



Software Testing with QuickCheck

Lecture 1
Properties and Generators

Testing



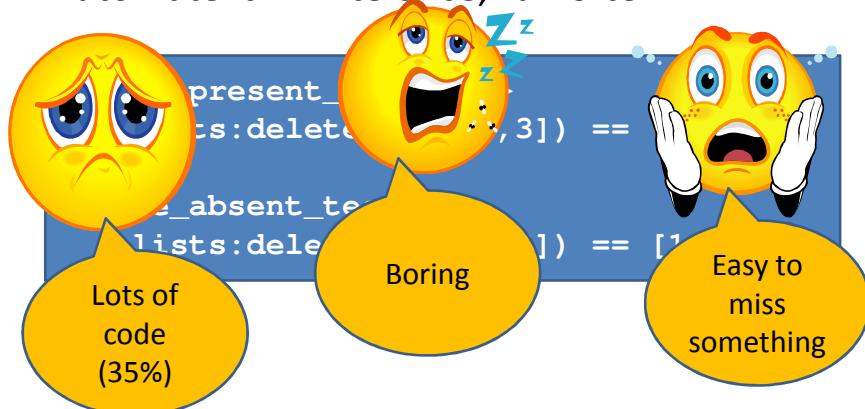
- How do we know software works?
 - We test it!
- “lists:delete removes an element from a list”

```
4> lists:delete(2, [1,2,3]).  
[1,3]  
5> lists:delete(4, [1,2,3]).  
[1,2,3]
```

- ... seems to work!

Automated Testing

- Testing accounts for ~50% of software cost!
- Automate it... write once, run often



Property-based testing

- Generalise test cases

$$\forall \{I, L\} \in \text{int}() \times \text{list}(\text{int}())$$

```

prop_delete() ->
    ?FORALL({I, L},
            {int(), list(int())},
            not lists:member(I,
                             lists:delete(I, L))).

```

```

21> eqc:quickcheck(examples:prop_delete()).
.
.
.
OK, passed 100 tests

```

Properties

Q

Bound variable

?FORALL(N, int(), N*N >= 0)

Test case generator

Test oracle

- We test directly against a formal specification

More tests...

Q

```
29> eqc:quickcheck(eqc:numtests(1000, examples:prop_delete()) ).
```

...Failed! After 346 tests.

{2, [-7, -13, -15, 2, 2]}

Shrinking

[2, [2]

false

A failed test

c.f. ?FORALL ({ I , L } , ... , ...)

A simplest failing test

The fault explained

Q ...

`lists:delete(2,[2,2])`



`lists:member(2,[2])`



not true



false

Properties with preconditions

Q ...

- The property handles lists with duplicates

`no_duplicates(L) ->`
 `lists:usort(L)`
`== lists:sort(L) .`

```
prop_delete() ->
?FORALL({I,L},
{int(),list(int())},
?IMPLIES(no_duplicates(L),
not lists:member(I,lists:delete(I,L)))).
```

```
39> eqc:quickcheck(examples:prop_delete()) .
.....x.....x.....x.x
.....xx.....x...x...xx...x..x.....x.
x.....x..
OK, passed 100 tests
```

Skipped tests

Custom generators



- Why not generate lists without duplicates in the first place?

```
ulist(Elem) ->
    ?LET(L, list(Elem),
        lists:usort(L)).
```

First:
generate a
list L

- Use as **?FORALL (L, ulyst(...))**
- Generators are an *abstraction* over **?LET** for sequencing

Then: sort it
and remove
duplicates

Why was the error hard to find?



- $I \in \text{int}()$
 - $L \in \text{list}(\text{int}())$
- } What is the probability that I occurs in L —twice?

```
prop_delete() ->
    ?FORALL({I,L},
        {int(),list(int())},
        collect(lists:member(I,L),
            not lists:member(I,lists:delete(I,L))).
```

```
34> eqc:quickcheck(examples:prop_delete()).
```

```
.....  
OK, passed 100 tests  
88% false  
12% true  
true
```

Usually I doesn't even
occur once

Generate relevant tests



- Ensure that I is a member of L
 - Generate it from L

```
prop_delete_2() ->
  ?FORALL(L,list(int())),
  ?FORALL(I,elements(L),
  not lists:member(I,lists:delete(I,L)))) .
```

```
45> eqc:quickcheck(examples:prop_delete_2()) .
...x.x.x.x...x.x....x.....xx.....Failed! After 28 tests.
[-8,0,7,0]
0
Shrinking...(3 times)
[0,0]
0
```

Documenting misconceptions



- Useful to record that an expected property is *not* true

```
prop_delete_misconception() ->
  fails(
    ?FORALL(L,list(int())),
    ?IMPLIES(L /= [],
    ?FORALL(I,elements(L),
    not lists:member(I,lists:delete(I,L)))))) .
```

```
49> eqc:quickcheck(examples:prop_delete_misconception()) .
.....OK, failed as expected. After 19
tests.
```

Good distribution ensures we falsify the property quickly

Remember!

- We test against a formal specification!
 - Often it is the *specification* which is wrong!
- We don't see the test data!
 - 100 passing tests can give a false sense of security
- Collect statistics!
 - Ensure a good test case distribution



QuviQ

Exercises



Software Testing with QuickCheck

Lecture 2
Symbolic Test Cases

Testing Data Structure Libraries



- **dict**—purely functional key-value store
 - new()—create empty dict
 - store(Key,Val,Dict)
 - fetch(Key,Dict)
 - ...
- Complex representation... just test the API
 - “black box testing”
 - In contrast to testing e.g. dict invariants

A Simple Property



- Perhaps the keys are unique...

```
prop_unique_keys() ->
  ?FORALL(D,dict(),
    no_duplicates(dict:fetch_keys(D))) .
```

- Cannot test this without a *generator for dicts*

Generating dicts



- Black box testing → *use the API to create dicts*

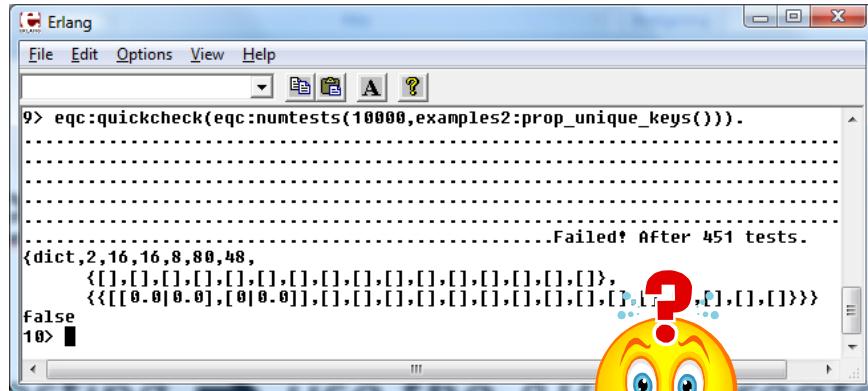
```
dict() ->
  ?LAZY(
    oneof([dict:new(),
           ?LET({K,V,D}, {key(), value(), dict()},
                 dict:store(K,V,D))])
  ) .
  oneof([int(), real(), atom()]) .
```

Constant time

recursion!

- We simulate lazy evaluation where we need it

Let's test it!



- ***Black box testing***: we need to know how this was constructed!

Symbolic Test Cases



```
dict() ->
  ?LAZY(oneof([
    {call, dict, new, []},
    {call, dict, store, [key(), value(), dict()]},
  ])).
```

- $\{call, M, F, Args\}$ represents a function call $M:F(...Args...)$ symbolically.

```
prop_unique_keys() ->
    ?FORALL(D, dict(),
        no_duplicates(dict : fetch_keys(eval(D)))) .
```

Test case is now *symbolic*

- `eval(X)` evaluates symbolic calls in a term X

Let's test again!



The screenshot shows an Erlang IDE window with the title "Erlang". The menu bar includes File, Edit, Options, View, and Help. The toolbar has icons for file operations and a search function. The code in the editor is as follows:

```
Shrinking.....(9 times)
{call,dict,store,
 [0,0,0,
  {call,dict,store,
   [0,0,a,
    {call,dict,store,
     [0,0,a,
      {call,dict,store,
       [0,0,0,
        {call,dict,store,
         [0,a,
          {call,dict,store,
           [0,0,0,
            {call,dict,store,
             [a,0,0,{call,dict,new,[]}]}]}]}]}]}]}}
false
14>
```

A blue callout bubble points to the nested lists in the code, containing the text: "Shrinks the values, but not the structure!"

Shrinking the structure



- QuickCheck has many shrinking operations; here we use

```
?LETSHRINK([X1,X2,...],
           [G1,G2,...],
           Result(X1,X2,...))
```

- Binds X1, X2... to values generated by G1, G2...
- Generates Result
- Can *shrink* to any of the Xi

dict() with Shrinking



```
dict() ->
    ?LAZY(oneof(
        [{call,dict,new,[]}],
        ?LETSHRINK([D], [dict()],
            {call,dict,store,[key(),value(),D]}))).
```

- ?LETSHRINK makes shrinking recursive types very easy

Let's test and shrink!

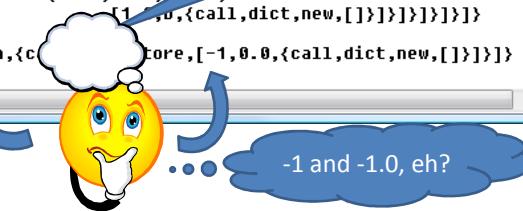


Erlang

```
File Edit Options View Help
20> eqc:quickcheck(eqc:numtests(10000,examples2:prop_unique_keys())).
...Failed! After 4 tests.
{call,dict,store,
 [-1.0,b,
  {call,dict,store,
   [-1,-1.0,
    {call,dict,store,
     [c,c,
      {call,dict,store,
       [0,-1,
        {call,dict,store,
         [-1,0,{call,dict,new,[]}]}]}]}]}}
Nice shrinking result
```

Shrinking.....(5 times)

```
{call,dict,store,[-1.0,a,{call,dict,store,[-1,0.0,{call,dict,new,[]}]}]}
false
```



Testing vs. an Abstract Model

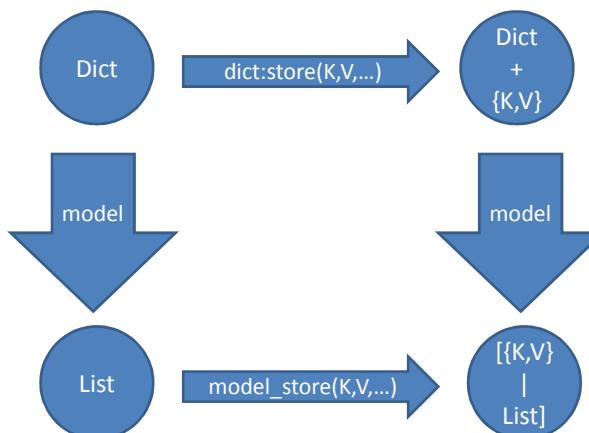


- How *should dict* operations behave?
 - The "same" as a list of key-value pairs
 - Use the **proplists** library as a reference
- Make comparisons in the "model" world

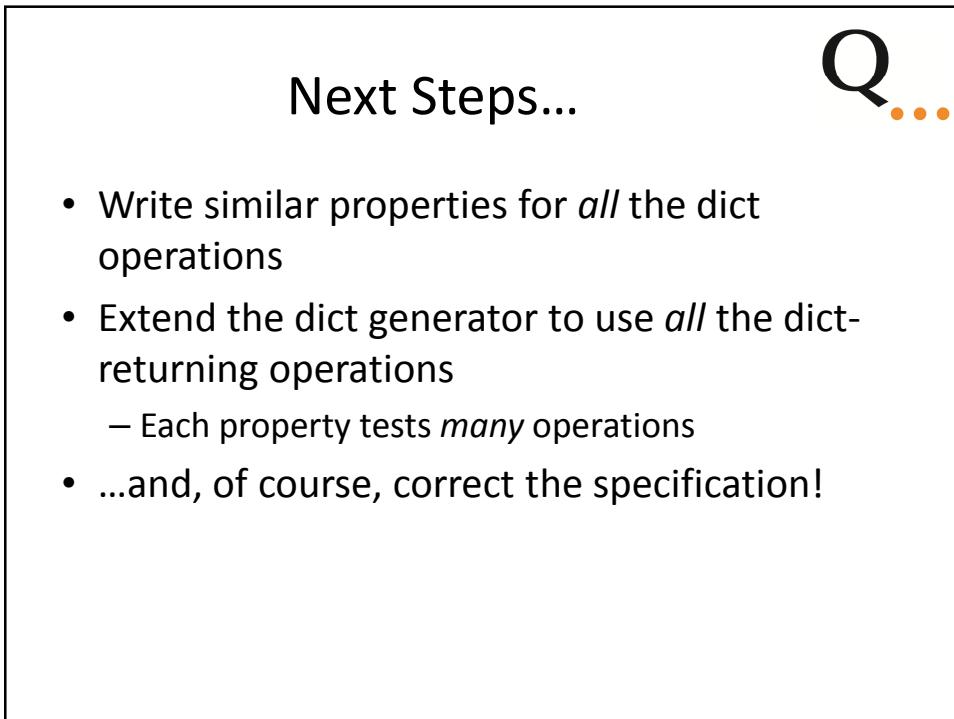
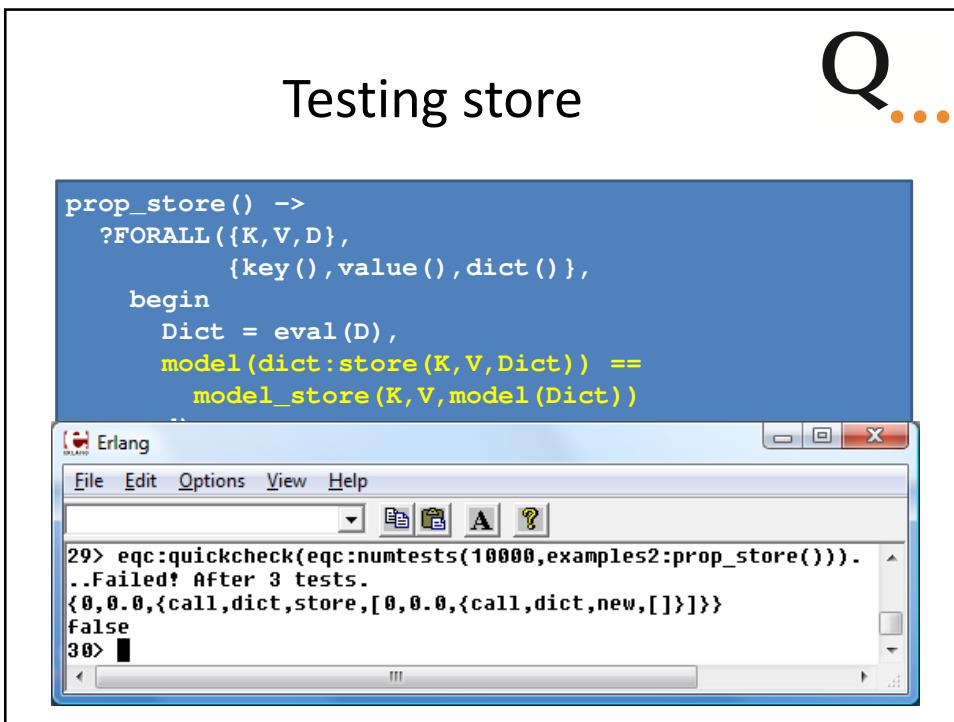
```
model(Dict) ->
    dict:to_list(Dict).
```

Returns list of key-value pairs

Commuting Diagrams



Hoare: *Proof of Correctness of Data Representations*, 1972



Debugging properties



- *Why* is a property false?
 - We need more information!

A screenshot of the Erlang IDE interface. The window title is "Erlang". The menu bar includes "File", "Edit", "Options", "View", and "Help". Below the menu is a toolbar with icons for file operations. The main text area shows the following Erlang code and its execution results:

```
31> eqc:quickcheck(ecq:numtests(10000,examples2:prop_store())).  
Failed! After 1 tests.  
{a,0,  
  {call,dict,store,  
   [a,undefined,  
    {call,dict,store,  
     [0,b,{call,dict,store,[undefined,0,{call,dict,new,[]}]}]}}}  
[{0,b},{a,0},{undefined,0}] /= [{a,0},{0,b},{a,undefined},{undefined,0}]  
Shrinking...(3 times)  
{a,0,{call,dict,store,[a,a,{call,dict,new,[]}]}}  
[{a,0}] /= [{a,0},{a,a}]  
false  
32>
```



Exercises



Software Testing with QuickCheck

Lecture 3
Testing Stateful Systems

The Process Registry



- Erlang provides a *local name server* to find node services
 - register(Name,Pid)—associate Pid with Name
 - unregister(Name)—remove any association for Name
 - whereis(Name)—look up Pid associated with Name
- Another key-value store!
 - Test against a model as before

Stateful Interfaces



- The state is an *implicit* argument and result of every call
 - We cannot *observe* the state, and map it into a model state
 - We can *compute* the model state, using state transition functions
 - We detect test failures by observing the *results* of API calls

Stateful Test Cases



- Test cases are sequences of commands, with callbacks

```
prop_registry() ->
    ?FORALL (Cmds, commands (?MODULE),
             begin
                 {H, S, Res} = run_commands (?MODULE, Cmds),
                 cleanup(),
                 ?WHENFAIL (
                     io:format ("History: ~p\nState: ~p\nRes: ~p\n",
                               [H, S, Res]),
                     Res == ok)
             end).
```

Generate commands

The model behaviour is defined by callbacks in this module

Check they ran OK

Generating Commands



- We generate *symbolic calls* as before:

```
command(S) ->
    oneof([{call, erlang, register, [name(), pid(S)]},
            {call, erlang, unregister, [name()]},
            {call, erlang, whereis, [name()]},
            {call, ?MODULE, spawn, []}
        ]).
```

- But what is `pid()`?
- Pids must be dynamically created in each test
 - Intermediate results must be saved in the state and reused

The Model State



- The model must track *both* the key-value pairs, and the spawned processes

```
-record(state, {pids=[], % pids spawned in this test
               regs=[] % list of {Name,Pid} pairs
             }).
```

- Now Pids can be generated from the state

```
pid(S) -> elements(S#state.pids).
```

State Transitions



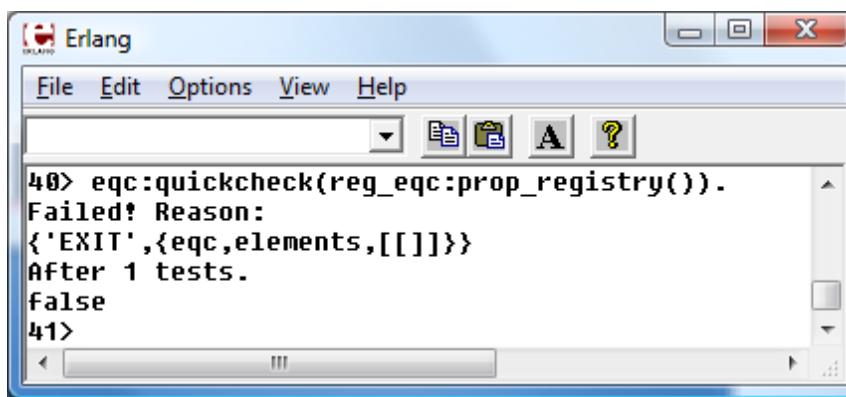
- Specify behaviour of the model

```
initial_state() -> #state{}.

next_state(S,V,{call,_,spawn,_}) ->
    S#state{pids=[V|S#state.pids]};
next_state(S,_V,{call,_,register,[Name,Pid]}) ->
    S#state{regs=[{Name,Pid}|S#state.regs]};
next_state(S,_V,{call,_,unregister,[Name]}) ->
    S#state{regs=proplists:delete(Name,S#state.regs)};
next_state(S,_V,{call,_,_,_}) ->
    S.
```

- Much like the model functions of the previous lecture

Let's Test It!

The screenshot shows the Erlang IDE interface with the title bar "Erlang". The menu bar includes "File", "Edit", "Options", "View", and "Help". Below the menu is a toolbar with icons for file operations. The main window displays the following text:

```
40> eqc:quickcheck(reg_eqc:prop_registry()).
Failed! Reason:
{'EXIT',{eqc,elements,[[[]]]}}
After 1 tests.
false
41>
```

- `pid(S)` raises an exception if `S#state.pids` is empty

Conditional Generation



- A little trick makes it easy to include a generator only under certain conditions

```
command(S) ->
    oneof([{call,erlang,register,[name(),pid(S)]}
           || S#state.pids /= []]) ++
    [{call,?MODULE, unregister, [name()]}],
    [{call,erlang,whereis, [name()]}],
    [{call,?MODULE, spawn, []}]
].
```

– Since $[X \mid \mid \text{true}] == [X]$, $[X \mid \mid \text{false}] == []$

Let's Test It!



Just one command!

The screenshot shows the Erlang IDE interface. A blue callout bubble points to the command line area with the text "Just one command!". The command entered is:

```
Shrinking ... (4 times)
[{{set,{var,3},{call,erlang,unregister,[a]}}}]
```

The history and state sections are visible below the command line.

Preconditions



- Preconditions can be specified for each operation, in terms of the model state

```
precondition(S,{call,_,unregister,[Name]}) ->
    unregister_ok(S,Name);
precondition(_S,{call,_,_,_}) ->
    true.

unregister_ok(S,Name) ->
    proplists:is_defined(Name,S#state.regs).
```

- Generated test cases satisfy all preconditions

Postconditions



- Postconditions are checked after each API call, with access to the actual result

```
postcondition(S,{call,_,unregister,[Name]},Res) ->
    case Res of
        {'EXIT',_} -> not unregister_ok(S,Name);
        true ->      unregister_ok(S,Name)
    end;
postcondition(_S,{call,_,_,_},_Res) ->
    true.

unregister(Name) -> catch erlang:unregister(Name).

command(S) ->
    oneof([{call, ?MODULE, unregister, [name()]},{...}]).
```

Let's Test It!



Erlang window showing a stack trace:

```

Shrinking      (6 times)
[{{set,{var,1}},{call,reg_eqc,spawn,[]}},
 {{set,{var,3}},{call,erlang,register,[a,{var,1}]}}},
 {{set,{var,4}},{call,erlang,register,[a,{var,1}]}}]
History: [{({state,[[],[]]},<0.2101.0>),({state,[<0.2101.0>],[]},true)}]
State: {state,[<0.2101.0>],[{a,<0.2101.0>}]}
Res: {exception,['EXIT',{badarg,[{erlang,register,[a,<0.2101.0>]}]}},
      {eqc_state,run_commands,5},
      {reg_eqc,'-prop_registry/0-fun-2-',1},
      {eqc,'-forall/2-fun-4-',2},
      {eqc,'-bind/2-fun-0-',5},
      {eqc,'-bindrose/2',2},
      {eqc_lists,lazy_map,2},
      {eqc,'-bindrose/2-fun-1-',3}]}]}

```

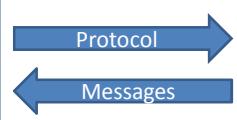
A blue callout bubble points to the error line in the stack trace:

The same property can reveal many different bugs

Typical Industrial Scenario

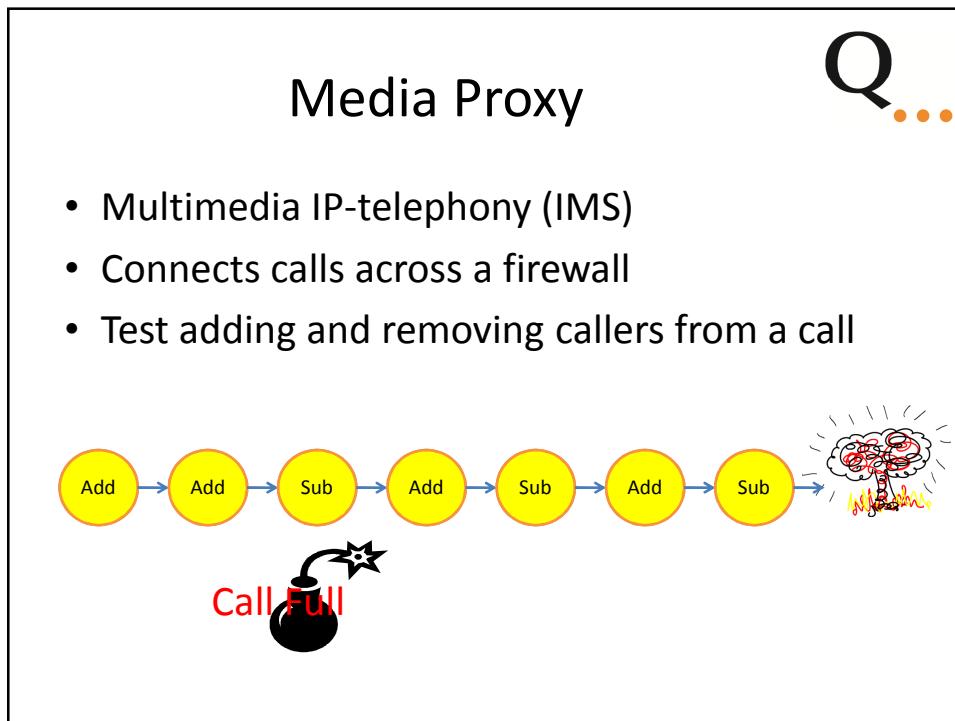
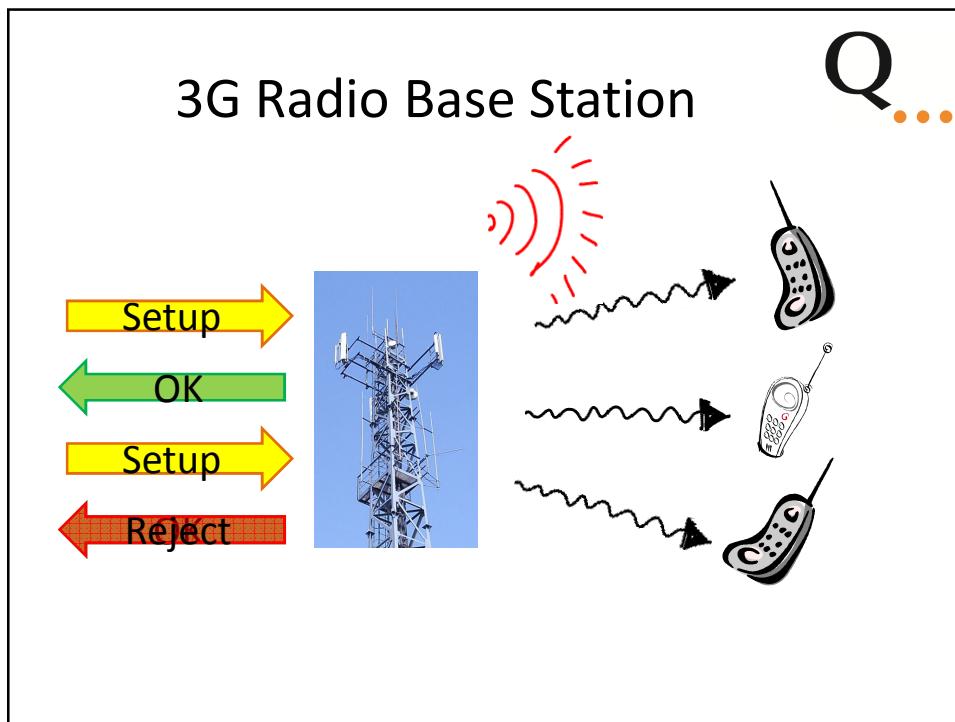


Erlang +
QuickCheck
+ State
machine
model



System
under test

- QuickCheck finds a minimal sequence of messages that provokes a failure





Exercises