

# hibaridb



# Hibari/Erlang/ NOSQL for BIGDATA

November 2010

Gemini Mobile Technologies

Hibari Open Source project: <http://sourceforge.net/projects/hibari/>

# Introduction



- Founded: July, 2001
- Offices: San Francisco, Tokyo, Beijing
- Investors:
  - Goldman Sachs, Mitsubishi-UFJ, Mizuho, Nomura, Ignite, Access, Aplix
- Accomplishments:
  - Messaging Products
    - Provide MMSC to 3 out of 4 Carriers in Japan (DoCoMo, Softbank, eMobile)
    - Largest MMSC in the world (Softbank Japan)
    - OEM to Alcatel-Lucent and ByteMobile
  - NOSQL / Big Data
    - 2006: First Mobile 3D SNS (Softbank, China Unicom, iPhone App)
    - 4/2010: WebMail, Japanese Mobile Carrier & Internet Provider
    - 7/2010: Hibari Open Source

# Customers



# Hibari (= Cloud Birds)



# What is Hibari?

- Hibari is a production-ready, distributed, key-value, big data store.
  - China Mobile and China Unicom - SNS
  - Japanese internet provider - GB mailbox webmail
  - Japanese mobile carrier - GB mailbox webmail
- Hibari uses chain replication for strong consistency, high-availability, and durability.
- Hibari has excellent performance especially for read and large value operations.
- Hibari is open-source software under the Apache 2.0 license.

# Environments

- Hibari runs on commodity, heterogeneous servers.
- Hibari supports Red Hat, CentOS, and Fedora Linux distributions.
  - Debian, Ubuntu, Gentoo, Mac OS X, and Free BSD are coming soon.
- Hibari supports Erlang/OTP R13B04.
  - R14B is coming soon.
- Hibari supports Amazon S3, JSON-RPC-RFC4627, UBF/EBF/JSF and native Erlang client APIs.
  - Thrift API was open sourced last week.

# Why NOSQL?

We needed to build a scalable, high performance web mail system

- Big Data
  - Several million end users from the start
  - Several billion messages in a few months
  - Hundreds of TB data
- Low Cost requirements
  - Customer's business model (Freemium)
  - Distributed >50 PC servers
  - No need for rich and expensive functions of SQL
- Continuous growth of data in the storage
  - Elasticity to expand capacity due to increasing data



# What were the customer's needs?

- Durability
  - Data loss (e.g., messages, metadata) is not acceptable
- Strong Consistency
  - Because of interactive sessions, consistency is required
- Low Latency
  - <1 sec response time for end user transactions
- High Availability
  - As a branded service to the end user, service must always be available.
- Read Heavy
  - Many more read than write operations
- Big Data and Data size highly variable
  - Large GB mail box as service differentiator was required
  - Mail messages range from a few bytes to many MB with attachments



# How does Hibari address these needs?

- **Durable updates**

Every update is written and flushed to stable storage (fsync() system call) before sending acknowledgments to the client.

- **Consistent updates**

After an update is acknowledged, no client can see an older version. "Chain Replication" is used to maintain consistency across all replicas.

- **High Availability**

Each key can be replicated multiple times. As long as one copy of the key survives, all operations on that key are permitted.

- **Lockless API**

Locks are not required for all client operations. Optionally, Hibari supports "test-and-set" of each key-value pair via an increasing (enforced by the server) timestamp value.

- **Micro-transactions**

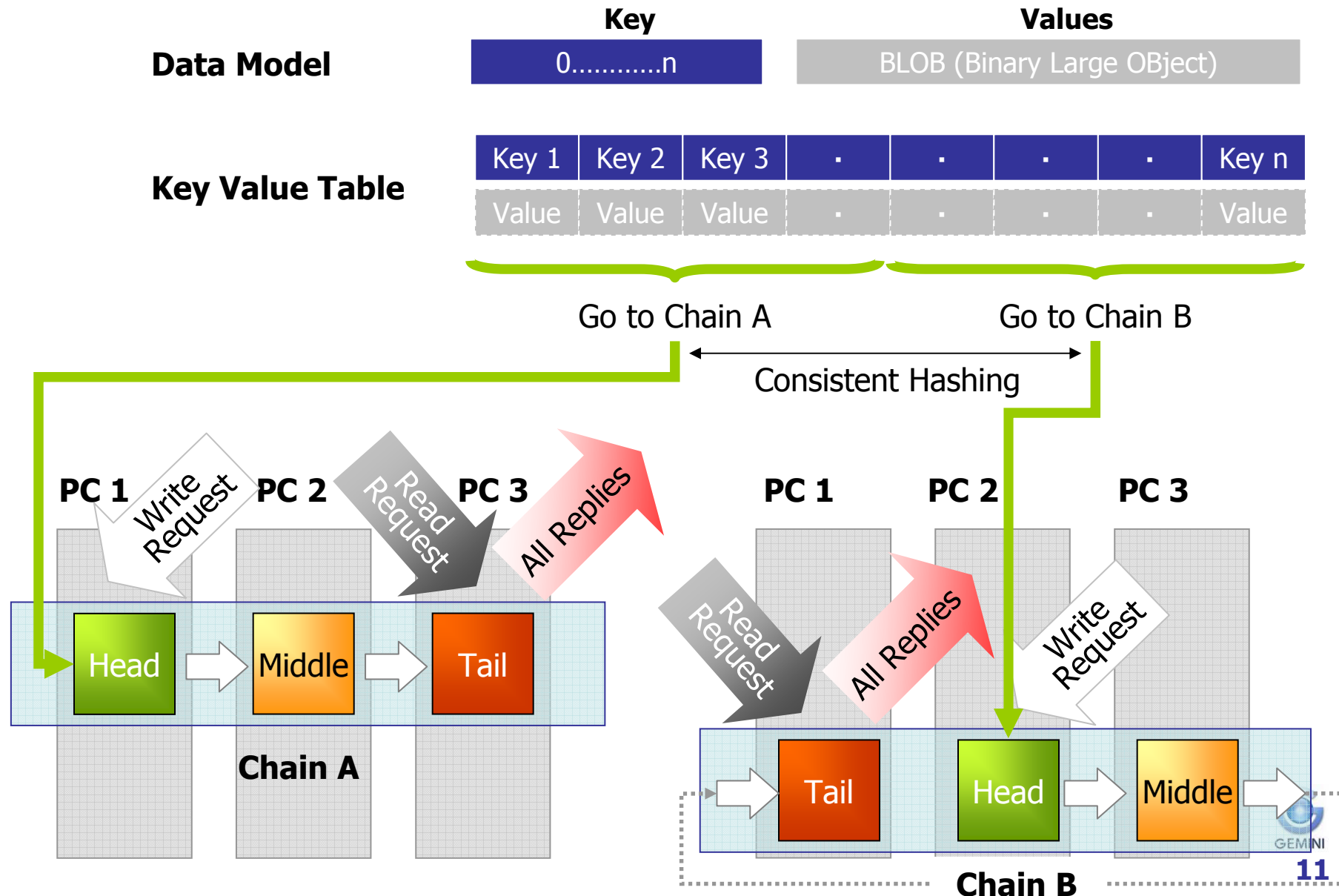
Under limited circumstances, operations on multiple keys can be given transactional commit/abort semantics.

# Why Erlang?

- Concurrency and Distribution
- Robustness
- Efficient garbage collection
- Hot code and incremental upgrade
- Online tracing
- Efficiency and Productivity
  - **Small teams make big impact**
- Ericsson's support of Erlang/OTP is wonderful

Everything you need to build robust, high performance distributed systems

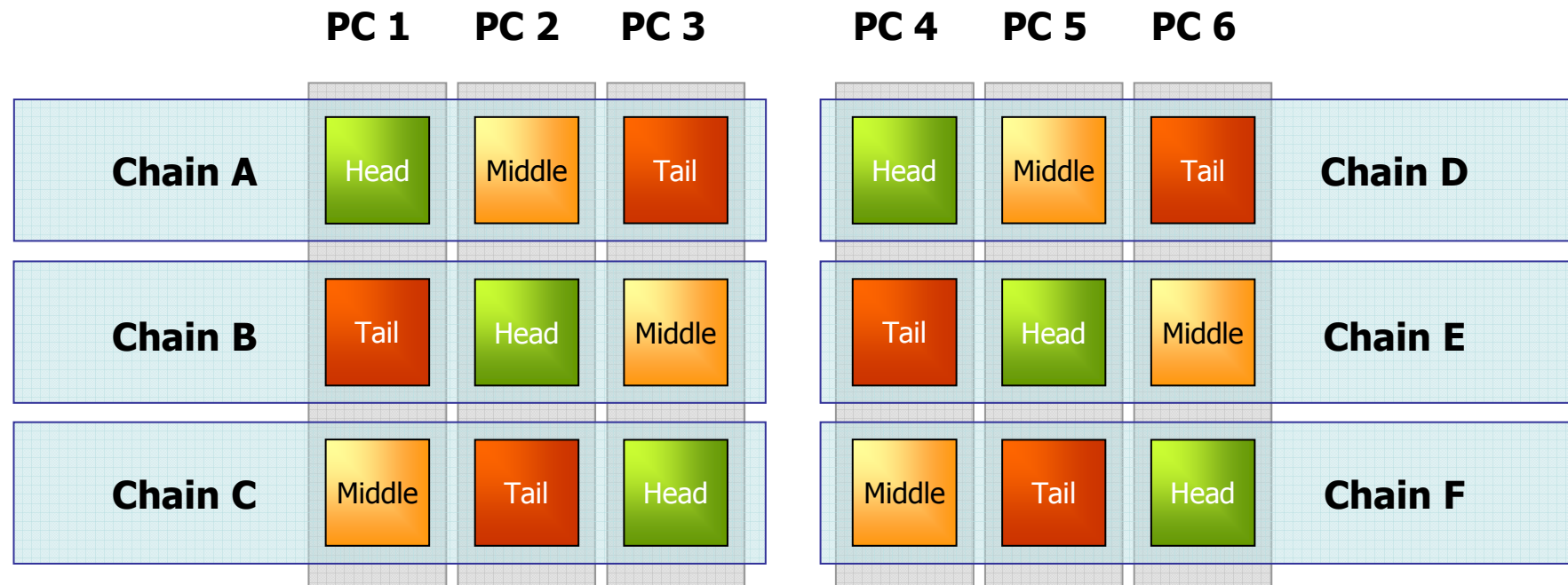
# Chain Replication for Strong Consistency



# Concept of "Chain"

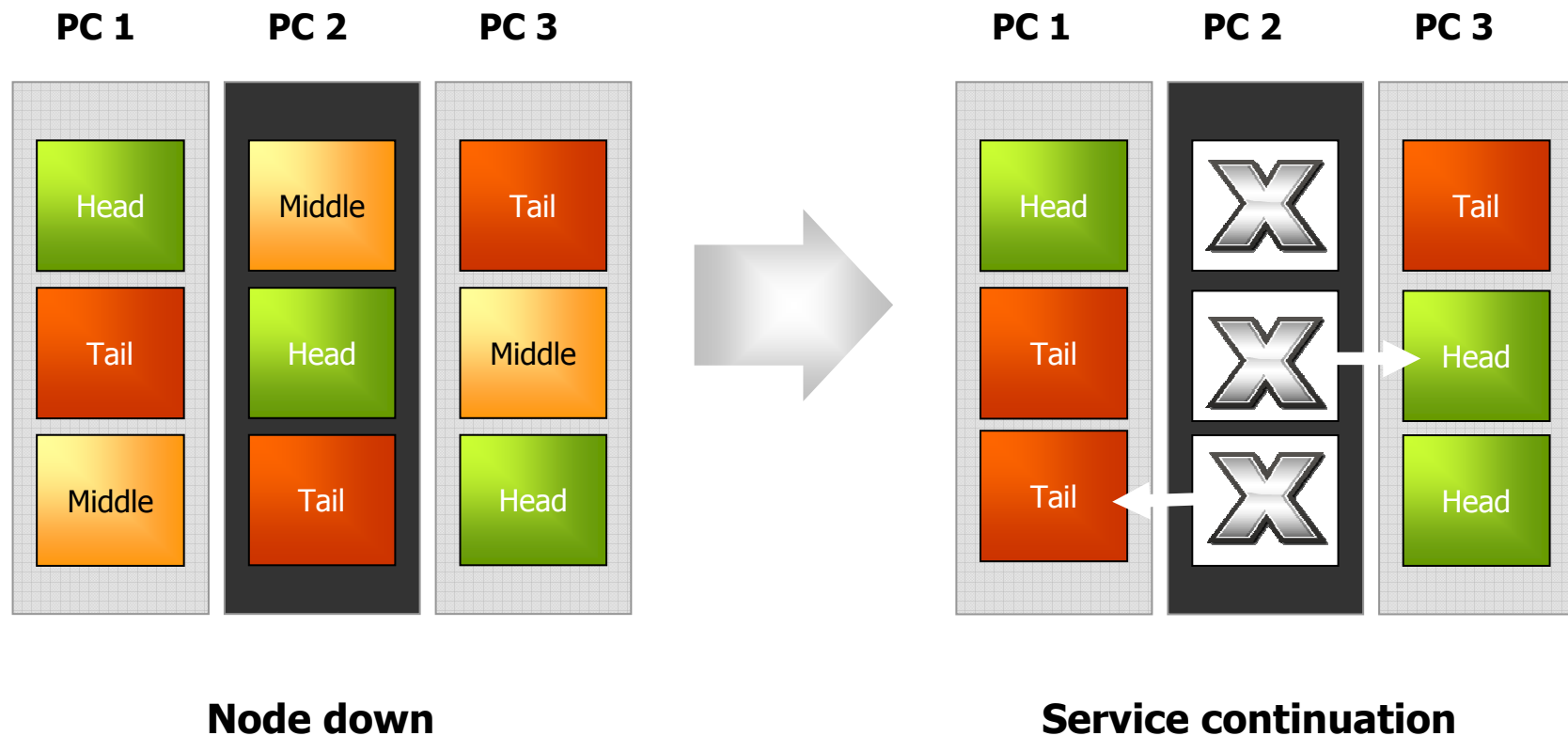
## Evenly distributed load in multiple nodes

(Case of 3 replications/6 chains)



# Chain Replication for High Availability and Fault Tolerance

## Failover mechanism



# Hibari Benchmarking

Hibari's benchmarking has been done with primarily 3 approaches

## In house tools

- Micro benchmarks, standalone load client, and end-to-end as part of larger systems
- C/C++ and Erlang based implementations
- Good for Gemini's internal use but not ideal for the open source community

## Yahoo's Cloud Storage Benchmark (YCSB)

- New, easy to use Java-based load tool
- Java implementation for Cassandra db driver and *new* Hibari db driver
- **But ...** investigating latency issues with Hibari's YCSB db driver

## Basho Bench (BB)

- Simple, easy to use Erlang-based load tool
- Erlang implementation for Cassandra db driver and *new* Hibari db driver
- **But ...** traffic scenarios are not as full featured as YCSB and investigating stability issues with Cassandra's BB db driver



# Test conditions

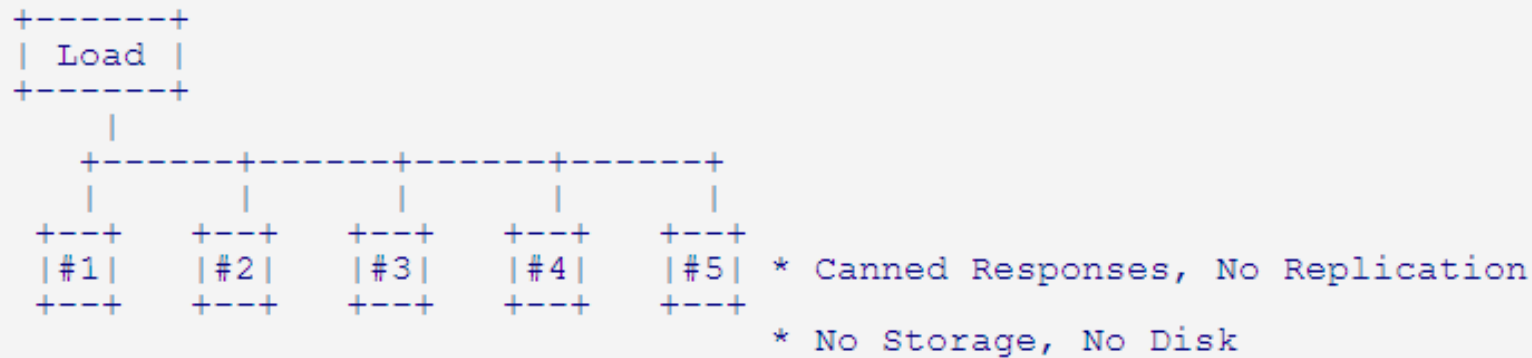
- Tool: Basho Bench - Hibari db driver and Cassandra db driver
- Keys: 1 ... 1,000,000 Truncated Pareto (20% of keys, 80% of time)
- Values: 10K, 50k, 100K, and 150K
- Operations:
  - 20 minutes Random Put
  - 40 minutes Random Get/Put (50%/50%)
- Replication factor: 2
- Disk sync of commit log: enabled
- Storage: Keys RAM+DISK, Values DISK only

## Hardware

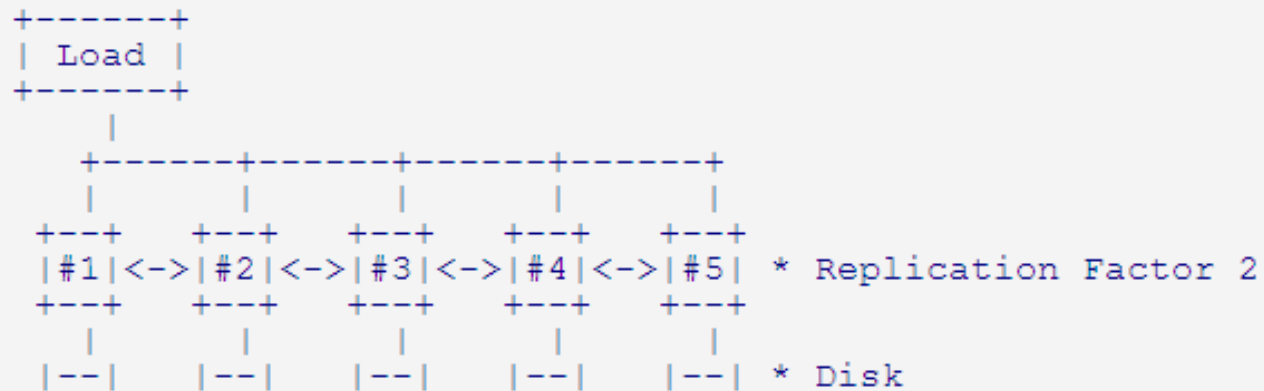
Role	CPU	RAM	DISK
data	2 x Dual-Core Intel Xeon 5150	20GB RAM	2 x 72GB
data	2 x Dual-Core Intel Xeon 5150	20GB RAM	2 x 72GB
data	2 x Quad Core Intel Xeon E5345	16GB RAM	2 x 72GB
data	2 x Dual Core AMD Opteron 2218	16GB RAM	2 x 72GB
data	2 x Dual Core AMD Opteron 2218	16GB RAM	2 x 72GB
load	2 x Quad-Core AMD Opteron 2347	16GB RAM	150G

# Test scenario

## 1. "Stub" Hibari Only Test Scenario

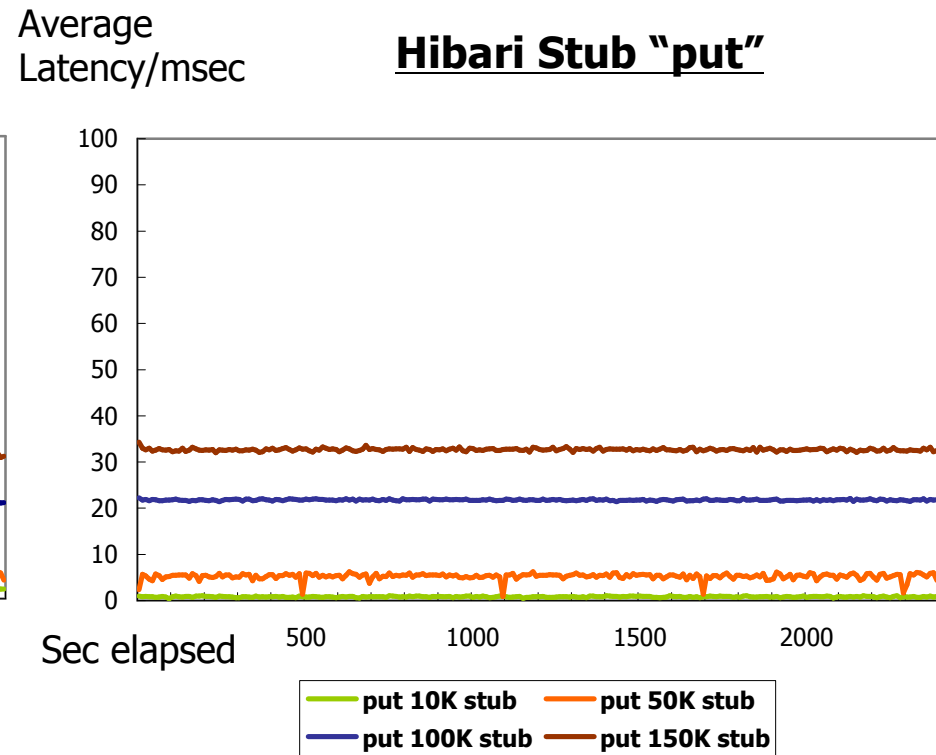
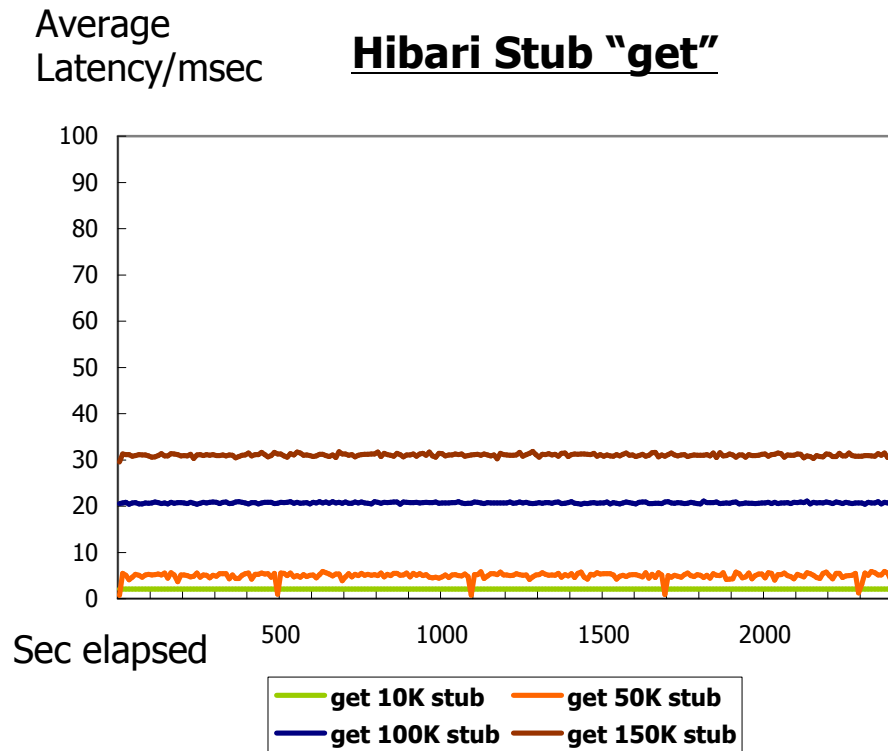


## 2. Hibari and Cassandra Test Scenario





# "Hibari Stub" results

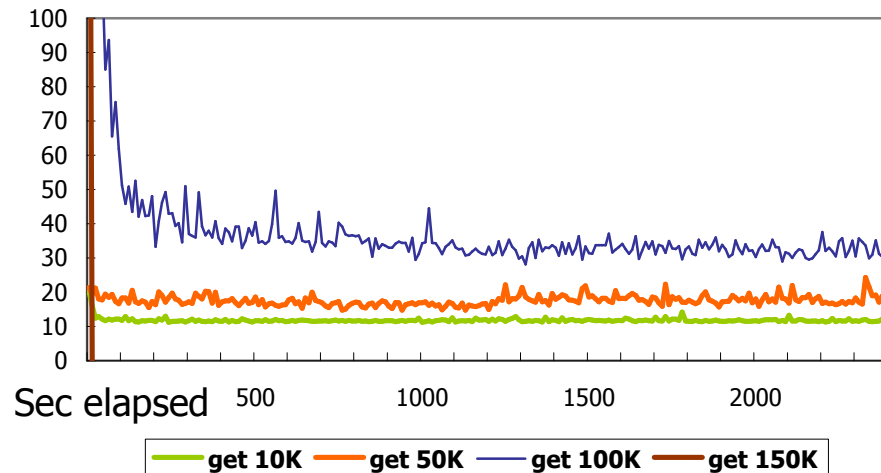


# "Hibari and Cassandra" results by Basho Bench tool

Apache-Cassandra 0.6.5

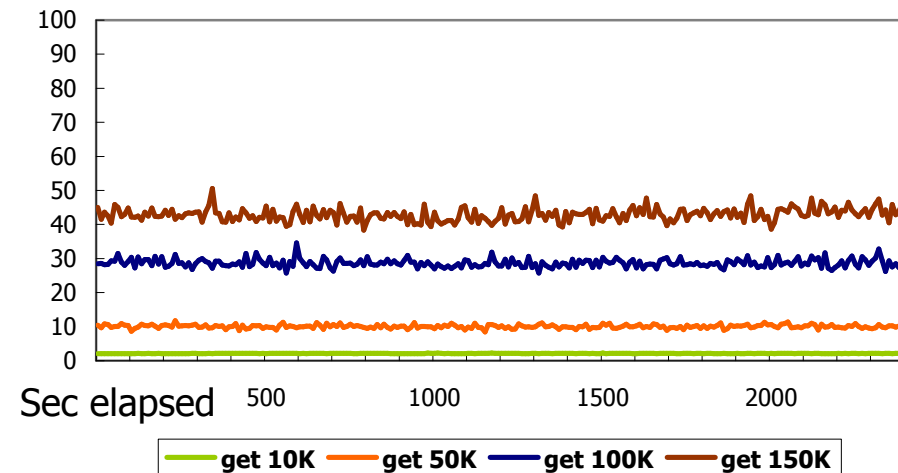
Average  
Latency/msec

**Cassandra "get"**

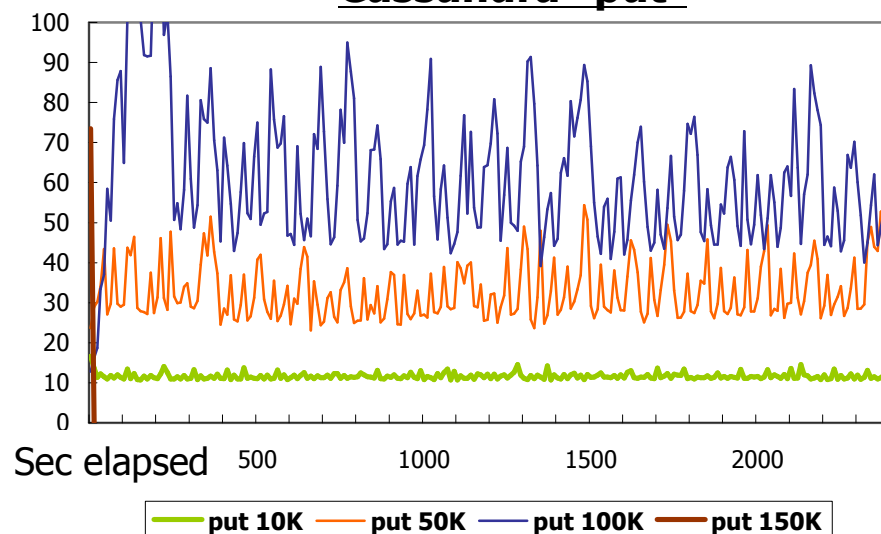


Average  
Latency/msec

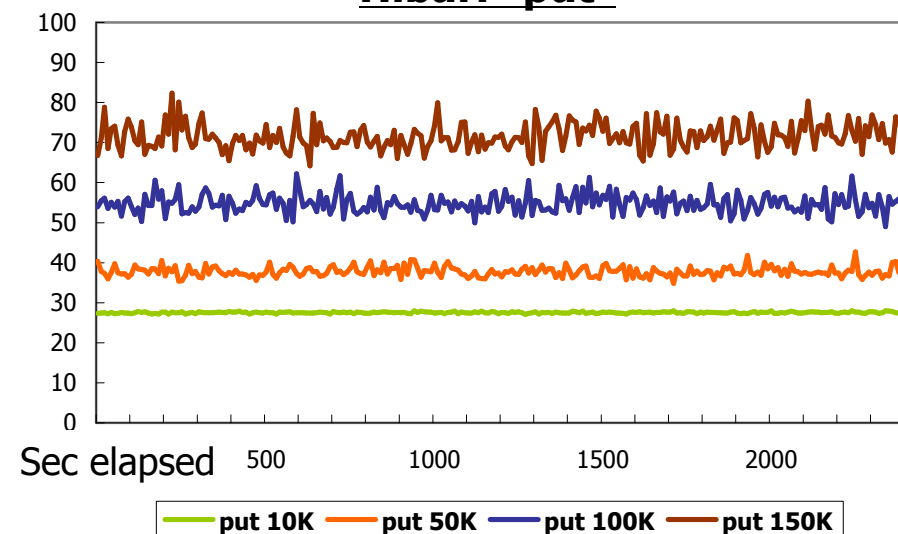
**Hibari "get"**



**Cassandra "put"**



**Hibari "put"**



# Language (& Priority) Barriers

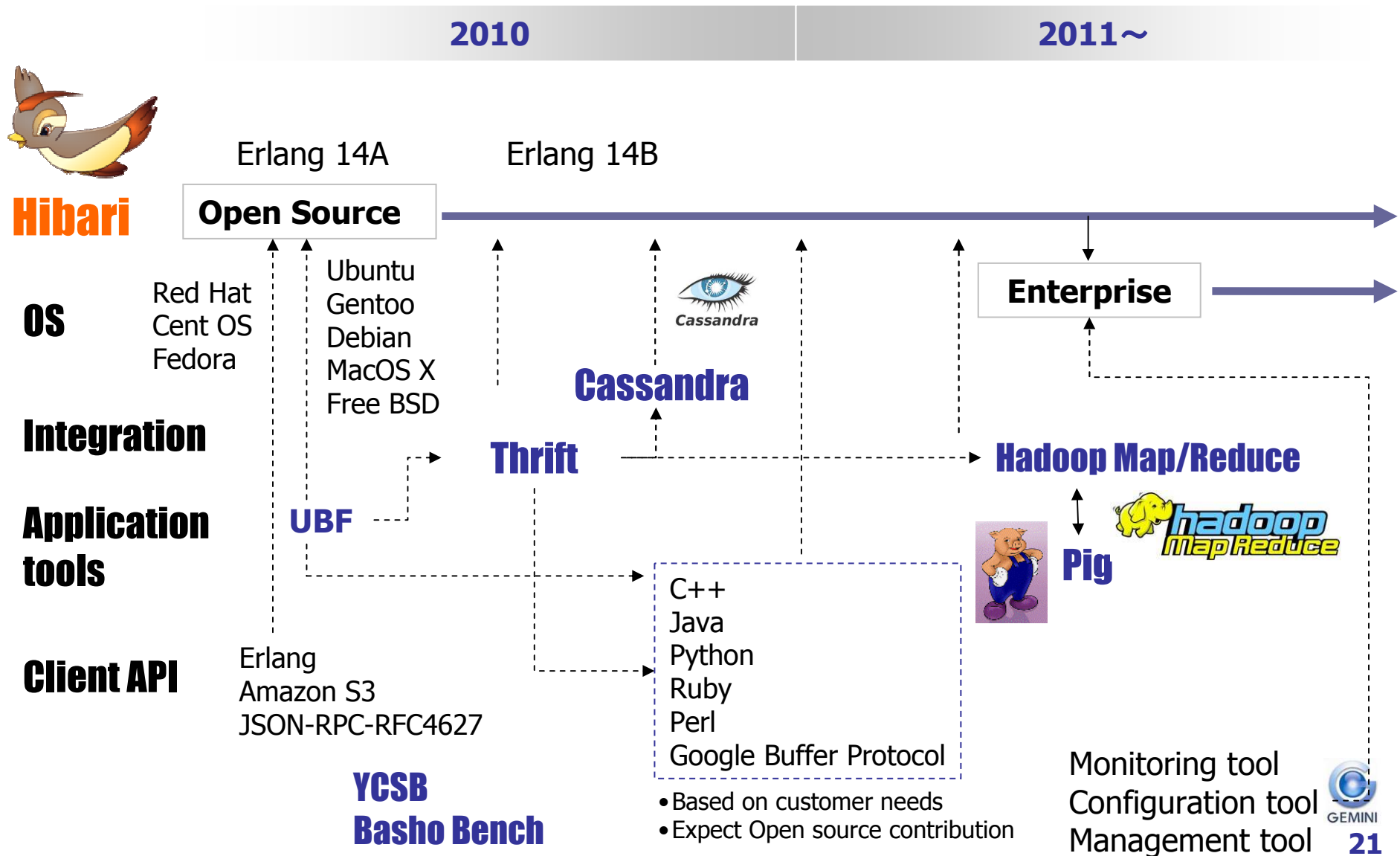
- Latency issues with Java load tool speaking with an Erlang NOSQL server
- Stability issues with Erlang load tool speaking with a Java NOSQL server

Further investigation is required to identify issues and areas of improvement. Our primary targets are Hibari, Cassandra, and the YCSB tool.

# “Applications / Customer first” approach leads to mutual complements

FEATURE	(e.g.) Cassandra	Hibari
<b>Data model</b>	<b>Column-oriented</b>	<b>Key-value</b>
<b>Data partitioning</b>	Consistent hashing	Consistent hashing
<b>Data consistency</b>	Configurable	Yes
<b>Data replication</b>	<b>Preference lists</b>	<b>Chain replication</b>
<b>Elasticity</b>	Admin operations, Gossip, Data redistribution	Chain migration
<b>Node health detection</b>	Peer-to-peer monitor, gossip	Admin server monitors
<b>O&amp;M</b>	nodetool, JMX	Admin UI with brick, chain health, statistics
<b>Performance</b>	<b>write-optimized</b>	<b>read-optimized</b>
<b>Implementation</b>	Java	Erlang
<b>API</b>	get/put/delete, scan, map/reduce, atomic row ops	get/put/delete, micro-transactions

# "Not Only Hibari" Roadmap



**“NOSQL Hands-on Training” will be started from December. Please follow @geminimobile**

**Thank you**



Hibari Open Source project: <http://sourceforge.net/projects/hibari/>

Thrift: <http://hibari.sourceforge.net/hibari-developer-guide.en.html#client-api-tbf>

Hibari Twitter: @hibaridb Hashtag: #hibaridb

Gemini Twitter: @geminimobile

Big Data blog: <http://gemini-bigdata.com/>

Slideshare: <http://www.slideshare.net/geminimobile>