Living the cutting edge

Bitcoin & Elixir

Yurii Rashkovskii <u>yrashk@bex.io</u>

This presentation lacks coherency and features racing thoughts, unpaid advertisements, random facts and violence against sanity.

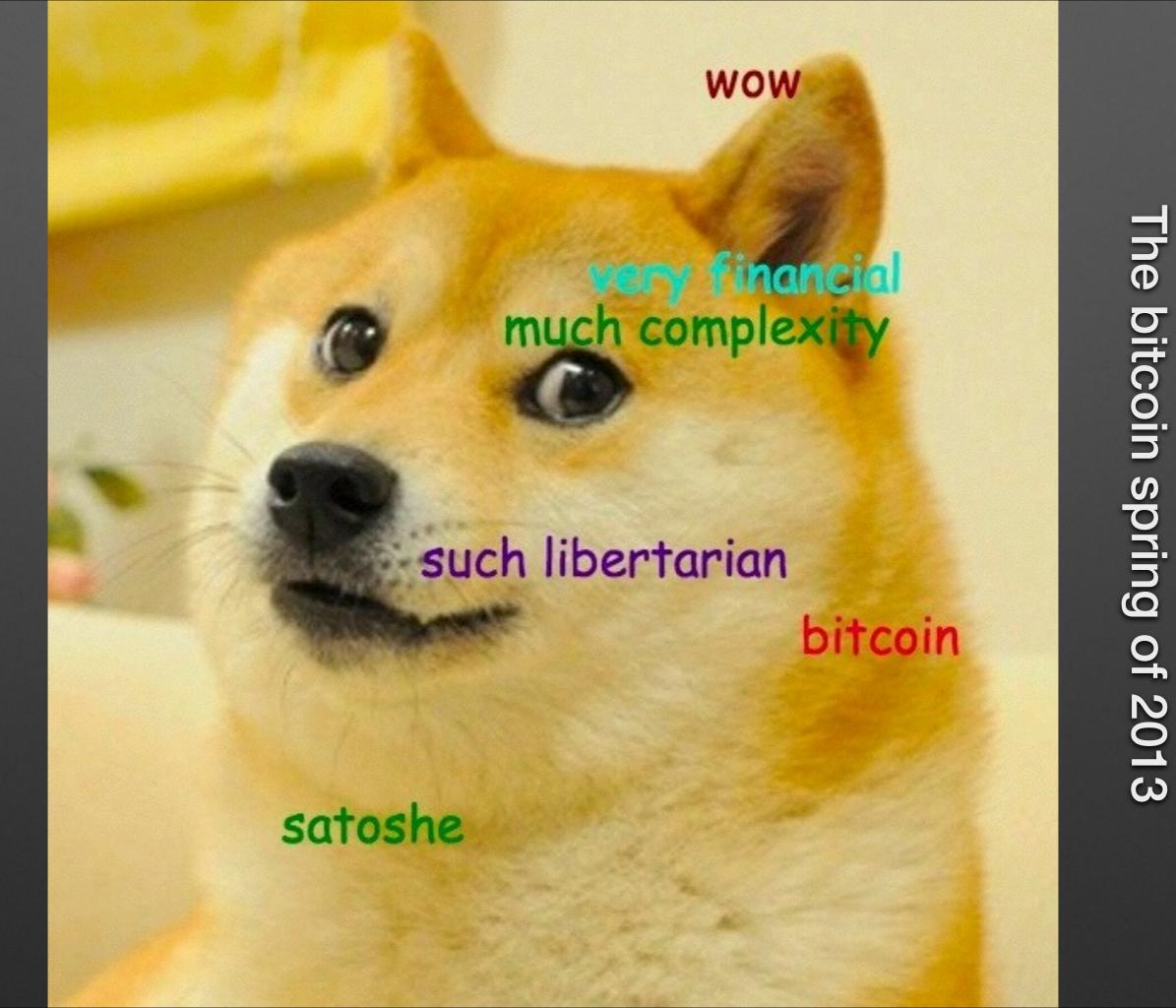
Viewer discretion is advised.

Our Story

- Small but passionate Erlang team
- Various open source and proprietary projects
- Had a look at Elixir at 0.5

$$0 \cup 0$$

- Practiced it on a few more projects
- · and then...



Shameless plug

Our mission is to proliferate Bitcoin globally



http://bex.io

Why does Bitcoin matter?

- · Largest untamperable, massively replicated ledger
- Removes the middleman
- Enabling mistrusting peer-to-peer trust
- True digital age "programmable money"

Dangers associated with Bitcoin

- Irreversibility of transactions
- Theft (private keys, cold storage draining, etc.)
- Overall complexity
- Somewhat insufficient bitcoind API

Our bitcoin processing architecture

- Trusted "proxy" bitcoind
- All-elixir bitcoin protocol parser
- Pros: greater control and dynamism
- Cons: complexity of blocks and confirmations handling

Order book

- Our first product doesn't feature one for both market and MVP reasons, but...
- we did two experimental implementations
 - linear
 - parallel

Linear

- Bids & Asks ordered_set ETS tables
- Match against existing orders, keep residual order
- ~300K orders in 2 minutes
- ~200 LOC

Parallel

(a lot more experimental!)

- A process per price level, listing bids & asks in ordered_set ETS tables
- On demand price level process creation
- Approximate initial level targeting, let levels move the order away if necessary
- ~300K orders in under 10 seconds
- ~200 LOC

We weren't the first, but...

- We took the FIX XML specification and got it automatically parsed & compiled to:
 - decoder
 - encoder
 - (partially) validating "composer"

General architecture

- Amazon ELB HTTPS termination
- SockJS messaging "proxy" between client & backend (cowboy & sockjs)
- "Big rocket" application server with PostgreSQL
- Everything dockerized

Docker

- We got really tired of maintaining the same dependencies & configurations across our dev machines
- Tried out docker + vagrant. Hint: don't use VirtualBox, go straight to VMWare! (but don't expect it to be flawless either!)
- Obviously, we use docker containers in production

However,

- fundamentally, docker's strength is its weakness.
 Expect to have to transport large files.
- docker's registry is still a nightmare (randomly failing downloads, etc.)
- don't Dockerfile build every Erlang release (we made this mistake and we're likely to fix it)

Some hindsight thoughts

Things break & change Embrace change!

HEAD is your enemy but

"hold your friends close, but your enemies closer"

(also, make sure your head is not your enemy...)

Incremental upgrades

don't delay them while in heavy development don't do that before shipping releases, but right after

Expect to write your own libraries! (BYOL)

Our experience so far

- Bex.io platform went from 0.9.4-dev to 0.12.0 (~300 lines CHANGELOG)
 - We'll go for R17 and 0.13.0 after full production deployment
- We are no longer afraid of using pre-release software

The sky is the limit

once you're on this path, you're inspired to stay creative

- ExLogger
- Hypnotoad
- exdbi
- and many other things

ExLogger

Logging sucks and yet it has to be done... ideally, the right way

My main thought was

"I like lager, but I am sorry, I don't want to format the data I log in the same process... or ever"

...I also got sidetracked by some other thoughts

https://github.com/ElixirWerkz/exlogger

ExLogger: What's in there?

L.info "User \${user} ordered an \${size}-size t-shirt", user: current_user, size: tshirt[:size]

- Clear use of arguments
- Caching gen_event lookup
- String rendering is done by handlers (if necessary)
- Compile-time exclusion (debug, verbose or whatever)
- Configurable default attributes
 (so that you can keep including your session data with every message!)
- Configurable backends (I/O, Splunk, etc.)

Hypnotoad Everybody Loves Server Orchestration



https://github.com/elhypnotoad/hypnotoad

Hypnotoad

Recipe for a disaster or a fine list of ingredients to stay awake for days

- Being furiously unhappy with existing major players
 That is, Chef, Puppet, SaltStack, Ansible... you name it
- Having a list of wants and wishes
- Being inspired by some smaller tools
- Being acutely aware of THE DEADLINE
- And, of course, "why is this all not Erlang?"

So, what does hypnotoad do?

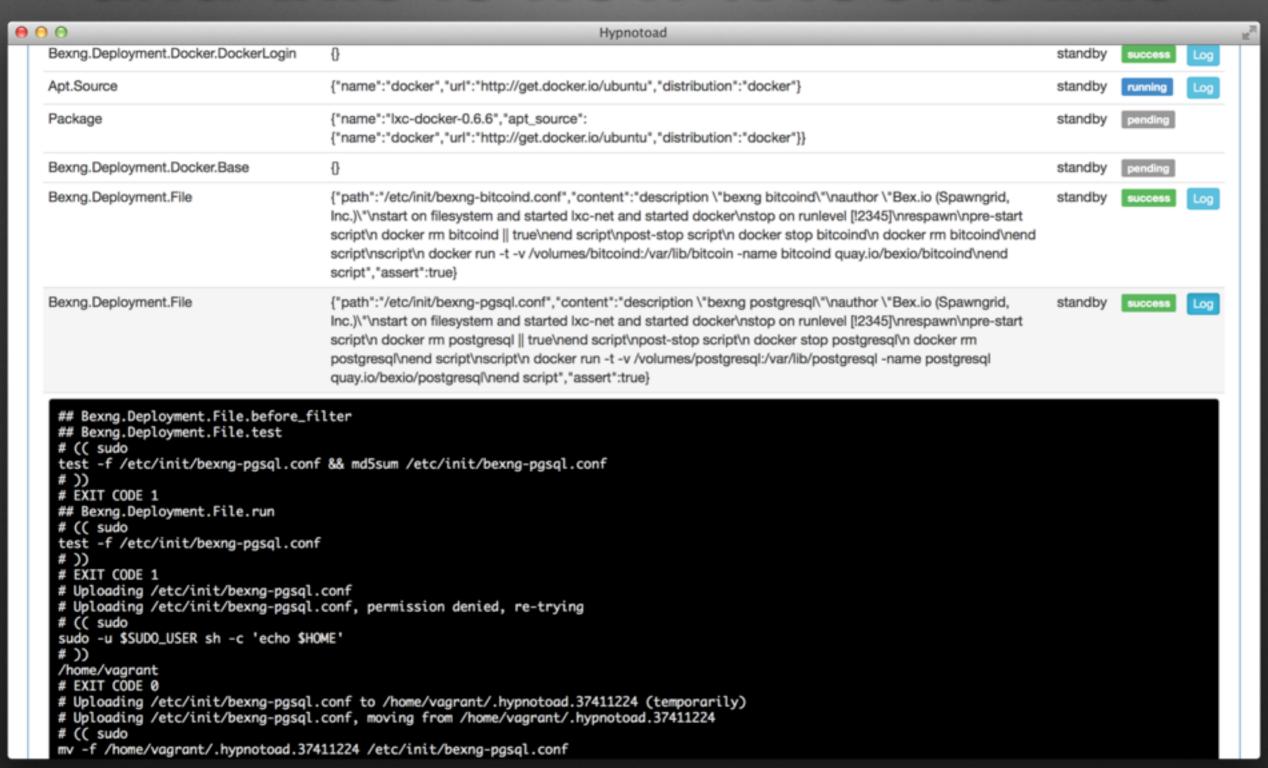
(when not filming the next episode)

- Opens SSH connections to multiple hosts (and keeps 'em open)
- Lets you write modules that do just this:

test → run → test

- Resolves dependencies between modules
- Runs it all in parallel, reporting on everything instantaneously

and this is how it looks like



Features

- No server software required beyond sshd
- Highly concurrent (especially if you tweak sshd's MaxSessions)
- Beautiful in-progress introspection with a built-in, first class web UI
- Built-in, flexible lock management
- SSH port forwarding
- Lets you write your scenarios in Elixir!

The Enablers

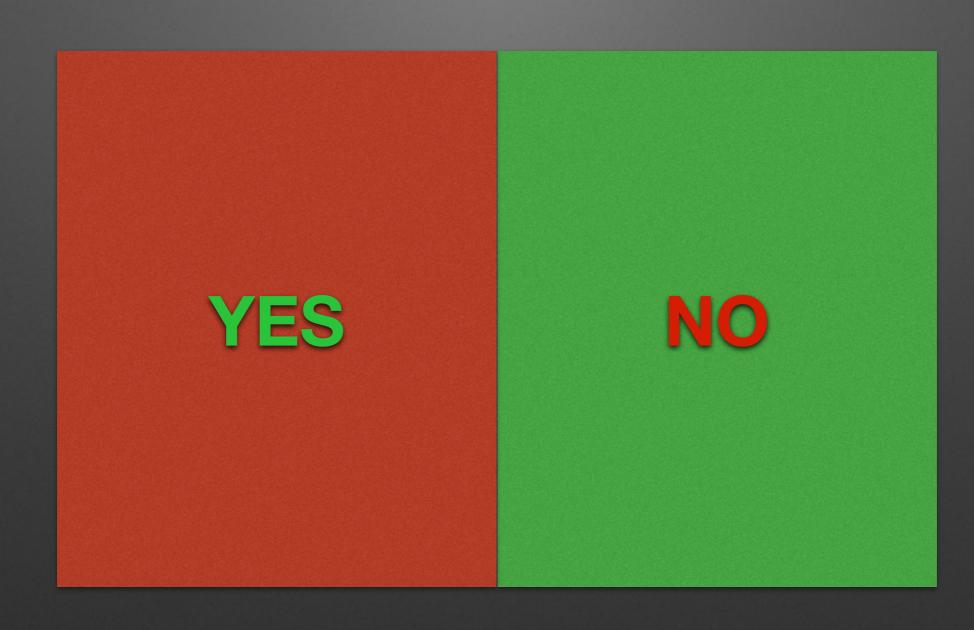
- ssh application from Erlang/OTP
- gproc Extended process registry
- cowboy Small, fast modular HTTP server
- the inspirational power of Elixir
- a few sleepless nights aka "I never heard of NIH!"

Somewhat interesting discoveries

- Erlang's SSH library is not good at letting you know about whether the channel was closed yet (There goes a reference to sshd's MaxSession). I might have just saved you a few hours...
- Apparently there is (was?) no good generic mutex/ semaphore library for Erlang (Hint: you know what to do!)
- Insane things are possible in just a few days!

(here I am supposed to hydrate myself)

Bottom line: Was it necessary to get crazy?



If you want to be a part of this insanity...

talk to me, we're hiring

Q&A SESSION AMA!