



Distributed Robots in Elixir

<http://isotope11.com>

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Robby Clements

 /robby_clements

 /rclements

 /rclements/erlang_factory_robots

isotope | eleven

What you'll get out of this talk

**Robots; Android + Erlang + Elixir interop;
Save days of frustration**

This talk has
two parts:

Survey / Knowledge Dump
Project Narrative

Part the first:

Survey of Robotics with Elix

Robots?

- **A machine capable of carrying out a complex series of actions automatically.**
- **(esp. in science fiction) A machine resembling a human being and able to replicate certain human movements and functions.**
- **Robotics: The branch of technology that deals with the design, construction, operation, and application of robots.**

Robots?

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ROBOTS!!!1!!!one

<http://www.flickr.com/photos/torek/3788181603/>

"the **peace dividend** *of*
the **smartphone wars"**

- Chris Anderson

- Michael Scott

State of Hobby Robotics

Growing rapidly; lots of good
magazines; costs have fallen;
getting really approachable



State of Hobby Robotics

https://github.com/esl/erlang_ale - GPIO Library for RaspPi

Client library landscape isn't fully mature. We had to build libraries for both the Sphero and the AR Drone

Why is **Elixir** a
great choice?

**Robotics is concurrent; Easy
DSLs; Metaprogramming; it's
just really really fun**

Where to start?

Get easy wins early

Sphero: ~\$130

ARDrone: ~\$150-250

Sphero

<http://www.gosphero.com/>



**Bluetooth enabled ball; drives
itself around; best dog toy
ever; waterproof**


```
1 defmodule Examples.Square do
2   alias Sphero.Client, as: C
3   def roll device do
4     {:ok, s} = C.start device
5     :timer.sleep 4000
6     Enum.map 1..5, &roll_square/1
7     C.stop s
8     Process.exit s, :kill
9   end
10  def roll_square s do
11    roll_and_sleep s, 0
12    roll_and_sleep s, 90
13    roll_and_sleep s, 180
14    roll_and_sleep s, 270
15  end
16  def roll_and_sleep s, angle do
17    C.roll s, 80, angle
18    :timer.sleep 1000
19  end
20 end
21
22 Examples.Square.roll "/dev/rfcomm0"
```



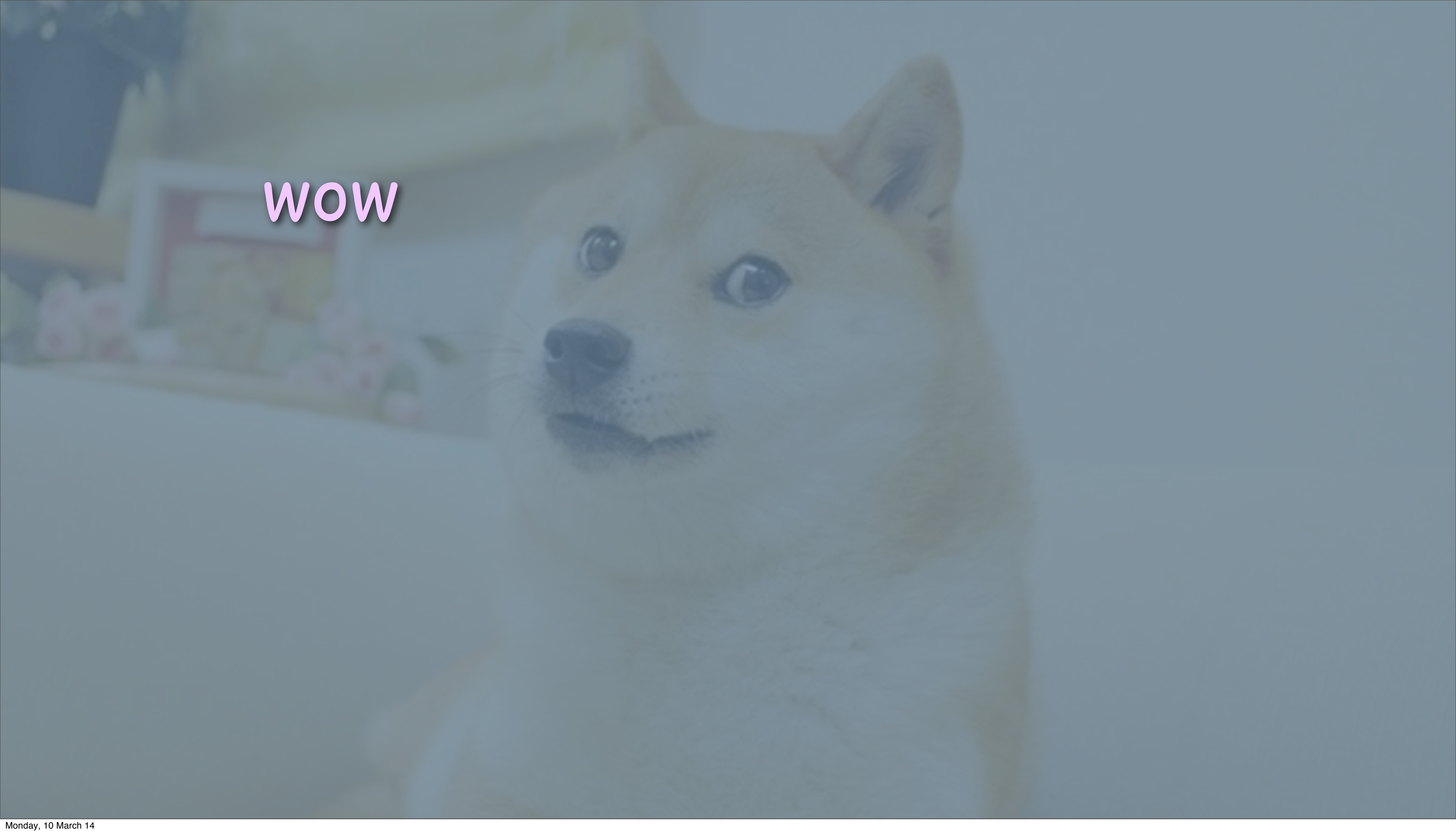
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```






A light-colored dog, possibly a Shiba Inu, is shown from the chest up, looking upwards with wide, dark eyes. The dog's fur is a mix of cream and light tan. The background is a soft-focus indoor setting with a wooden shelf holding various items, including a framed picture and some small decorative objects. The overall image has a soft, slightly desaturated aesthetic.

WOW

A Shiba Inu dog is shown from the chest up, looking upwards and slightly to the left with wide, dark eyes and a slightly open mouth, giving it a surprised or excited expression. The dog's fur is light tan with darker markings around its eyes. The background is a soft-focus indoor setting with a wooden shelf holding various items, including a small framed picture and some pink flowers. The entire image is overlaid with a semi-transparent blue-grey filter.

WOW

very roll

A white cat with blue eyes is looking at a framed picture of a house on a shelf. The cat's face is in the foreground, and the picture is in the background. The text "wow" is overlaid on the image.

wow

very roll

such distribute

A white cat with blue eyes is looking at a framed picture of a house on a shelf. The cat's face is in the foreground, and the picture is in the background. The text "wow" is overlaid on the image.

wow

very roll

such distribute

Elixir Sphero Library

code spelunking

<https://github.com/knewter/sphero>


```

1 defrecord Sphero.Request, seq: nil, data: "", did: <<0>>, cid: <<0>> do
2   use Bitwise, only_operators: true
3
4   def to_string(request) do
5     packet_header(request) <> packet_body(request) <> checksum(request)
6   end
7
8   defp checksum(request) do
9     csum = packet_header(request) <> packet_body(request)
10      |> :binary.bin_to_list
11      |> Enum.drop(2)
12      |> sum
13      |> rem(256)
14     csumval = ~~~csum &&& 255
15     <<csumval>>
16   end
17
18   defp header(request) do
19     sop1 <>
20     sop2 <>
21     request.did <>
22     request.cid <>
23     <<request.seq>> <>
24     :erlang.list_to_binary([dlen(request.data)])
25   end
26

```



```

1 defrecord Sphero.Client.State, device: nil, seq: nil
2 defmodule Sphero.Client do
3   use ExActor.GenServer
4
5   definit device do
6     device = :serial.start([speed: 115200, open: bitstring_to_list(device)])
7     initial_state(Sphero.Client.State.new(device: device, seq: 0))
8   end
9
10  defcall roll(speed, heading), state: state do
11    do_request(Sphero.Command.Roll.new(seq: state.seq, speed: speed, heading: heading, delay: 1),
12  end
13
14  defp do_request(request, state) do
15    request_bytes = Sphero.Request.to_string(request)
16    send(state.device, {:send, request_bytes})
17    # receive response
18    _response = receive do
19      {:data, data} -> IO.inspect data
20    after
21      1 -> :timeout
22    end
23    # update the seq
24    state = state.seq(state.seq + 1)
25    set_and_reply(state, :ok)
26  end

```


Parrot ARDrone

<http://ardrone2.parrot.com>



**Acts as its own wifi AP; Connect to it over wifi,
it's just a device on the network; send UDP
packets to it; stream video from 2 cameras.**


```
1 defmodule Examples.Basic do
2   alias Exdrone.Drone, as: D
3
4   def start do
5     connection = Exdrone.Connection[host: {192,168,1,1}, port: 5556]
6     {:ok, drone} = D.start(connection)
7     drone |> D.take_off
8     :timer.sleep(2000)
9     drone |> D.hover
10    :timer.sleep(1000)
11    drone |> D.forward(0.1)
12    :timer.sleep(2000)
13    drone |> D.land
14    Process.exit(drone, :kill)
15  end
16 end
```




Elixir Exdrona Library

code spelunking

<https://github.com/knewter/exdrona>


```

1 defmodule Exdrone.Drone do
2   use ExActor.GenServer
3   alias Exdrone.UdpSender
4   alias Exdrone.AtCommander
5   alias Exdrone.Controller
6
7   defrecord State, controller: nil, seq: 1
8
9   definit(connection // Exdrone.Connection[host: {192,168,1,1}, port: "5556"])
10     sender = UdpSender.start(connection)
11     {:ok, commander} = AtCommander.start(sender)
12     {:ok, controller} = Controller.start(commander)
13
14     initial_state(State[controller: controller])
15 end
16
17 defcall take_off, state: state do
18   Controller.take_off(state.controller)
19   set_and_reply(state, self)
20 end
21 # ... land, forward, hover, right, etc.

```



```
1 defrecord Exdrone.UdpSender, [:connection, :socket] do
2   def start(connection) do
3     {:ok, socket} = :gen_udp.open(0, [:binary])
4     Exdrone.UdpSender.new(connection: connection, socket: socket)
5   end
6
7   def send_packet(udp_sender, packet) do
8     connection = udp_sender.connection
9     :gen_udp.send(udp_sender.socket, connection.host, connection.port, packet)
10  end
11 end
```



```

1 defmodule Exdrone.AtCommander do
2   use ExActor.GenServer
3   alias Exdrone.AtCommander.State
4   alias Exdrone.UdpSender
5
6   defrecord ServerState, commander_state: nil, sender: nil, timer: nil
7
8   definit(sender) do
9     {:ok, timer} = :timer.apply_interval(30, Exdrone.AtCommander, :tick, [self])
10    initial_state(ServerState[commander_state: State.new, sender: sender, timer:
11  end
12
13  defcall tick, state: state do
14    commander_state = state.commander_state |> State.build_tick
15    message = commander_state |> State.build_message
16    state.sender |> UdpSender.send_packet(message)
17    commander_state = commander_state.buffer("")
18    state = state.commander_state(commander_state)
19    set_and_reply(state, self)
20  end
21
22  def call msg, state: state do

```



```

1 defmodule Exdrone.Controller do
2   alias Exdrone.AtCommander
3   use ExActor.GenServer
4   #...
5   definit(at_commander) do
6     state = State[at_commander: at_commander]
7     update_ref(state)
8     calibrate(state)
9     initial_state(state)
10  end
11
12  defcall take_off, state: state do
13    state = state.flying(true)
14    state = state.emergency(false)
15    state = update_ref(state)
16    set_and_reply(state, self)
17  end
18
19  def update_ref(state) do
20    n = ref_base
21    if state.flying, do: n = n |> bor(ref_fly_bit)
22    if state.emergency, do: n = n |> bor(ref_emergency_bit)
23    state.at_commander(state.at_commander |> AtCommander.ref(n))
24  end
25
26  defcall land, state: state do

```


Rolling your own

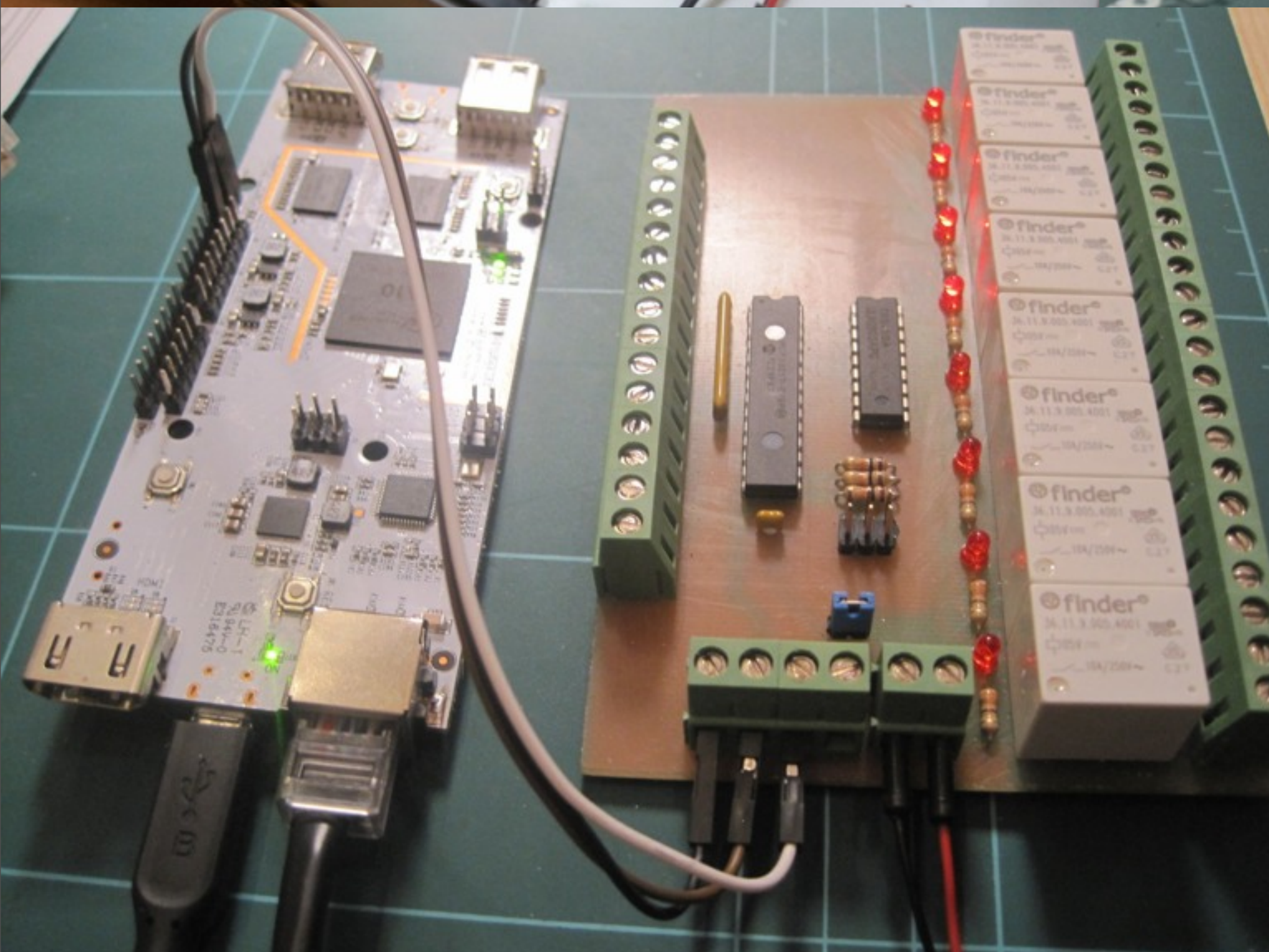
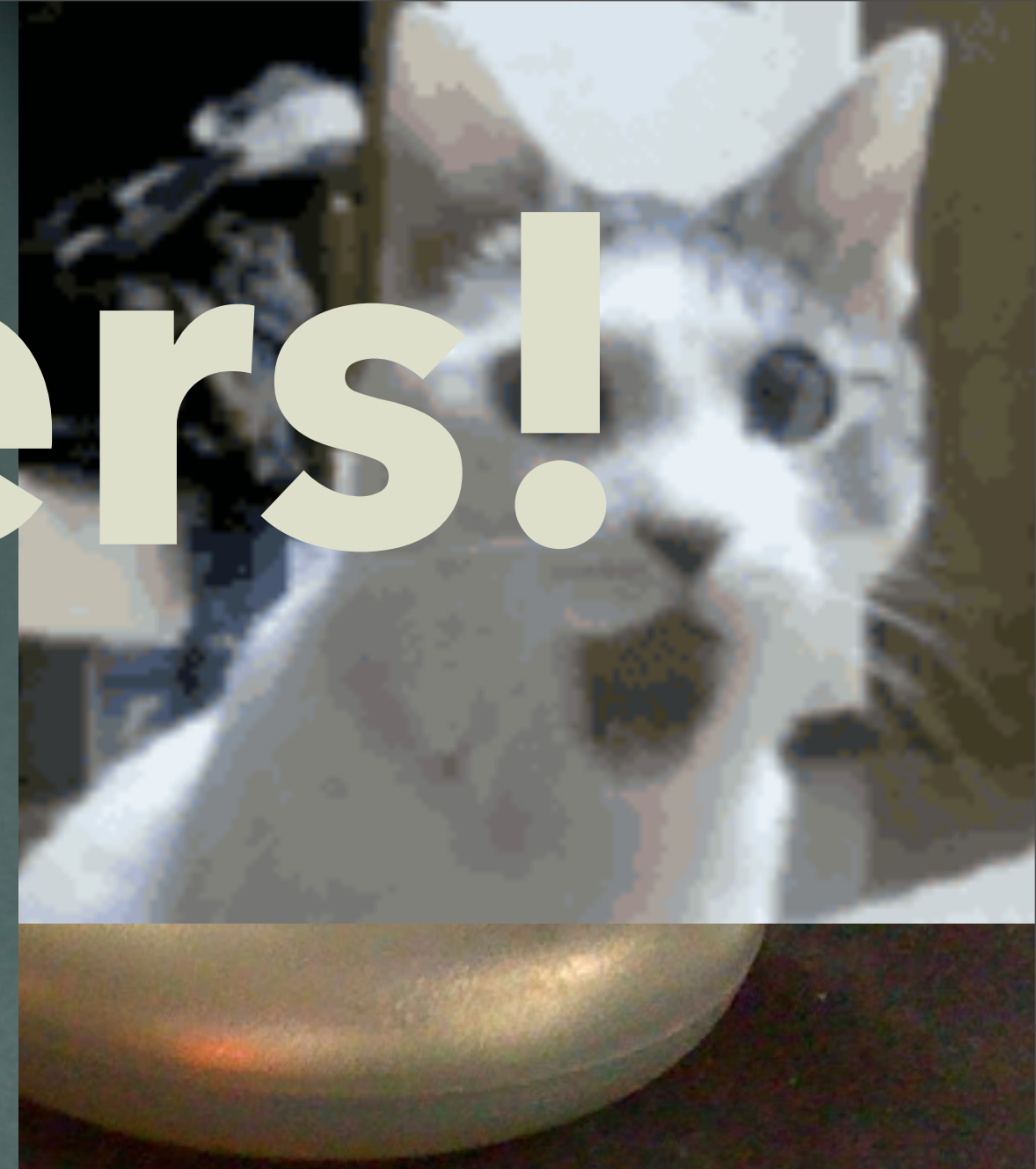
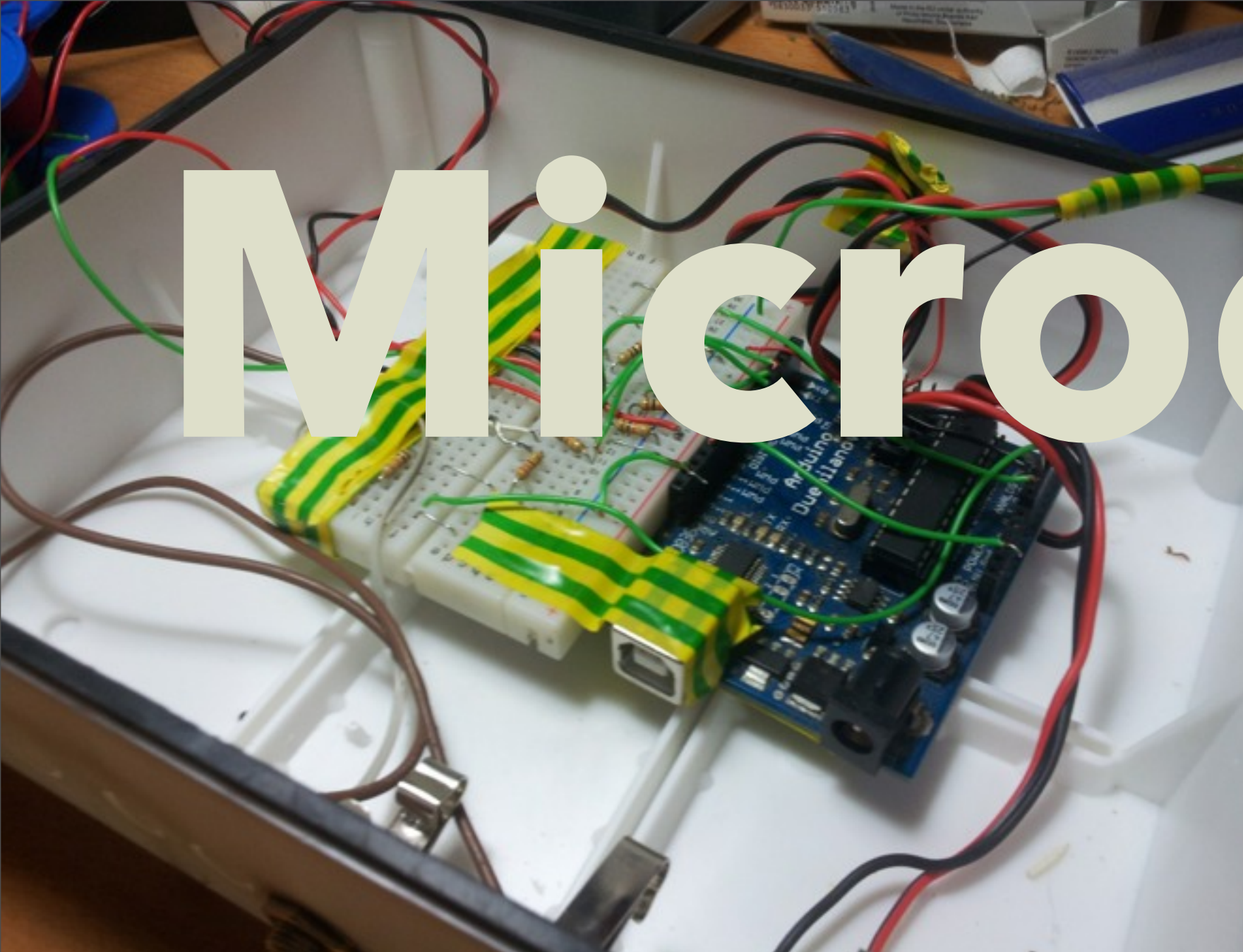
What if you don't want a ball or a quadcopter?

What if you want to be master of your own fate?

Microcontrollers

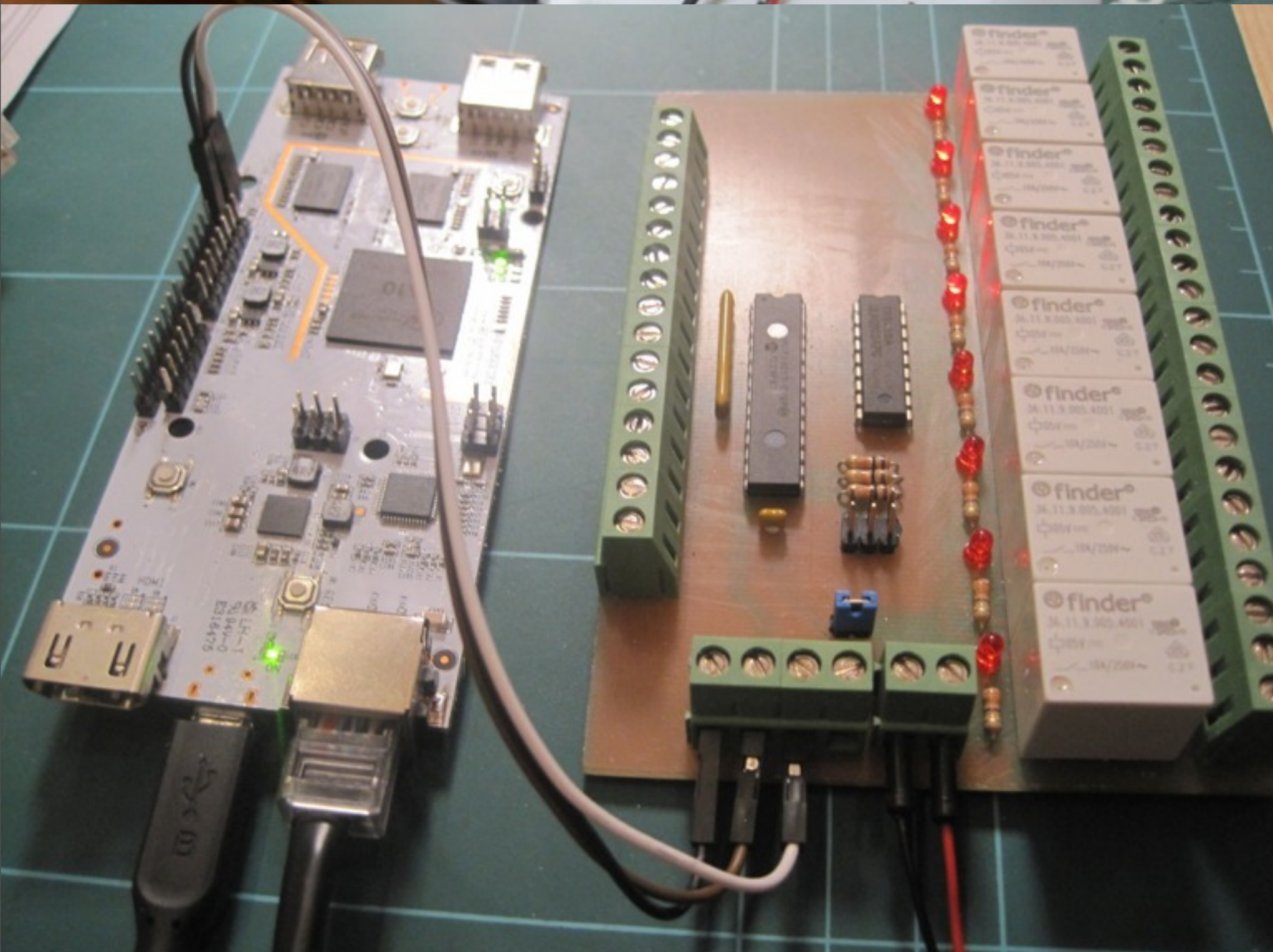
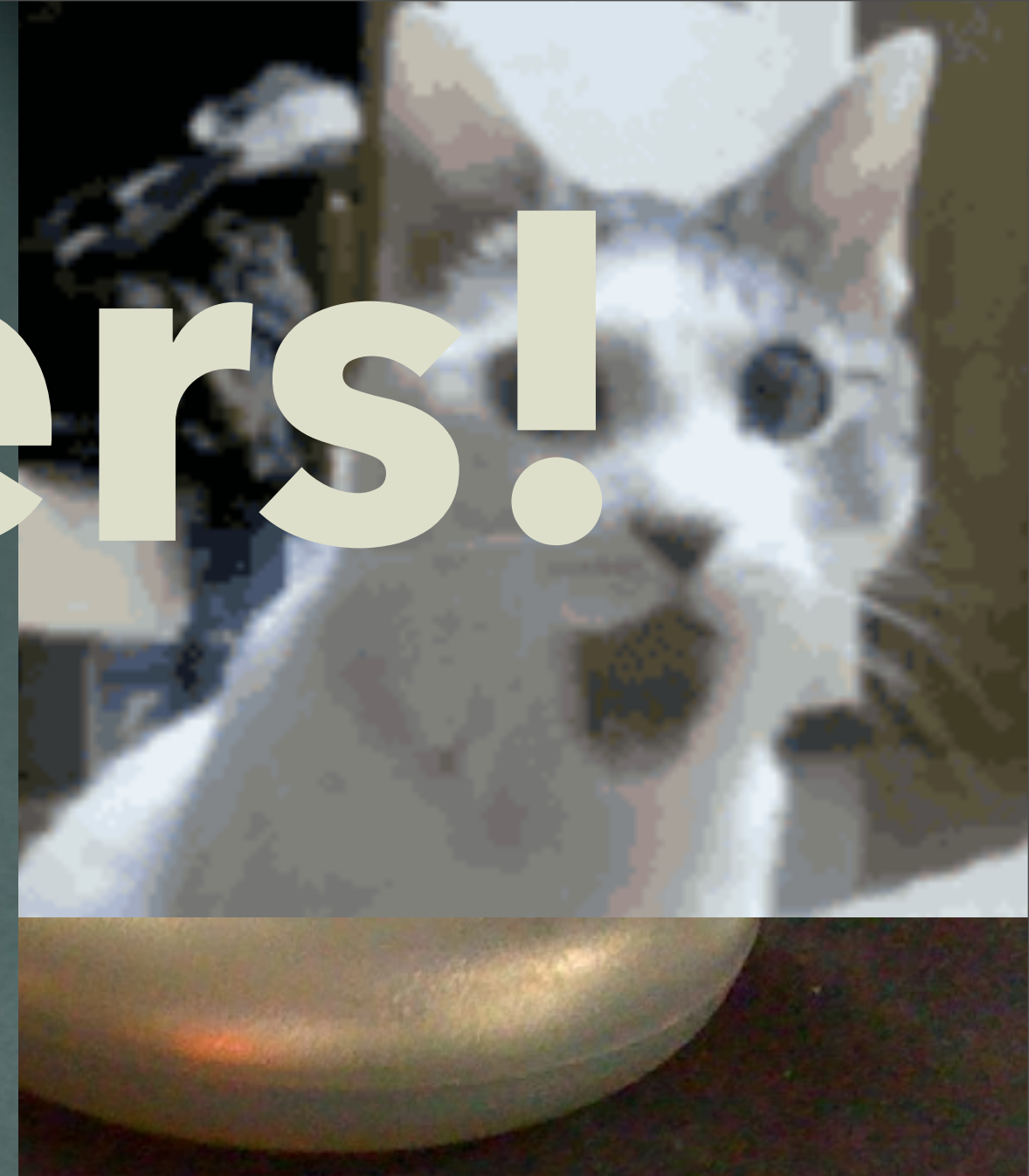
A microcontroller is a **small computer on a single IC** containing a processor, memory, and programmable I/O.

Microcontrollers!



Microcontrollers!

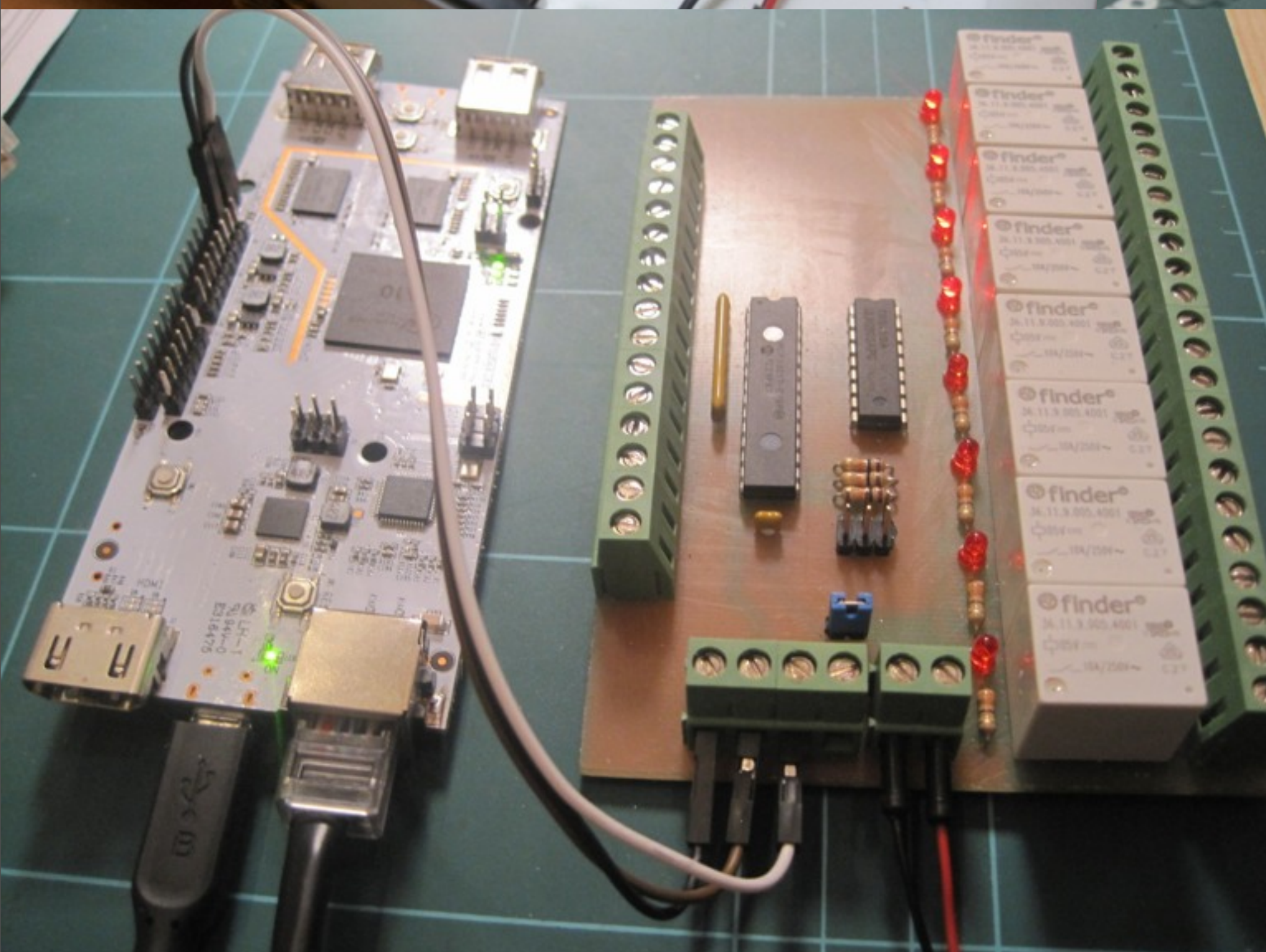
Arduino



Microcontrollers!

Arduino

Beaglebone
Black

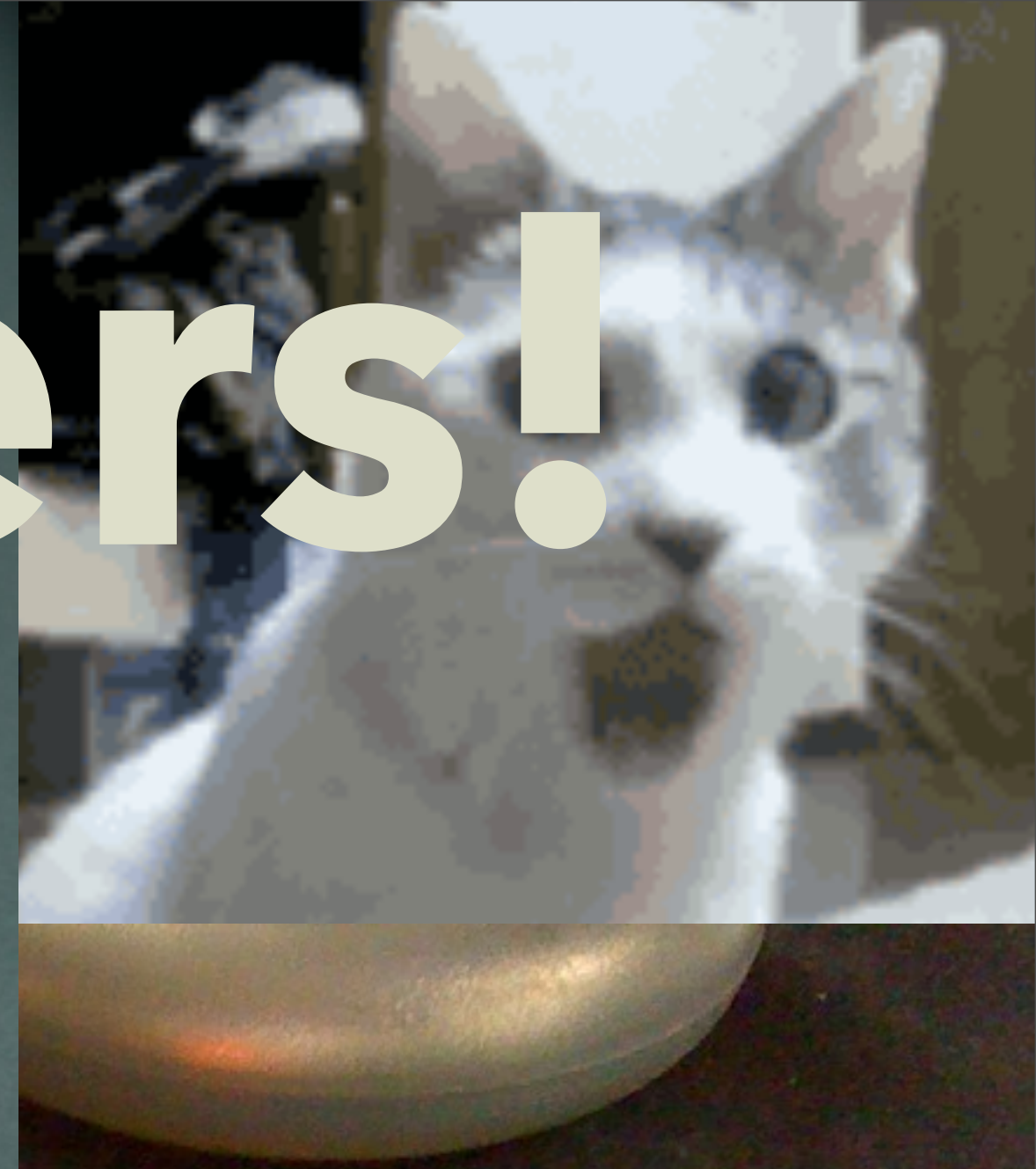


Microcontrollers!

Arduino

Beaglebone
Black

PCDuino



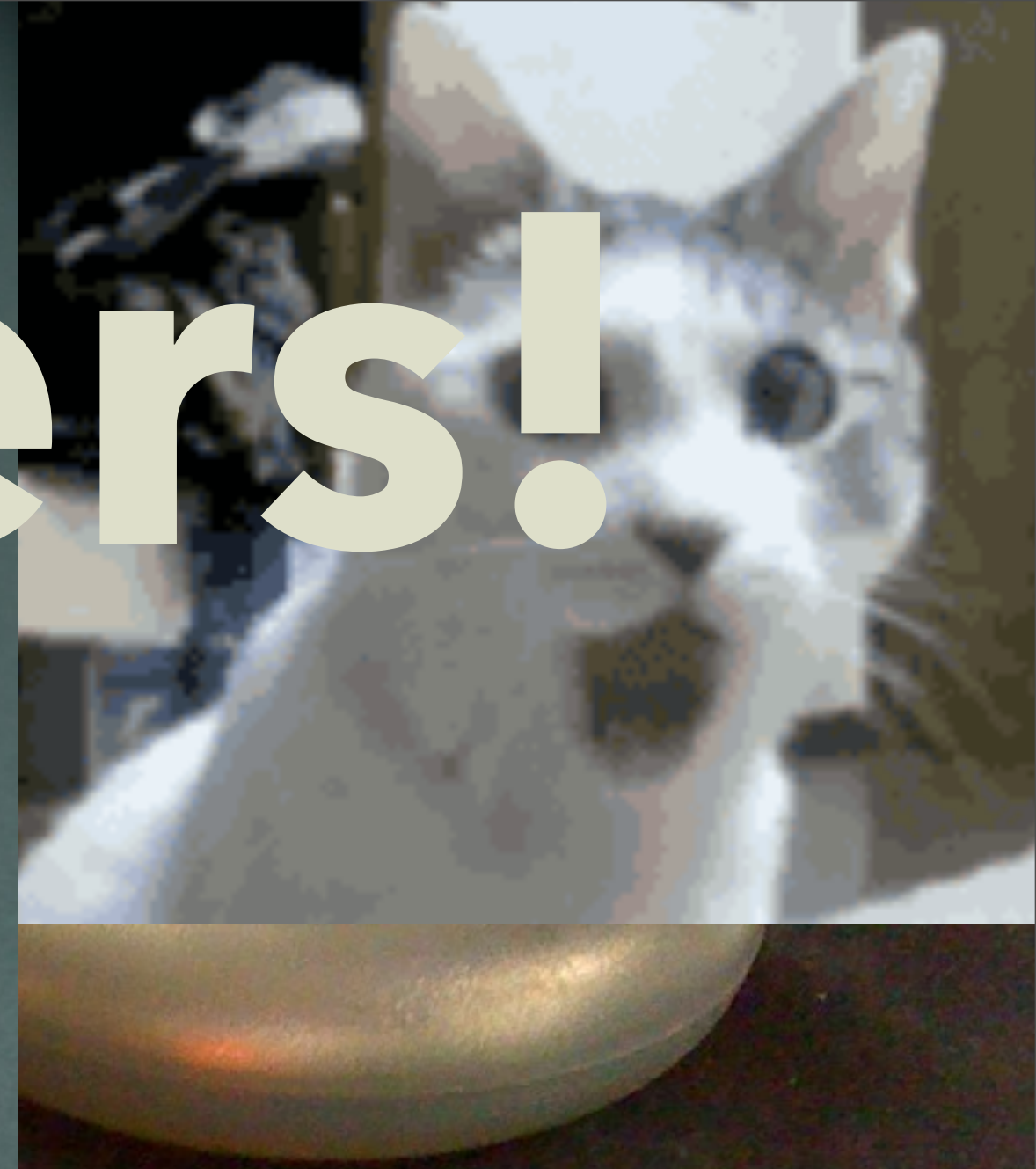
Microcontrollers!

Arduino

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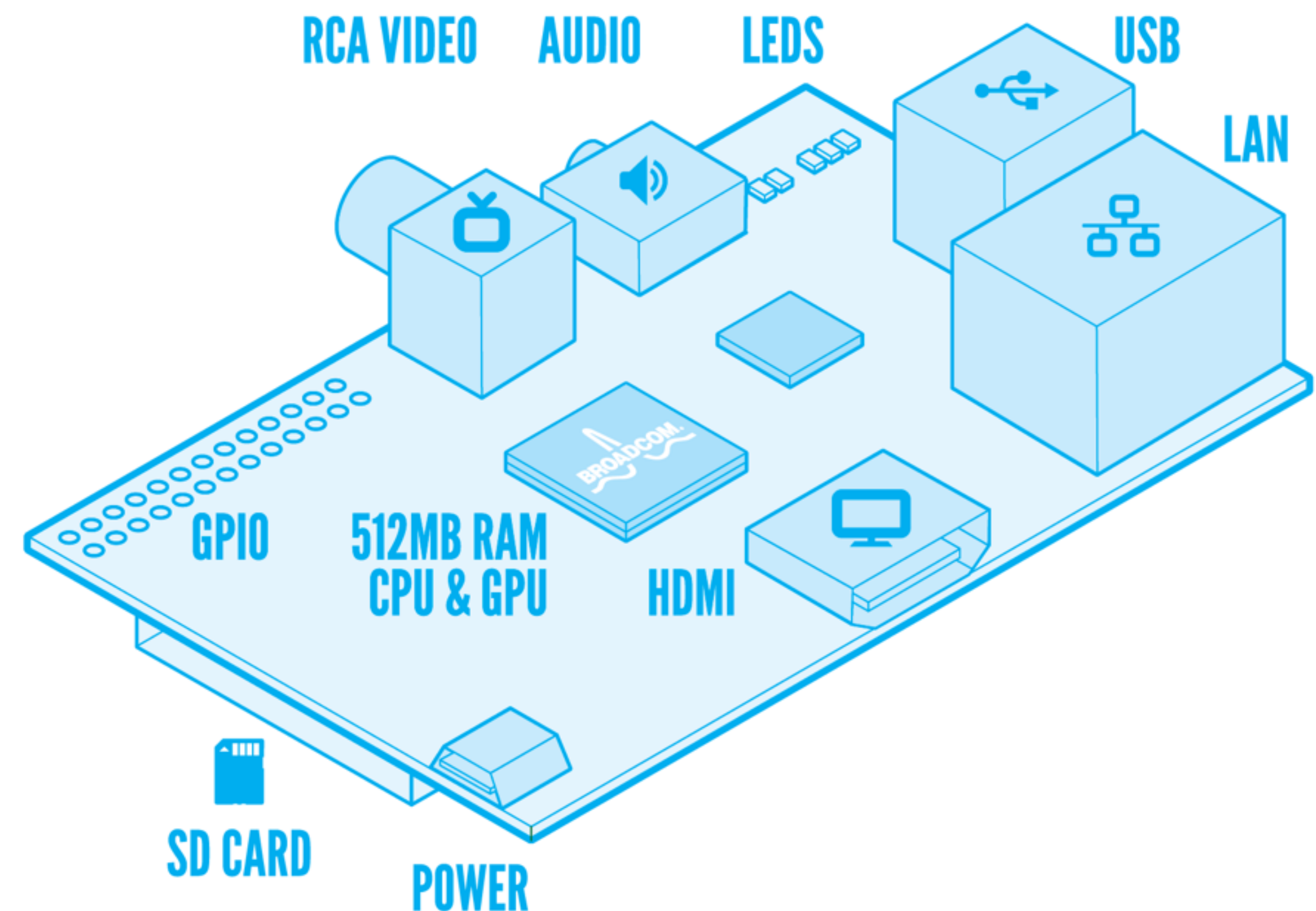
Raspberry Pi



Raspberry Pi

The Raspberry Pi is a **credit-card sized computer** that plugs into your TV and a keyboard. It's a capable little PC which can be used for many of the things that your desktop PC does, like spreadsheets, word-processing and games. It also plays high-definition video.

RASPBERRY PI MODEL B



RaspberryPi

Plug in the SD card; plug it all up (power last); answer a dozen setup questions.

RaspberryPi: Running Erlang and Elixir

```
git clone git@github.com:erlang/otp; cd otp;  
./configure && make && make install
```

wait 3 hours
(one Lord of the Ring)

RaspberryPi: Running Erlang and **Elixir**

```
git clone git@github.com:elixir-lang/elixir;  
cd elixir; make
```

wait 20 minutes

RaspberryPi

GPIO and Tips

Limited hardware PWM by default (there's a way around this); use a 1+ amp power supply

RaspberryPi

Tips (cont)

Get a Pi Cobbler; Cirago wifi/bluetooth dongle (\$11); buy a nice case or print one; use a class 10 SD card; camera module for \$25

A80 Optimus Board

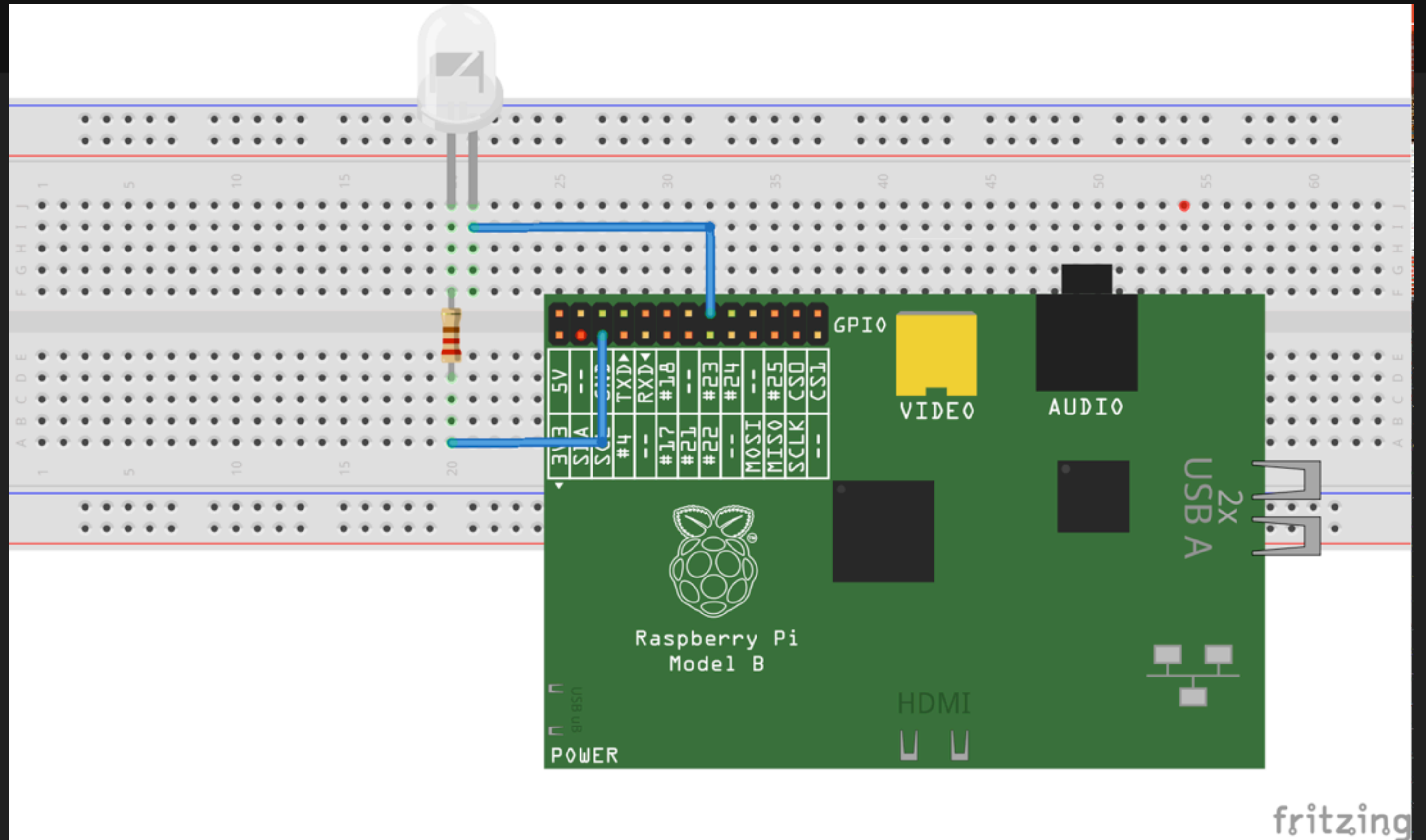
**Small single board computer; 8-core
processor, USB, GPIO, etc.**

GPIO Examples

erlang_ale https://github.com/esl/erlang_ale

Event driven Raspberry Pi GPIO
programming in Elixir


```
1 defmodule PinFun do
2   def blink do
3     :gpio_sup.start_link([{:25, :output}])
4     :gpio.write(25, 1)
5     :timer.sleep(1000)
6     :gpio.write(25, 0)
7   end
8 end
```



Control schemes

**Serial Ports; Bluetooth; USB; GPIO;
Erlang Distribution**

Part the
Building something
neat

(This slide intentionally left dumb)



What's next?

We can blink an LED; next quick win? Our goal is to demystify, rather than show detailed code

Give me control!

How about some more direct control?

Android -> JInterface -> Elixir -> RasPi -> Blinkenlight

JInterface on Android Hurdles

- **Have to be running epmd on the host machine**
- **Android sandboxing doesn't let you install a 'generic' erlang that you can use from other apps (unless you're rooted)**
- **So you have to ship Erlang with your android app**

Installing Erlang on android

So now android?

Eww, Java; not the worst thing in the world; tiny code.



The image shows a screenshot of the Android Studio IDE. On the left, there is a vertical toolbar with icons for running, stopping, and debugging. The main area displays two Java code snippets. The first snippet is for a button click listener that calls `copyErlangOntoFs()` and `makeExecutable()` for `epmd` and `erl`. The second snippet is for a button click listener that calls `launchEpmd()`, `launchErlangNode()`, and sets `mIsReady` to `true`. The code is written in a standard Java style with color-coded keywords and strings.

```
copyButton.setOnClickListener(new View.OnClickListener() {  
    public void onClick(View v) {  
        copyErlangOntoFs();  
        makeExecutable("/erlang/bin/epmd");  
        makeExecutable("/erlang/bin/erl");  
    }  
});  
  
launchErlangButton.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View view) {  
        launchEpmd();  
        launchErlangNode();  
        mIsReady = true;  
    }  
});
```



```

public void copyErlangOntoFs() {
    Log.d(TAG, "copyErlangOntoFs start");

    InputStream erlangZipFileInputStream = null;
    try {
        erlangZipFileInputStream = getActivity().getApplicationContext().getAssets().open("erlang_R16B.zip");
    } catch (IOException e) {
        e.printStackTrace();
    }
    Log.d(TAG, erlangZipFileInputStream.toString());
    Log.d(TAG, MainActivity.context.getFilesDir().getPath());
    Decompress unzipper = new Decompress(erlangZipFileInputStream, MainActivity.context.getFilesDir().getPath() + "/");
    unzipper.unzip();

    Log.d(TAG, "copyErlangOntoFs done");
}

```

```

D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/ert_boot_server.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/user_drv.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/file.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/dist_ac.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/inet_dns.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/net.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/inet_hosts.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/wrap_log_reader.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/inet_tcp.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/heart.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/global_group.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/disk_log_1.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/ram_file.beam into /data/data/com.isotope11.rccor
D/RGBLedSetterDecompress: Unzipping erlang/lib/kernel-2.16.1/ebin/inet_res.beam into /data/data/com.isotope11.rccor

```



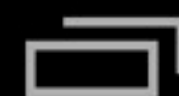

LEDClicker



Toggle that LED, Boy!

Copy Erlang onto FS

Launch epmd + erlang node




```

201     }
202     } catch (IOException e) {
203         e.printStackTrace();
204     }
205 }
206 }
207
208 @Override
209 protected void onPostExecute(String result) {
210     //Log.e(TAG, "onPostExecute");
211 }
212
213 public void toggleLed(){
214     cast(new OtpErlangAtom("toggle"));
215 }
216
217 public void cast(OtpErlangObject message){
218     OtpErlangObject[] castMsg = new OtpErlangObject[2];
219     castMsg[0] = new OtpErlangAtom("$gen_cast");
220     castMsg[1] = message;
221
222     mbox.send("led", remoteNodeName, new OtpErlangTuple(castMsg));
223     Log.d(TAG, "cast completed");
224 }
225 }
226 }

```

NORMAL > <ker/src/main/java/com/isotope11/ledclicker/MainActivity.java java < utf-8[unix] < 100% L N 226: 1


```
1 defmodule PinServer.Server do
2   use ExActor.GenServer
3
4   definit(pin) do
5     :gpio_sup.start_link([pin, :output])
6     initial_state({0, pin})
7   end
8
9   defcast toggle, state: {0, pin} do
10    :gpio.write(pin, 1)
11    new_state({1, pin})
12  end
13  defcast toggle, state: {1, pin} do
14    :gpio.write(pin, 0)
15    new_state({0, pin})
16  end
17 end
```

~
~
~
~
~
~
~
~
~
~
~


```
1 defmodule PinServer.Server do
2   use ExActor.GenServer
3
4   definit(pin) do
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12  end
13  defcast toggle, state: {1, pin} do
14    :gpio.write(pin, 0)
15    new_state({0, pin})
16  end
17 end
```

~
~
~
~
~
~
~
~
~
~
~


```
1 # PinServer
2
3 ```sh
4 { :ok, s } = PinServer.Server.start(25)
5 :erlang.register(:led, s)
6 ```
7
8 You can run it on a node thusly:
9
10 ```
11 iex --name "server@192.168.1.10" --cookie test \
12     -pa _build/dev/lib/pin_server/ebin/ \
13     -pa _build/dev/lib/exactor/ebin/
14 ```
15
16 Then the Android app can talk to the server.
```


A photograph of a fireplace with a fire burning inside. The fire is bright orange and yellow, with flames rising from a bed of logs. The fireplace is dark, and the background is dark, creating a cozy atmosphere. The text "der blinkenlights" is overlaid in white, bold, sans-serif font.

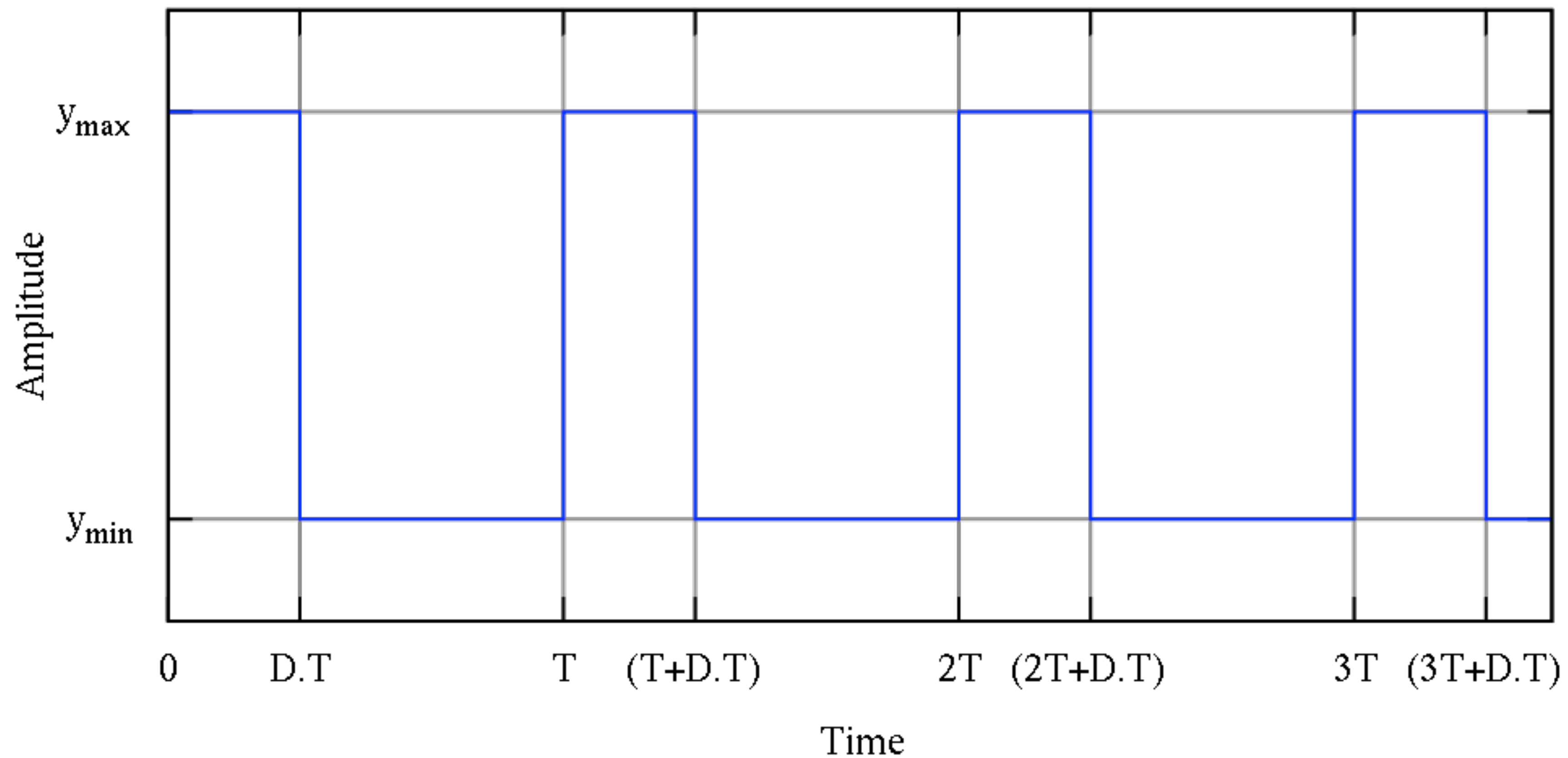
der blinkenlights



RGB LED?

- **We need another quick win. What's next?**
- **RGB LED, controlled by a color picker on the android device, that changes color in realtime.**
- **Problem: RGB LED requires analog levels, but we only have digital with erlang_ale.**

Pulse Width Modulation



Pulse Width Modulation

<https://github.com/sarfata/pi-blasters/>

**Only one hardware PWM pin; pi-blasters
gives you 8 PWM outputs.**

Pulse Width Modulation

0% `echo "23=0" > /dev/pi-blast`

100% `echo "23=1" > /dev/pi-blast`

20% `echo "23=0.2" > /dev/pi-blast`


```

1 defmodule RgbLed.Led do
2   defrecord Pin, number: nil, value: 0
3   defrecord Component, [:red, :green, :blue]
4
5   def init(red, green, blue) do
6     Component[red: Pin[number: red],
7               green: Pin[number: green],
8               blue: Pin[number: blue]]
9   end
10
11  def pi_blast(component) do
12    component |> pi_blast(:red)
13    component |> pi_blast(:green)
14    component |> pi_blast(:blue)
15  end
16
17  def set_value(component, color, value) do
18    pin = component |> get_pin(color)
19    new_pin = pin.value(value)
20    case color do
21      :red    -> component.red(new_pin)
22      :green  -> component.green(new_pin)
23      :blue   -> component.blue(new_pin)
24    end
25  end
26

```

```

27  def get_pin(component, color) do
28    case color do
29      :red    -> component.red
30      :green  -> component.green
31      :blue   -> component.blue
32    end
33  end
34
35  def get_value(component, color) do
36    get_pin(component, color).value
37  end
38
39  def inverted_value(value), do: 1 - value
40
41  def pi_blast(component, color) do
42    pin = get_pin(component, color)
43    PiBlaster.set_pin(pin.number, inverted_value(pin.value))
44  end
45 end

```



```


1 defmodule RgbLed.Server do
2   use ExActor
3   alias RgbLed.Led
4
5   def init([red, green, blue]) do
6     Led.init(red, green, blue) |> initial_state
7   end
8
9   defcast update(values), state: state do
10    do_update(values, state) |> new_state
11  end
12
13  defcast red(value), state: state do
14    IO.puts "red!, #{value}"
15    state |> Led.set_value(:red, value) |> new_state
16  end
17
18  defcast green(value), state: state do
19    IO.puts "green, #{value}"
20    state |> Led.set_value(:green, value) |> new_state
21  end
22
23  defcast blue(value), state: state do
24    IO.puts "blue, #{value}"
25    state |> Led.set_value(:blue, value) |> new_state
26  end
27
28  defcast blast, state: state do
29    IO.puts "blast"
30    state |> Led.init
31  end
32 end

```

```

27 end
28
29 defp do_update([], state), do: state
30 defp do_update([h|t], state) do
31   new_state = do_update(h, state)
32   do_update(t, new_state)
33 end
34 defp do_update({color, value}, state) do
35   state |> Led.set_value(color, value)
36 end
37 end

```


 R

G

B




```

89      */
90      public class PlaceholderFragment extends Fragment {
91
92          public PlaceholderFragment() {
93          }
94
95          @TargetApi(Build.VERSION_CODES.HONEYCOMB)
96          @Override
97          public View onCreateView(LayoutInflater inflater, ViewGroup container,
98              Bundle savedInstanceState) {
99              View rootView = inflater.inflate(R.layout.fragment_main, container, false);
100
101              ColorMixer colors = (ColorMixer) rootView.findViewById(R.id.mixer);
102
103              TimerTask task = new TimerTask() {
104                  public void run(){
105                      if(mIsReady){
106                          RGBLedSetter task = new RGBLedSetter();
107                          task.execute();
108                      }
109                  }
110              };
111              Timer timer = new Timer();
112              timer.schedule(task, 0, 100);
113
114              colors.setOnColorChangeListener(new ColorMixer.OnColorChangeListener() {

```



```

216 public class RGBLedSetter extends AsyncTask<Object, Void, String> {
217     final String remoteNodeName = "server@192.168.1.10";
218
219     @Override
220     protected String doInBackground(Object... arg0) {
221         prepareNode();
222         updateLed();
223         return "whatevs...";
224     }
225
226     public void prepareNode(){
227         if(self == null){
228             try {
229                 self = new OtpNode("mynode", COOKIE);
230                 mbox = self.createMbox("rgbcolorpicker");
231                 if (self.ping(remoteNodeName, 2000)) {
232                     System.out.println("remote is up");
233                 } else {
234                     System.out.println("remote is not up");
235                     return;
236                 }
237             } catch (IOException e) {
238                 e.printStackTrace();
239             }
240         }
241     }

```



```

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237             } catch (IOException e) {
238                 e.printStackTrace();
239             }
240         }
241     }

```



```

247
248     public void updateLed(){
249         cast(valueUpdate("red", red));
250         cast(valueUpdate("green", green));
251         cast(valueUpdate("blue", blue));
252         cast(new OtpErlangAtom("blast"));
253     }
254
255     public OtpErlangTuple valueUpdate(String color, Float value){
256         OtpErlangObject[] message = new OtpErlangObject[2];
257         message[0] = new OtpErlangAtom(color);
258         message[1] = new OtpErlangFloat(value);
259
260         return new OtpErlangTuple(message);
261     }
262
263     public void cast(OtpErlangObject message){
264         OtpErlangObject[] castMsg = new OtpErlangObject[2];
265         castMsg[0] = new OtpErlangAtom("$gen_cast");
266         castMsg[1] = message;
267
268         mbox.send("rgbled", remoteNodeName, new OtpErlangTuple(castMsg));
269         Log.d(TAG, "cast completed");
270     }
271 }
272

```



```

247
248     public void updateLed(){
249         cast(valueUpdate("red", red));
250         cast(valueUpdate("green", green));
251         cast(valueUpdate("blue", blue));
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259
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```

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268         mbox.send("rgbled", remoteNodeName, new OtpErlangTuple(castMsg));
269         Log.d(TAG, "cast completed");
270     }
271 }
272

```




So what's next?

Finish up with something
fun: spend \$2 on a toy at the
thrift store. **Make it amazing.**



Take a Sabertooth 2x12RC (\$65)

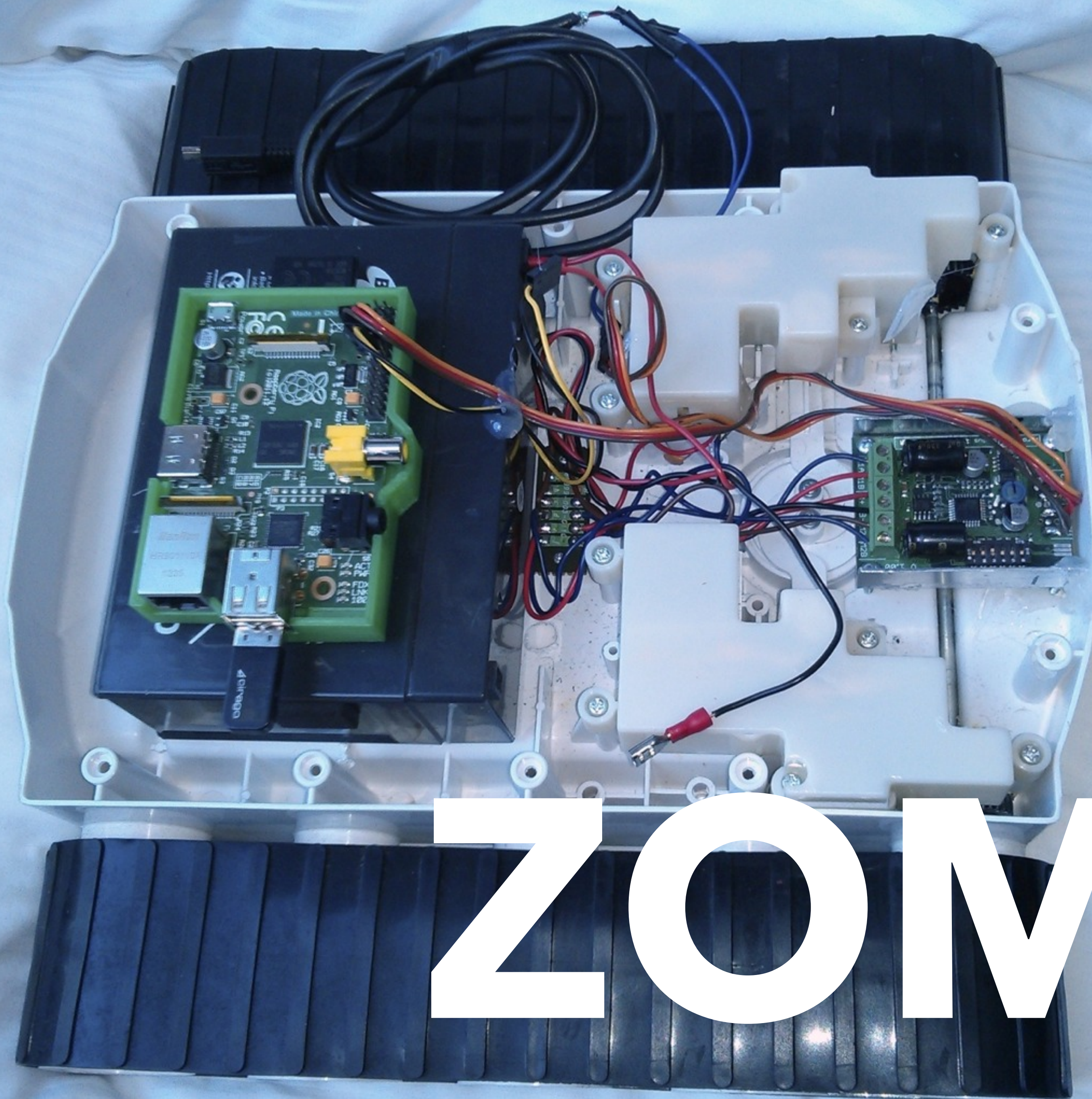
2x12RC (\$65), add a Raspberry Pi, add a 12V

a Raspberry Pi, add a 12V battery, add a Ci

2V battery, add a Cirago WiFi/BT dongle

BT dongle, mutilate a USB micro cable and y

3 micro cable, and you end up with this.



ZOMG

PWM and the Sabertooth

2000ms **100% forward**

1500ms **idle**

1000ms **100% reverse**



RCController



Left Value

0.0

1.0

Right Value

0.0

-1.0


```
315 public void updateTank(){
316     castUpdate((float) mLeft, (float) mRight);
317     castBlast();
318 }
```

```
319
320 public void castUpdate(Float left, Float right){
321     OtpErlangObject[] message = new OtpErlangObject[3];
322     message[0] = new OtpErlangAtom("update");
323     message[1] = new OtpErlangFloat(left);
324     message[2] = new OtpErlangFloat(right);
325
326     cast(new OtpErlangTuple(message));
327 }
```

```
328
329 public void castBlast(){
330     cast(new OtpErlangAtom("blast"));
331 }
```

```
332
333 public void cast(OtpErlangObject message){
334     //Log.e(TAG, "updateLed");
335     OtpErlangObject[] castMsg = new OtpErlangObject[2];
336     castMsg[0] = new OtpErlangAtom("$gen_cast");
337     castMsg[1] = message;
338
339     mbox.send("raspi_tank", remoteNodeName, new OtpErlangTuple(castMsg));
340     Log.d(TAG, "cast completed");
```



```

1 defmodule RaspiTank.Motor do
2   defrecord Pin, number: nil, value: nil
3
4   def init(pin), do: Pin[number: pin]
5
6   def set_speed(value, pin) do
7     mapped_value_for(value) |> pin.value
8   end
9
10  def pi_blast(Pin[number: number, value: value]) do
11    PiBlaster.set_pin(number, value)
12  end
13
14  defp mapped_value_for(value) when value >= -1 and value <= 1 do
15    idle + (value * 500) / max_pulse_width
16  end
17
18  defp idle, do: 1_500 / max_pulse_width
19  defp max_pulse_width, do: 10_000
20 end

```

~
~
~
~
~
~
~


```
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2   defrecord Pin, number: nil, value: nil
3
4   def init(pin), do: Pin[number: pin]
5
6   def set_speed(value, pin) do
7     mapped_value_for(value) |> pin.value
8   end
9
10  def pi_blast(Pin[number: number, value: value]) do
11    PiBlaster.set_pin(number, value)
12  end
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17
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```

~
~
~
~
~
~
~


```

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5
6   def set_speed(value, pin) do
7     mapped_value_for(value) |> pin.value
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10  def pi_blast(Pin[number: number, value: value]) do
11    PiBlaster.set_pin(number, value)
12  end
13
14  defp mapped_value_for(value) when value >= -1 and value <= 1 do
15    idle + (value * 500) / max_pulse_width
16  end
17
18  defp idle, do: 1_500 / max_pulse_width
19  defp max_pulse_width, do: 10_000
20 end

```

~

~

~

~

~

~

~


```
1 defmodule RaspiTank.Tank do
2   alias RaspiTank.Motor
3
4   def init(left, right) do
5     left_motor = Motor.init(left)
6     right_motor = Motor.init(right)
7     {:tank, left_motor, right_motor}
8   end
9
10  def set_speed(left, right, {:tank, left_motor, right_motor}) do
11    {:tank,
12     Motor.set_speed(left, left_motor),
13     Motor.set_speed(right, right_motor)}
14  end
15
16  def pi_blast({:tank, left_motor, right_motor}) do
17    Motor.pi_blast(left_motor)
18    Motor.pi_blast(right_motor)
19  end
20 end
```

~
~
~
~
~
~
~


```

1 defmodule RaspiTank.Server do
2   @moduledoc """
3   To start a Tank Server, just do:
4
5       iex> {:ok, pid} = RaspiTank.Server.start(23, 24)
6       iex> pid |> RaspiTank.Server.update(left_speed, right_speed)
7       iex> pid |> RaspiTank.Server.blast
8
9   """
10
11  use ExActor.GenServer
12  alias RaspiTank.Tank
13
14  definit([left_pin, right_pin]) do
15    Tank.init(left_pin, right_pin) |> initial_state
16  end
17
18  defcast update(left_speed, right_speed), state: state do
19    IO.puts "update(#{left_speed}, #{right_speed})"
20    Tank.set_speed(left_speed, right_speed, state) |> new_state
21  end
22
23  defcast blast, state: state do
24    state |> Tank.pi_blast
25    noreply
26  end

```


1 # **RaspiTank**

2

3 In `examples/run_tank.exs` you'll find:

4

5 ```sh

6 { :ok, s } = RaspiTank.Server.start([23, 24])

7 :erlang.register(:raspi_tank, s)

8 ```

9

10 You can run it on a node thusly:

11

12 ```

13 iex --name "server@192.168.1.10" --cookie test \

14 -pa _build/dev/lib/raspi_tank/ebin/ \

15 -pa _build/dev/lib/exactor/ebin/ \

16 -r examples/run_tank.exs

17 ```

18

19 Then the Android app can talk to the server.

~

~

~

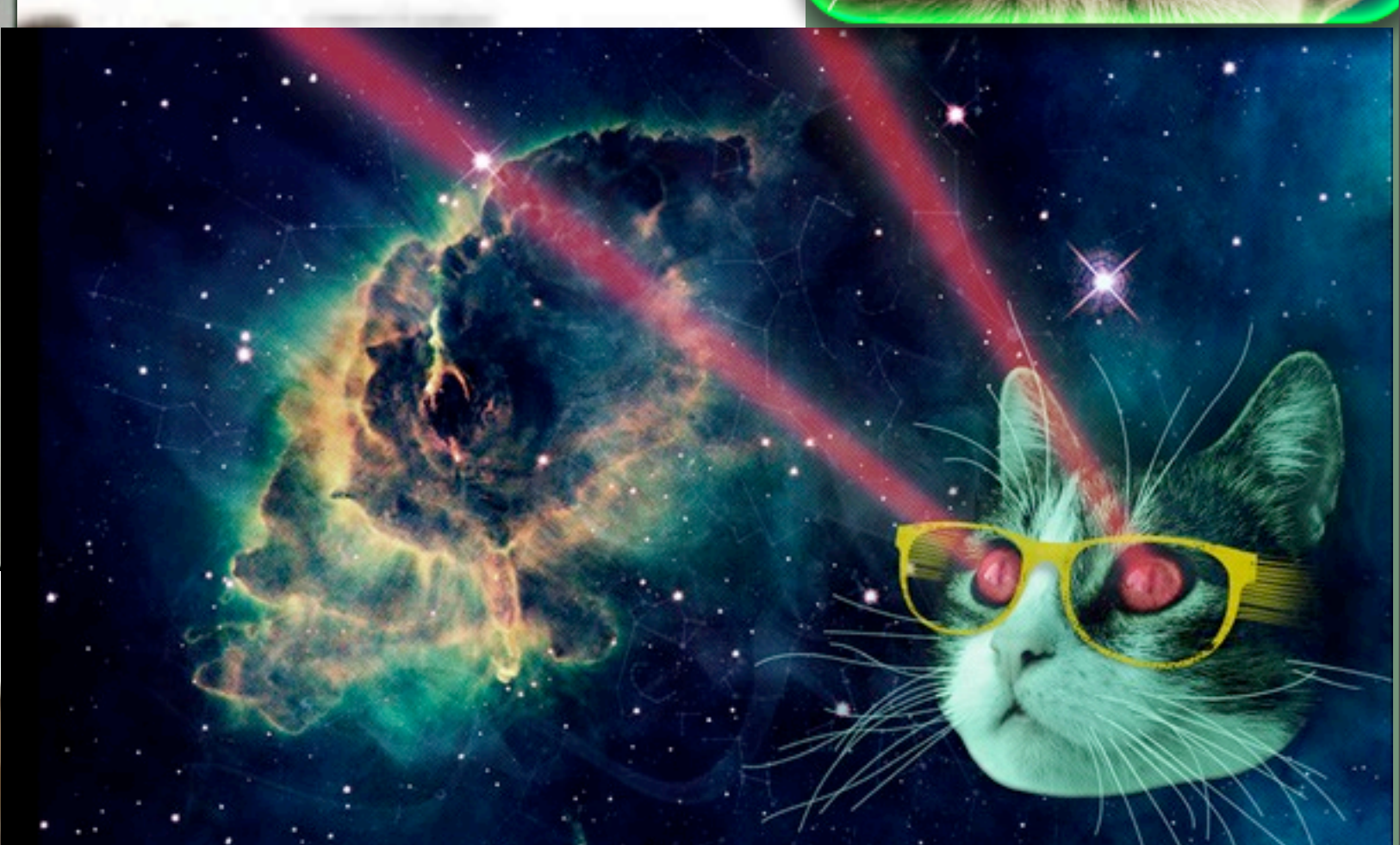
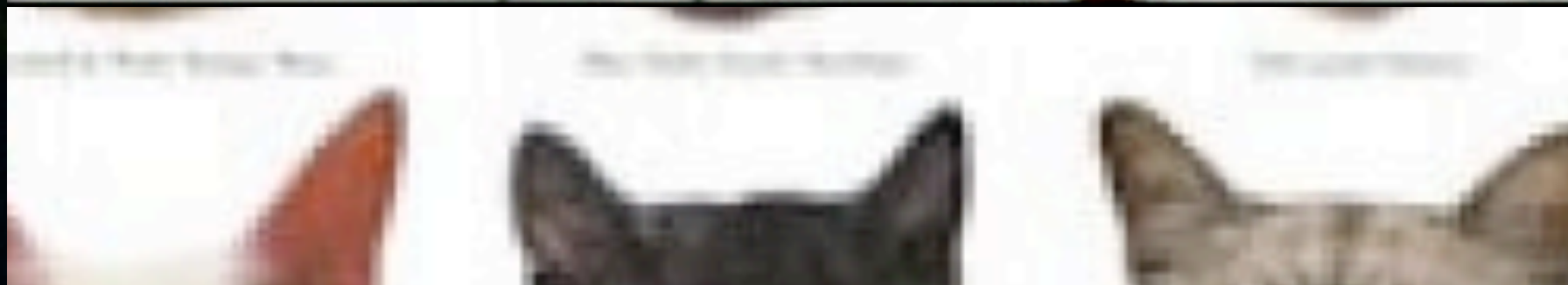
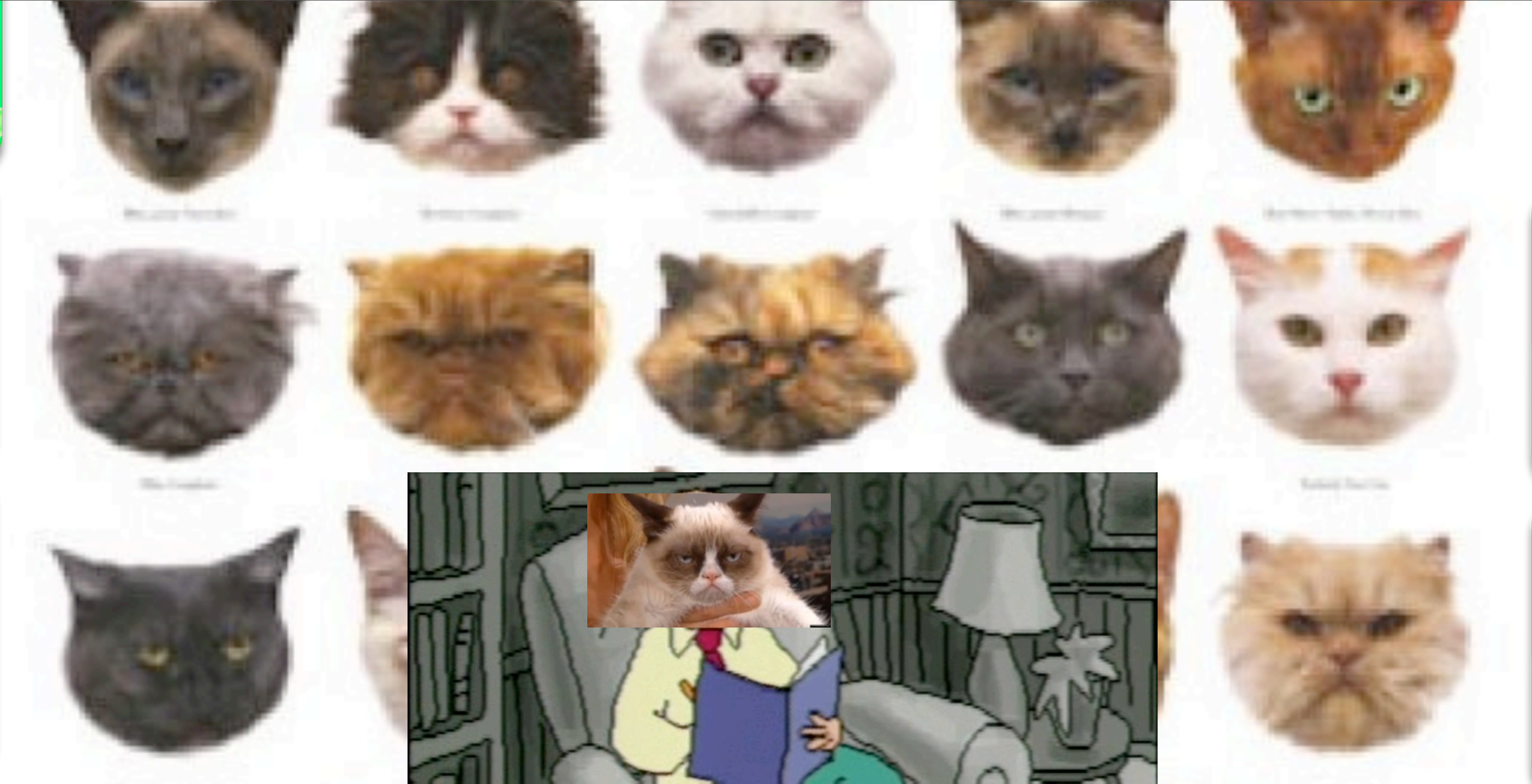
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Thank you for coming

@knewter

@robby_clements

www.elixirsips.com

isotope11.com

irc: freenode#isotope11

Check out our blog, or else.



 /rclements/erlang_factory_robots