

# Improving software development using Erlang/OTP a case study

Laura M. Castro Souto

MADS Group – Universidade da Coruña

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# Outline

- 1 Introduction
- 2 Case study
- 3 Functional software development methodology
  - From requirements to analysis and design
  - Implementation of a paradigm shift
  - Ensuring functionality and quality through testing
- 4 Conclusions



## 1 Introduction

## 2 Case study

## 3 Functional software development methodology

- From requirements to analysis and design
- Implementation of a paradigm shift
- Ensuring functionality and quality through testing

## 4 Conclusions



# The questions

- How can we build **better software**. . .
  - when the domain is extremely **complex**?
  - when a lot of **expert knowledge** is required?
  - when we want robust, distributed, **fault-tolerant** systems?
  - when we look for versatile, **flexible**, adaptable applications?



# The questions

- How can we build **better software**. . .
  - when the domain is extremely **complex**?
  - when a lot of **expert knowledge** is required?
  - when we want robust, distributed, **fault-tolerant** systems?
  - when we look for versatile, **flexible**, adaptable applications?

. . . using **functional technology**?



## Our answer

A **declarative paradigm**-based software development methodology  
can achieve **significant improvement** by means of **quality  
assurance** methods

A declarative approximation is:

- more **suitable** to address and solve real-world problems
- **compatible** with traditional analysis and design techniques
- **powerful** to improve product quality



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# Case study

*Advanced Risk Management Information System:  
Tracking Insurances, Claims, and Exposures*



- A **complex management application** for a prominent field
- At the time (2002), **no alternatives** from clients' perspective
  - Today, still no comparable product in the market
- Specific and risky, client company did not have a R & D
  - Agreement with research group at local University





# Project requirements

- Modelling and management of organisation resources
- Modelling and management of potential risks
- Modelling and management of contracted insurance policies
  - Including modelling and management of policy clauses
- Management of claims for accidents
  - Selection of the most suitable warranty  
(help decision support system)



## Project information

- Client-server architecture
  - Multiplatform lightweight Java client
  - **Server completely developed using Erlang/OTP**
- Started in 2002, first on-site deployment in 2005
  - Under maintenance since 2008
- Development took around 200 person-months
  - Up to five developers (three of them full-time)
- Maintenance nowadays takes around 500 person-hours/year
- Total code size (server + client)  $\sim (83000 + 66000)$  LOC



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# From requirements to analysis and design

## Requirements elicitation:

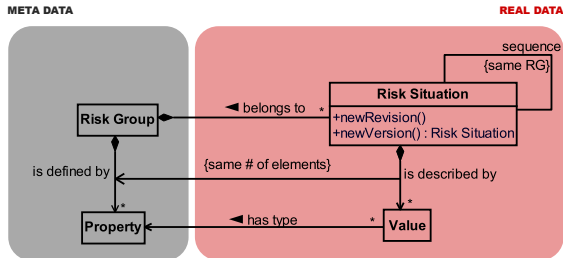
*“Risk situations have a number of specific properties, which may vary with time.”*

- Implication of **experts** is essential
- Structured and unstructured **interviews** provide good results
- **Multidisciplinary teams** are more productive



# From requirements to analysis and design

- O.O. analysis and **standard UML** favour communication
- **Design patterns** help to avoid known pitfalls



# From requirements to analysis and design

- O.O. analysis and **standard UML** favour communication
- **Design patterns** help to avoid known pitfalls
- **Model formalisation** as **declarative statements**
  - Provides **early validation**
  - Close to functional **implementation**, re-usable for **testing**
  - Valuable for **traceability**



# Implementation of a paradigm shift

## Functionality implementation:

*“Determination of policy relevance in the event of an accident.”*

- ❶ **No conflict** between **object-oriented** analysis and design, and implementation approach
- ❷ **High-level** algorithm description eases the **implementation** task, **improving efficiency**



# Object orientation vs. declarative paradigm

The **object-oriented** perspective:

- is **closer to** the way we perceive **real entities**
- does **not** perform **well** when describing **behavioural details**
- grants **stability** of actors and interfaces

The **declarative** perspective:

- is **closer to** the way we specify **tasks and activities**
- does **not** work comfortably at the **big scale** of things
- provides **expressive** ways of implementing algorithms





# Objects in Erlang/OTP

Objects as **data structures**

Objects as **processes**



# Objects in Erlang/OTP

Objects as **data structures**

Objects as **processes**

- ✓ simple
- ✓ immutable
- ✓ coarse grain concurrency
- ✓ low resource usage



# Objects in Erlang/OTP

Objects as **data structures**

Objects as **processes**

- ✓ secure encapsulation
- ✓ 'mutable'
- ✓ fine grain concurrency
- ✓ more resource consuming



# Objects in Erlang/OTP

Objects as **data structures** for **short life, coarse concurrency**

- *business objects (risk objects, risk groups, risks, policies, accidents,...), data types, etc.*

Objects as **processes** for **long life, fine-grain concurrency**

- *data storage connection pool, user session manager, task server, file logger, configuration server, etc.*

Both are conveniently used in our study case ARMISTICE.



# Implementation of real-world behaviour

*“Determination of policy relevance in the event of an accident.”*

In Erlang syntax:

```
Restriction = {hazard, Hazard}
              | {formula, {Name, Value}}
              | {string, Nuance}
              | {all, [Restriction]}
              | {any, [Restriction]}      | ...
```



# Implementation of real-world behaviour

```
relevant_policy(Hazard, PolicyClauses) ->  
  [ Clause || Clause <- PolicyClauses,  
    relevant(Hazard, Clause) /= false ].
```

```
relevant(H, {hazard, H})      -> true;  
relevant(H, {hazard, NH})    -> false;  
relevant(H, {string, Nuance}) -> Nuance;  
relevant(H, {all, Clauses})  ->  
  lists:foldl(fun(A, B) -> and(A, B) end, true,  
    [ relevant(H, C) || C <- Clauses ]);  
relevant(H, {any, Clauses})  ->  
  lists:foldl(fun(A, B) -> or(A, B) end, false,  
    [ relevant(H, C) || C <- Clauses ]);  
...
```

# Ensuring functionality and quality through testing

## Testing

*“There is a problem with ARMISTICE...”*

Three types of **testing scenarios** (in theory):

- 1 Conformance of components to specification (**unit testing**)
- 2 Appropriate interaction of components (**integration testing**)
- 3 System behaviour in accordance with requirements (**validation**)



# Ensuring functionality and quality through testing

## Testing

*“There is a problem with ARMISTICE...”*

Three types of **testing scenarios** (in the real world):

- 1 **By-hand developer** ad-hoc tests on own code
- 2 **By-hand developer** functionality testing
- 3 **On-site user** validation





# Unit testing of data types using properties

## Unit testing

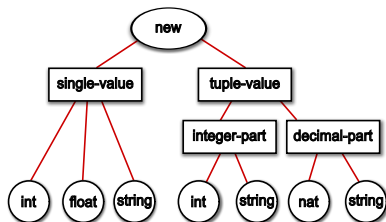
*“Does the decimal custom data type conform to its specification?”*

Sometimes a **custom implementation of a data type** is in place (i.e., ARMISTICE currency data type)

- *Requirement*: support for multiple currencies, exchange rates
- *Requirement*: 16 decimal digits precision
- *Technical requirement*: uniform marshalling/unmarshalling



# Unit testing of data types using properties



Initial strategy:

- Use an automatic testing tool to **generate random decimal values**: QuickCheck

```
decimal() ->  
  ?LET(Tuple, {int(), nat()}, decimal:new(Tuple)).
```



# Unit testing of data types using properties

```
prop_sum_comm() ->  
  ?FORALL({D1, D2}, {decimal(), decimal()} ,  
    decimal:sum(D1, D2) == decimal:sum(D2, D1)).
```

Thousands of randomly generated **test cases will pass** for this kind of properties



# Unit testing of data types using properties

```
prop_sum_comm() ->  
  ?FORALL({D1, D2}, {decimal(), decimal()} ,  
    decimal:sum(D1, D2) == decimal:sum(D2, D1)) .
```

Thousands of randomly generated **test cases will pass** for this kind of properties but. . .

- **which other** properties do we add?
- **when** do we have **sufficiently** many of them?



# Unit testing of data types using properties

Define a **model** for the data type:

$$\begin{aligned}
 \llbracket \text{sum}(d_i, d_j) \rrbracket &\equiv \llbracket d_i \rrbracket + \llbracket d_j \rrbracket \\
 \llbracket \text{subs}(d_i, d_j) \rrbracket &\equiv \llbracket d_i \rrbracket - \llbracket d_j \rrbracket \\
 \llbracket \text{mult}(d_i, d_j) \rrbracket &\equiv \llbracket d_i \rrbracket * \llbracket d_j \rrbracket \\
 \llbracket \text{divs}(d_i, d_j) \rrbracket &\equiv \llbracket d_i \rrbracket / \llbracket d_j \rrbracket \\
 &\dots
 \end{aligned}$$

```
decimal_model(Decimal) -> decimal:get_value(Decimal).
```

Erlang/C floating point implementation (IEEE 754-1985 standard)



# Unit testing of data types using properties

```
prop_sum() ->
  ?FORALL({D1, D2}, {decimal(), decimal()} ,
    decimal_model(decimal:sum(D1, D2)) ==
      decimal_model(D1) + decimal_model(D2)) .
```



# Unit testing of data types using properties

```
prop_sum() ->
  ?FORALL({D1, D2}, {decimal(), decimal()} ,
    decimal_model(decimal:sum(D1, D2)) ==
      decimal_model(D1) + decimal_model(D2)) .
```

**Problem:** errors show internal representation

```
> eqc:quickcheck(decimal_eqc:prop_sum()) .
....Failed! After 5 tests.
{{decimal,10000000000000000}, {decimal,110000000000000000}}
false
```



# Unit testing of data types using properties

Use **symbolic data structures** in test generation:

```
decimal() ->
  ?LET(Tuple, {int(), nat()}, {call, decimal, new, [Tuple]}).

prop_sum() ->
  ?FORALL({SD1, SD2}, {decimal(), decimal()},
    begin
      D1 = eval(SD1),
      D2 = eval(SD2),
      decimal_model(decimal:sum(D1, D2)) ==
        decimal_model(D1) + decimal_model(D2)
    end).
```





# Unit testing of data types using properties

Errors reported with symbolic values are easier to understand:

```
> eqc:quickcheck(decimal_eqc:prop_sum()).
.....Failed! After 9 tests.
{{call,decimal,new,[2,1]}, {call,decimal,new,[2,2]}}
Shrinking..(2 times)
{{call,decimal,new,[0,1]}, {call,decimal,new,[0,2]}}
false
```

$$0.1 + 0.2 \neq 0.3 ?$$

Indeed, due to unavoidable IEEE 754-1985 rounding problem.



# Unit testing of data types using properties

**Adjust** the model:

$$a \approx b \Leftrightarrow \begin{cases} |a| - |b| < \epsilon_{abs} \\ \frac{x - y}{x} < \epsilon_{rel}, x = \max(|a|, |b|), y = \min(|a|, |b|) \end{cases}$$

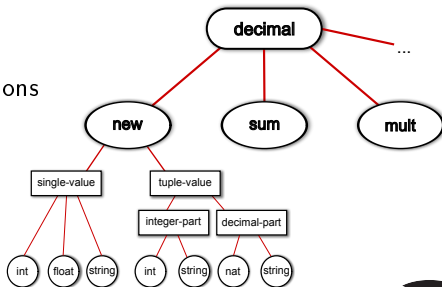
$\epsilon_{abs} = 10^{-16}, \epsilon_{rel} = 10^{-10}$

```
prop_sum() ->
  ?FORALL({SD1, SD2}, {decimal(), decimal()} ,
    begin
      D1 = eval(SD1),
      D2 = eval(SD2),
      equivalent(decimal_model(decimal:sum(D1, D2)),
        decimal_model(D1) + decimal_model(D2))
    end) .
```

# Unit testing of data types using properties

Beware we may feel satisfied with this unit testing but:

- It is **not exhaustive**
  - We have not tested all possibilities for `decimal:new/1`
- It is **not complete**
  - We have not tested operations combination



# Unit testing of data types using properties

Introduce **recursive generators** including 'generator' operations:

```
decimal() ->
    ?SIZED(Size, decimal(Size)).

decimal(0) ->
    {call, decimal, new, [oneof([int(), real(), dec_string(),
                                {oneof([int(), list(digit())]),
                                oneof([nat(), list(digit())])}]
                                ])]};

decimal(Size) ->
    Smaller = decimal(Size div 2),
    oneof([decimal(0),
           {call, decimal, sum, [Smaller, Smaller]},
           {call, decimal, mult, [Smaller, Smaller]}, ...]).
```

# Unit testing of data types using properties

**Shrinking customisation** can improve counterexample quality:

```
decimal(Size) ->
  Smaller = decimal(Size div 2),
  oneof([decimal(0),
    ?LETSHRINK([D1, D2], [Smaller, Smaller],
      {call, decimal, sum, [D1, D2]}),
    ?LETSHRINK([D1, D2], [Smaller, Smaller],
      {call, decimal, mult, [D1, D2]}), ...]).
```



# Unit testing of data types using properties

Error scenarios (**negative testing**) must be checked at properties:

```
prop_divs() ->
  ?FORALL({SD1, SD2}, {decimal(), decimal()} ,
    begin
      D1 = eval(SD1),
      D2 = eval(SD2),
      case equivalent(decimal_model(D2), 0.0) of
        true ->
          {'EXIT', _} = catch (decimal_model(D1)/
                                decimal_model(D2)),
          {error, _} = decimal:divs(D1, D2);
        false ->
          equivalent(decimal_model(decimal:divs(D1, D2)),
                     decimal_model(D1)/decimal_model(D2))
      end
    end).
```

# Unit testing of data types using properties

Generator must be **well-defined**, with additional base case test:

```
defined(E) ->
  case catch eval(E) of
    {'EXIT', _} -> false
    _Value      -> true;
  end.

well_defined(G) ->
  ?SUCHTHAT(E, G, defined(E)).

decimal() ->
  ?SIZED(Size, well_defined(decimal(Size))).

prop_new() ->
  ?FORALL(SD, decimal(0), is_float(decimal_model(eval(SD)))).
```

# Unit testing of data types using properties

Methodology to **guarantee full testing**:

- ➊ Definition of a **suitable model** for the data type
- ➋ Generation of **well-defined, symbolic values**
  - including all productive operations
- ➌ Definition of one **property for each operation**
  - considering expected failing cases
- ➍ **Fine-tuning of shrinking** preferences





# State machine-based integration testing

## Integration testing

*“Do the appropriate components interact as expected when creating a new risk group?”*

- Software is usually structured in different **components**
- Must be **tested** on their own to ensure they perform correctly,  
**in combination** to ensure they interact properly
- Components treated as working **black boxes**

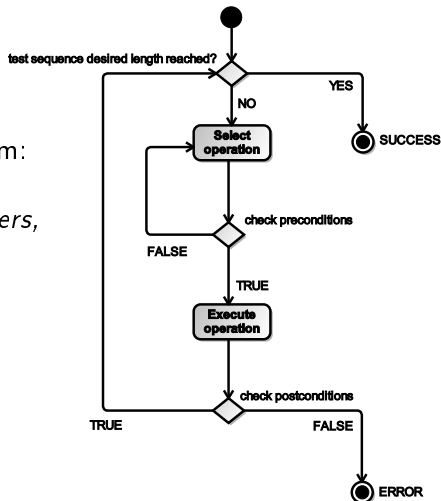


## QuickCheck state machine testing

initial\_state

Load information about the system:

- *user sessions, risk groups identifiers, risk objects identifiers, etc.*

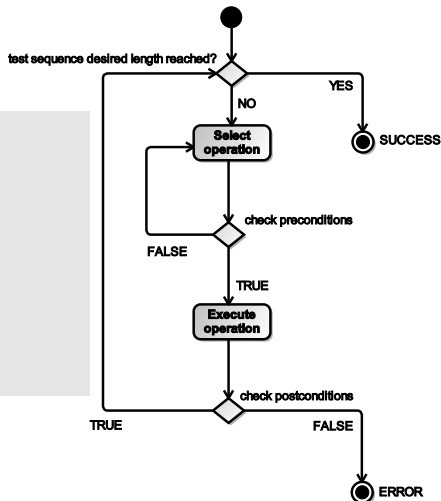


## QuickCheck state machine testing

initial\_state

```
-record(state, {user_sessions,  
               groups,  
               objects}).
```

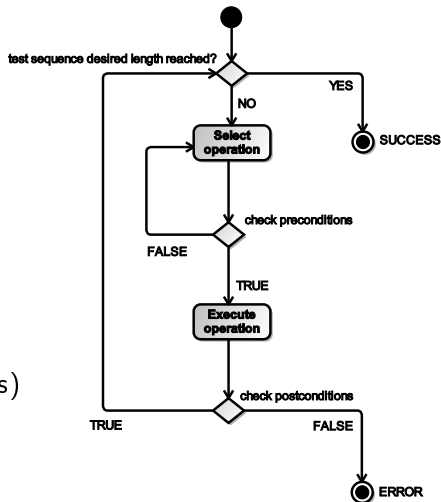
```
initial_state()->  
    #state{user_sessions = [],  
          groups         = [],  
          objects        = []}.
```



## QuickCheck state machine testing

command

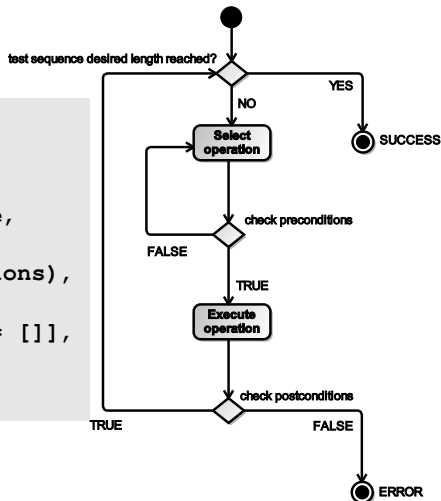
- Pick one of possible service invocations
- Use frequency to specify probabilities
- Introduce 'anomalies' (i.e., delays)



# QuickCheck state machine testing

command

```
command(S) ->
  frequency(
    ...
    [{7,{call, risk_group_facade,
      new_risk_group,
      [oneof(S#state.user_sessions),
      group_name()]}]}
    || S#state.user_sessions /= [],
    ...
  ).
```

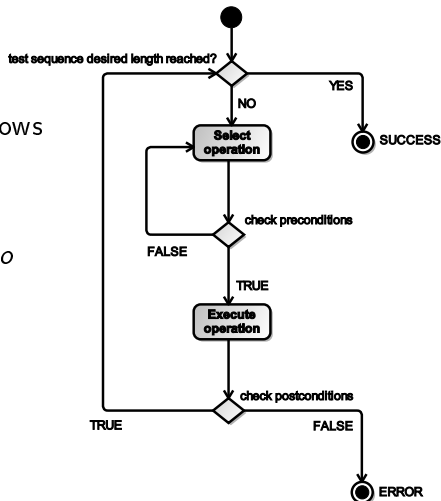


# QuickCheck state machine testing

## precondition

Check whether current status allows  
invocation of chosen service:

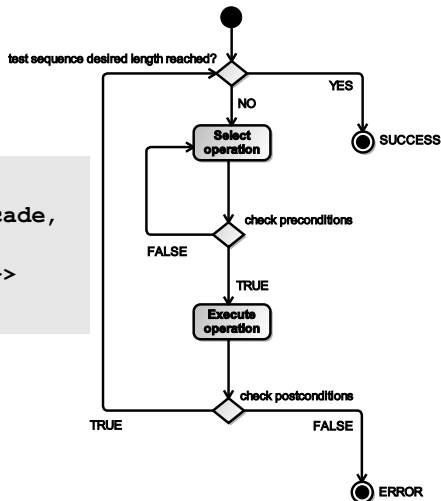
- *no previous conditions required to  
create a new risk group*



# QuickCheck state machine testing

precondition

```
precondition(S,  
    {call,risk_group_facade,  
      new_risk_group,  
      [SessionID, Name]})->  
    true;
```

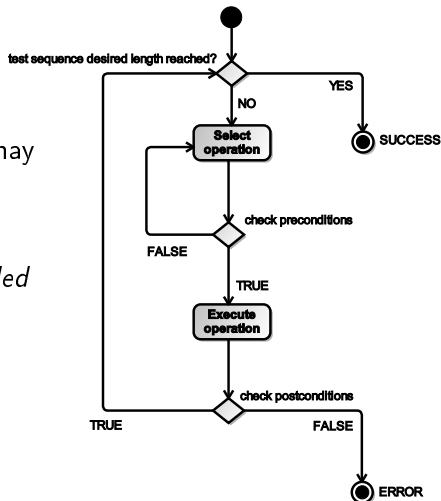


## QuickCheck state machine testing

next\_state

Service invocation execution may  
affect the test state:

- *a new risk group identifier is added*

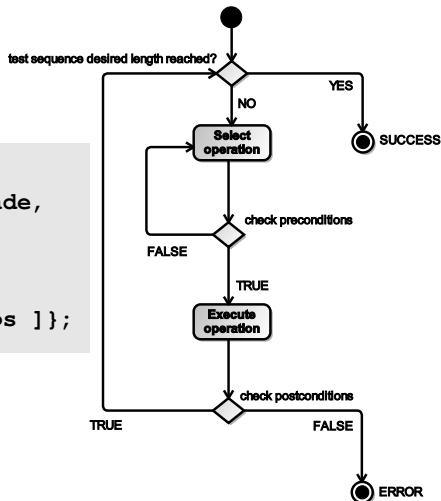




# QuickCheck state machine testing

next\_state

```
next_state(S, Value,  
           {call,risk_group_facade,  
            new_risk_group,  
            Arguments}) ->  
S#state{groups =  
  [ Value | S#state.groups ]};
```



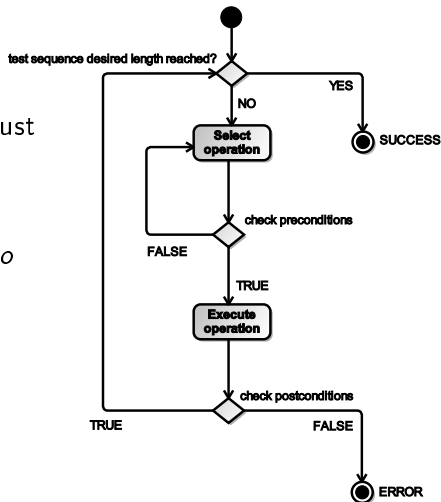
# QuickCheck state machine testing

postcondition

Check properties the system must

hold after service execution:

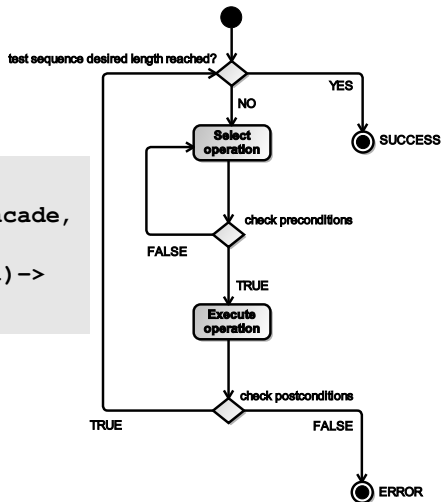
- *no previous conditions required to create a new risk group*



# QuickCheck state machine testing

postcondition

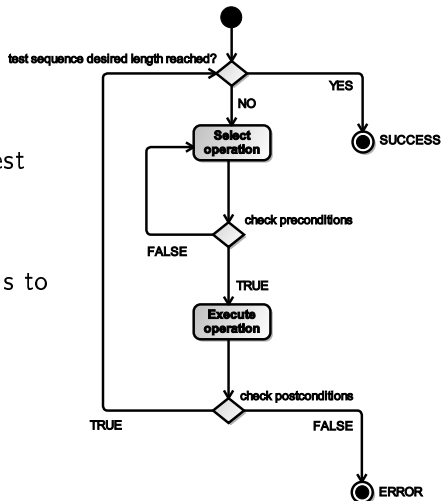
```
postcondition(S,  
             {call,risk_group_facade,  
              new_risk_group,  
              Arguments}, Result)->  
true;
```



# QuickCheck state machine testing

## Failure

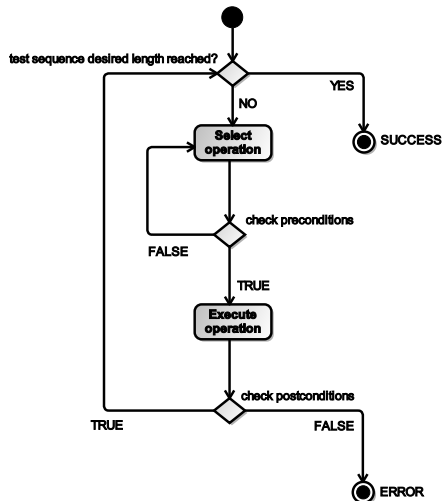
- QuickCheck shrinks the failing test case to the *shortest sequence* of commands which invocation leads to the same error



# QuickCheck state machine testing

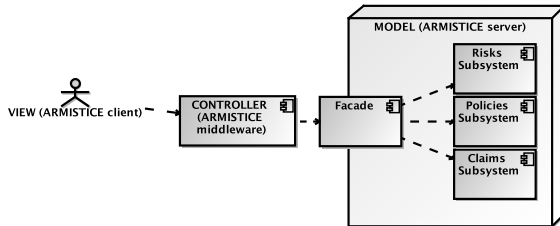
## Success

- Proceed to next test case, or
- Exit reporting test pass



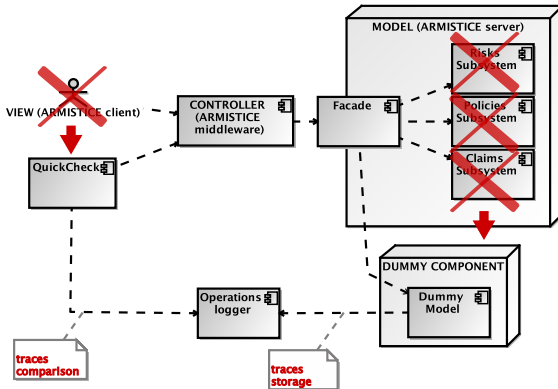
# QuickCheck state machine-based integration testing

Integration test success:



# QuickCheck state machine-based integration testing

Integration test success: verification of expected function calls  
(**dummy component**)



- **Reduced effort**
- **Collateral effects avoidance**
- **Early-stage** problems detection



# QuickCheck state machine-based integration testing

**Original** source code:

```
new_risk_group(SessionID, GroupName, GroupDescription)->
{ok, GroupData} =
    risk_group_dao:new_skeleton(SessionID),
    [{oid, GroupID}, {code, GroupCode},
     {name, DefName}, {desc, EmptyDescription}] = GroupData,
    ok = risk_group_dao:update(SessionID, GroupID,
                               GroupName,
                               GroupDescription),
    ok = risk_group_dao:unlock(SessionID, GroupID),
    {ok, [{oid, GroupID}, {code, GroupCode},
         {name, GroupName}, {desc, GroupDescription}]}.
```





# QuickCheck state machine-based integration testing

## Dummy component source code:

```
new_risk_group(SessionID, GroupName, GroupDescription)->
  GroupData = [{oid,group_id()}, {code,group_code()},
               {name,GroupName}, {desc,GroupDescription}],
  op_logger:add({risk_group_dao, new_skeleton,
               [SessionID], {ok, GroupData}}),
  op_logger:add({risk_group_dao, update,
               [SessionID, GroupID, GroupCode,
               GroupName, GroupDescription], ok}),
  op_logger:add({risk_group_dao, unlock,
               [SessionID, GroupID], ok}),
  {ok, GroupData}.
```



# QuickCheck state machine-based integration testing

Testing state machine **postcondition** and **property**:

```
postcondition(S, {call,risk_group_facade,  
                 new_risk_group,Arguments}, Result)->  
    Operations = op_logger:get({new_risk_group}),  
    check(new_risk_group, {S,Arguments,Operations,Result});  
  
prop_integration() ->  
    ?FORALL(Commands, commands(?MODULE),  
        begin  
            {History,S,Result} = run_commands(?MODULE,Commands),  
            Result == ok  
        end).
```



# QuickCheck state machine-based integration testing

Methodology to fully **test component integration**:

- **Internal state** stores **minimal information** for test generation
- **Transitions are operations** to be tested
- Interactions are performed against **dummy objects**
- **Preconditions** are true, **postconditions** check correct sequence of interactions



# Data integrity validation via business rules testing

## Validation

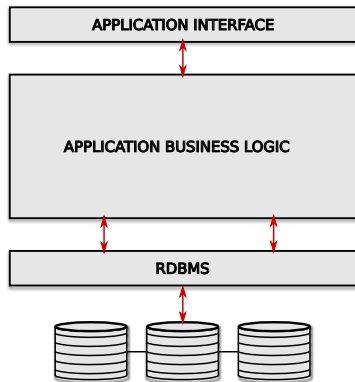
*“Does the system enforce that there is only one policy renewal under construction at a time?”*

- Complex, **data-intensive** software usually handles **great number** of business **objects** with **complex relationships**
- **Few** basic data consistency constraints are **enforced by storage media** (i.e., DBMS)
  - Too complex, change dynamically, non-trivial calculations,...



# Data integrity validation via business rules testing

Ensure that **business rules** are **respected at all times**:

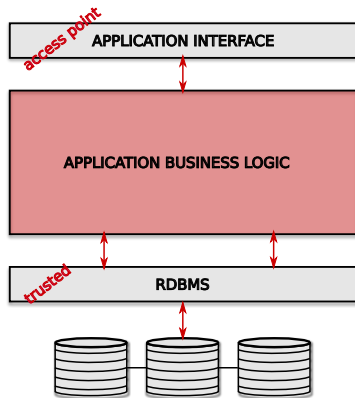


- **Sequences** of interface calls could violate them
- Unit testing is **not enough**



# Data integrity validation via business rules testing

Ensure that **business rules** are **respected at all times**:

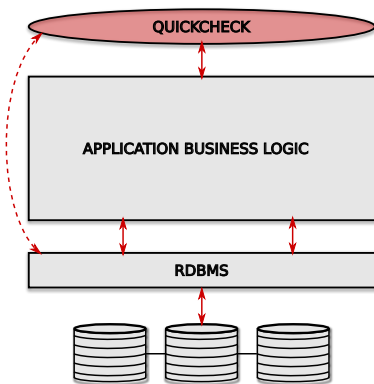


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# Data integrity validation via business rules testing

Ensure that **business rules** are **respected at all times**:



- **Sequences** of interface calls could violate them
- Unit testing is **not enough**



# Data integrity validation via business rules testing

Use QuickCheck **state machine** model:

**initial\_state** minimum to generate related test cases

**commands** interface functions to be tested

**precondition** true

**next\_state** test internal state update

**postcondition** true





# Data integrity validation via business rules testing

## Business rules compliance check:

- specify **BR as SQL sentence**
- define an **invariant** function to evaluate **BR**

```
business_rule(Connection) ->
  RenConsCount =
    db_interface:process_query(Connection,
      "SELECT COUNT(*) "
      "  FROM renewal "
      " WHERE ren_constr IS TRUE "
      "   AND ren_policy IN (SELECT pol_number "
                           " FROM policy ) "
      " GROUP BY ren_policy "),
  ([ ] == [ R || R <- RenConsCount, R > 1]).
```

## Data integrity validation via business rules testing

```
invariant() ->
    {ok, Connection} = db_interface:start_transaction(),
    Result = business_rule(Connection),
    ...
    db_interface:rollback_transaction(Connection),
    Result.

prop_business_logic() ->
    ?FORALL(Commands, commands(?MODULE),
        begin
            true = invariant(),
            {History,S,Result} = run_commands(?MODULE,Commands),
            PostCondition = invariant(),
            clean_up(S),
            PostCondition and (Result == ok)
        end).
```

# Data integrity validation via business rules testing

Methodology to **test business rules**:

- **Minimal internal state** to conduct related operations
- **Transitions** are public interface exported **functions**
- **Preconditions** and **postconditions** are true
- **Business rules** (formulated as SQL sentences) are tested as **invariants** after test execution



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  - Implementation of a paradigm shift
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# Conclusions

**Functional programming** represents a **serious alternative** for developing **real-world software**:

- A **high-level** abstraction tool, close to **concepts and requirements**
- Very **expressive and effective** way of **implementing** complex algorithms
- A context disposed to **powerful testing** techniques

