## Actors for CyberThings

#### Carl Hewitt

**iRobust<sup>™</sup>** International Scientific Society **Standard IOT<sup>™</sup>** International Standards

# Internet of Things







homes factories offices tablets refrigerators phones schools televisions routers health security energy

entertainment safety learning productivity DataCenterism All electronic information is stored in corporate and government datacenters.

# Datacenterism inexorably becomes CyberTotalism

# CyberTotalism

All electronic information is accessible by security forces from corporate and government datacenters.

Sensitive Information Nonpublic citizen information that can be used directly or indirectly against the citizen.

#### CyberTotalism all IoT information accessible by security services









NSA/FBI Mandatory Backdoor Proposal

- Each country will have its own backdoors for IoT
- Massive pervasive surveillance will become the norm.
- Government security monitors will become more powerful

## Warning The next slide makes some people uncomfortable

- Feel that it is disrespectful of authority
- Believe that government officials cannot foment terror

### State Terrorists

Achieve political objectives by creating a general climate of fear.

- -J. Edgar Hoover (FBI)
- Joe McCarthy (US Senate Permanent Subcommittee on Investigations)
- Erich Mielke (Stasi)

Installing Backdoors assists CyberTerrorists

 controlling, modifying, and otherwise operating citizens' Internet of Things

 stealing citizens' sensitive information Corporate Enlistment CyberTotalism Mass pervasive surveillance Complicity - Executives - Engineers Loss of competiveness - Inflexibility

- Standardization of surveillance

## Escape the trap?

# Silicon Valley must again reinvent itself

# Need Alternative to DataCenterism

# CyberLocalism

A citizen's IoT information is stored locally in their own equipment without mandatory backdoors

### loT Backdoors











CyberLocalism No Mandatory Backdoors

If the US government mandates auditing against backdoors

Auditing will rapidly spread to the rest of the world

## **Islet**<sup>TM</sup> Citizen's IoT info coordinator



# Islet<sup>TM</sup>

#### CyberThing Coordinator

Physical or electronic artifact of Internet systems

- light fixture
- email
- refrigerator
- voice mail
- cellphone
- SMS
- electronic door lock
- *etc*.







advantages over Datacenterism

- Coordination effectiveness
  - versus datacenters of competitors
- Responsiveness
  - versus load balancing on datacenters
- Reliability
  - works even communication with datacenters is cut off

# Islets

## must be

profitable

# Commerce Agent

- Gathers offers from merchants for a customer
- Receives commissions when deals are executed by customer

#### Islet Mediating Consumers and Merchants



# IOT needs Standards

## Islet CyberThing Coordination

- light fixture
- email
- fridge
- voice mail

cellphone
SMS
door locks
auto

CyberThing Coordination Massive concurrency required to provide interactive responsiveness

# Actor Model

- No operational overhead
- Storage
- Communication
- Processing

# Actor Systems Islets exponentially faster than Parallel Lambda Calculus

Illustration Underlying Issue Compute a minimal cost path between start and finish.



trillions
 of nodes





#### Link[aNode, anotherNode, 4]



#### Path[node<sub>1</sub>, node<sub>3</sub>, 8]

Concurrently Working Forward

When I⊢ Path[*start, finish, aCost*]→

head a cost=Minimum {
 nextCost + remainingCost

| ⊫ Link[*start, next, nextCost*],

I⊢ Path[*next*, *finish*, *remainingCost*]}

// a cost from start to finish is the minimum of the set of the

// sums of the cost for the next node after start and

// the cost from that node to *finish* 



Concurrently Working Backward

When I⊢ Path[*start, finish, aCost*]→

heta a Cost=Minimum {
remainingCost + previousCost
}

I⊢ Path[*start*, *previous*, *remainingCost*]}

// a cost from *start* to *finish* is the minimum of the set of the

// sums of the cost for the next node after *start* and

// the cost from that node to *finish* 





- Distributed
- Intermittently connected
- Pervasive inconsistencies
  - IoT
  - Web

# Inconsistency Robustness

Information system performance in the face of continual, pervasive inconsistencies.



#### Inconsistency Robustness

Edited by Carl Hewitt and John Woods assisted by Jane Spurr

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- Inconsistency Robustness is an observed phenomenon because large information-systems are required to operate in an environment of pervasive inconsistency.
- Inconsistency Robustness is a desired feature because we need to improve the performance of large information system.

This volume has revised versions of refereed articles and panel summaries from the first two International Symposia on Inconsistency Robustness conducted under the auspices of the International Society for Inconsistency Robustness (iRobust http://irobust.org). The articles are broadly based on theory and practice, addressing fundamental issues in inconsistency robustness. The field of Inconsistency Robustness aims to provide practical rigorous foundations for computer information systems dealing with pervasively inconsistent information.

Inconsistency Robustness

#### Inconsistency Robustness





### Electronic Versions of Articles on HAL

#### https://hal.archives-ouvertes.fr

Standard IoT http://StandardIoT.org Promote CyberLocalism using Islets Unify using Actor Model

- Standards by consortia
- Corporate de facto standards

Standard IoT BoF\* today at lunchtime 1. Grab lunch 2. Find our table 3. Everyone is welcome

\*Birds of a feather

# Questions?

- Standard IoT
- Promote CyberLocalism using Islets
- Unify using Actor Model
  - Standards by consortia
  - Corporate de facto standards

#### Types (Interfaces) and Messages



### Message Passing



### **Coordinating Activities**

#### ReadersWriter

read[Query] → QueryAnswer

write[QueryUpdate] → Void

### Holes in Cheese

