

# Testing Automotive Software with Erlang

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in collaboration with

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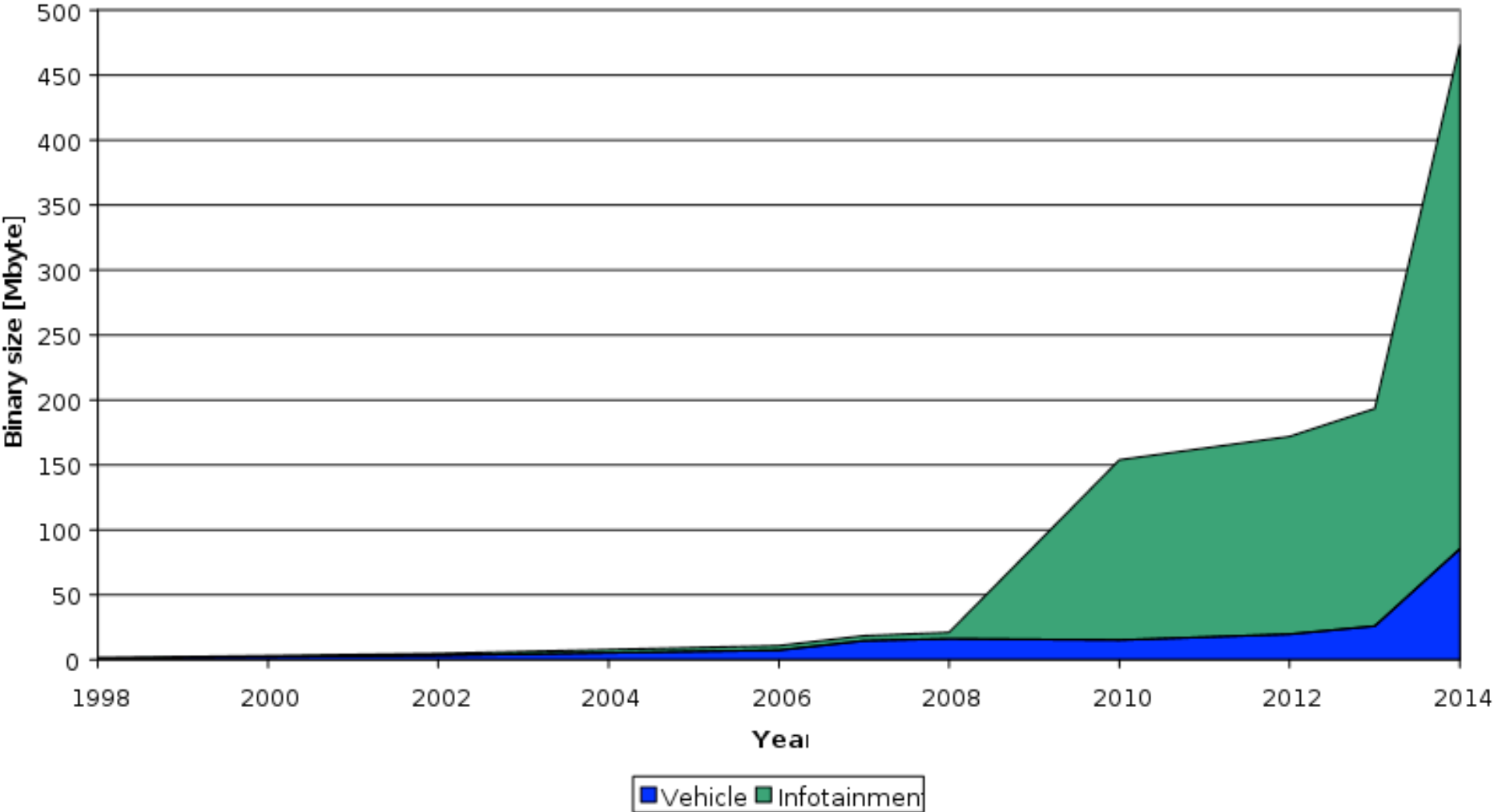
Erlang Solutions

Mentor Graphics

Quviq

# Software in modern cars

S/W size in new car models



source: Ulrik Eklund



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Many components that need to communicate with each other

More diversity, faster time to market, higher complexity....

We have seen this before 😊

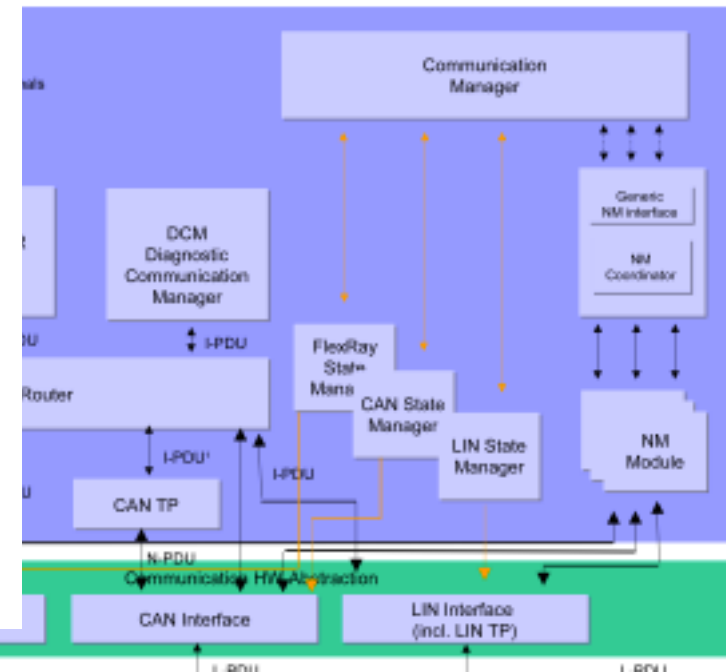
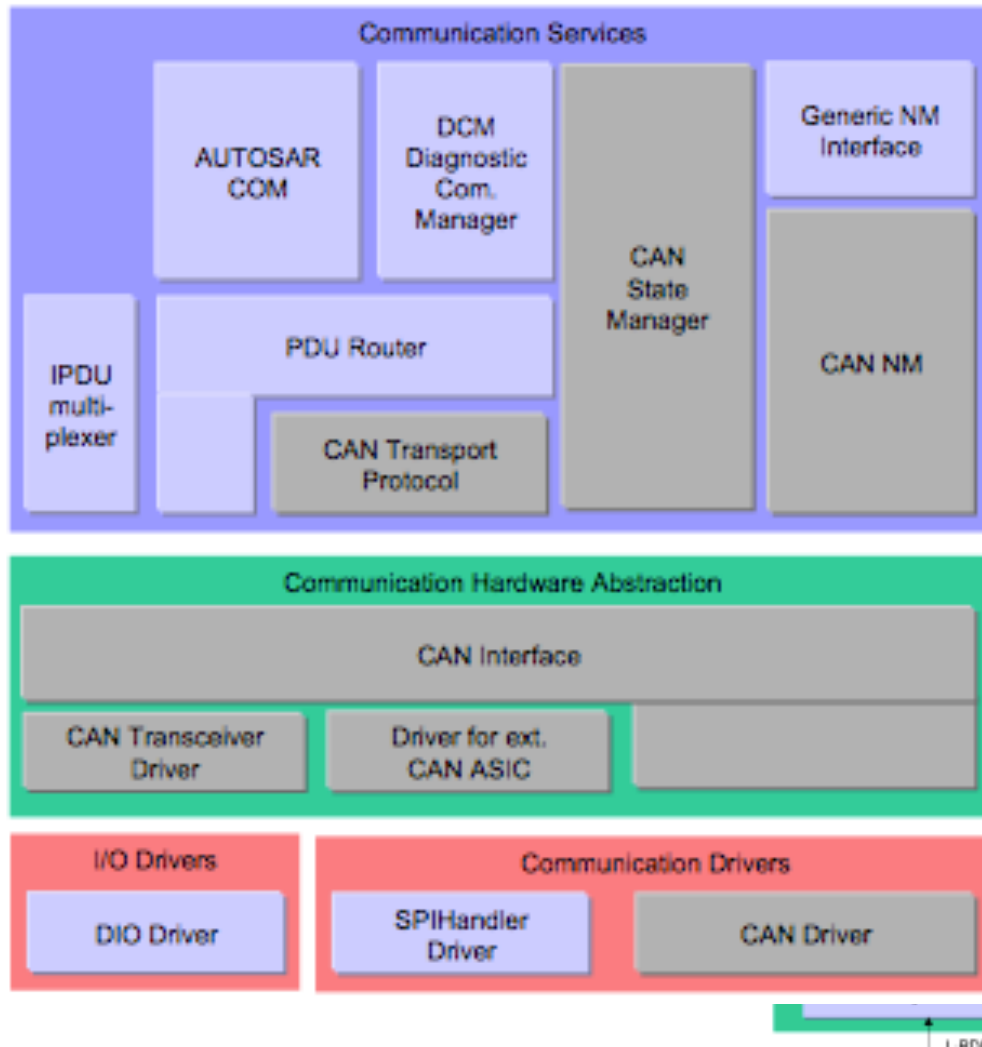
Solutions:

- Standardization of components
- Standard platform (operating system)

# AUTOSAR a consortium standard



source: [www.autosar.org](http://www.autosar.org)





AUTOSAR specification open for interpretation.

Even if a component follows the standard, there is no guarantee at all that it will work in combination with other standard components

nothing new... we have seen that before 😊

The evil is hidden in configurations: each Node in the car has typically its own set of options, and software supplier



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nothing new... we have seen this before.

The evil is hidden in configuration.

the car has typically its own set of options, and the software supplier

**Solution:**  
Spend your budget on testing instead of development

An orange speech bubble with a black border and a tail pointing towards the text 'The evil is hidden in configuration'.



Software systems more complex every day...

- ... more components

- ... more possible configurations per component

- ... more component interactions

Traditional testing insufficient to keep up with this

*We need to change our testing methods!*



## Using Erlang to test C software

- High level language: easier to write test code
- Good tools to support testing

but... we need to connect to C code





All information you need to write marshalling code is in the C (header) files.

Thus, we wrote a C parser in Erlang, extract all type information and generate the link between C and Erlang.

## Example



Suppose we have C file `example.c`

```
// Sum an array of integers
int sum (int *array, int len) {
    int n;
    int sum = 0;
    for (n = 0; n < len; n++)
        sum += array[n];
    return sum;
}
```



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## Erlang shell used to communicate with C

```
1> eqc_c:start(example).
```

```
ok
```

```
2> P = eqc\_c:create\_array(int, [1, 3, 3, 8]).  
{ptr,int,1048864}
```

```
3> example:sum(P, 4).
```

```
15
```

```
4> eqc_c:free(P).
```

```
ok
```

## Erlang shell used to communicate with C

```
1> eqc_c:start(example) .  
ok
```

```
2> P = eqc_c:create_array(int,  
{ptr,int,1048864})
```

```
3> example:sum(P, 4) .  
15
```

```
4> eqc_c:free(P) .  
ok
```

- parse example.c
- create a c program that listens to a socket
- create example.beam and example.hrl with all functions from example.C
- start C program in a separate thread



## Erlang shell used to communicate with C

```
1> eqc_c:start(example).  
ok
```

```
2> P = eqc_c:create_array(int, [1, 3, 3, 8]).  
{ptr,int,1048864}
```

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```
4> eqc_c:free(P).  
ok
```

an array is created in the C thread and the pointer returned points to memory in that thread



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## From test case to property

Instead of specifying one or two test cases to demonstrate that the software fulfills a certain property, we specify *the property* and have the tests automatically generated!

Model based testing with *controlled random generation of test cases*

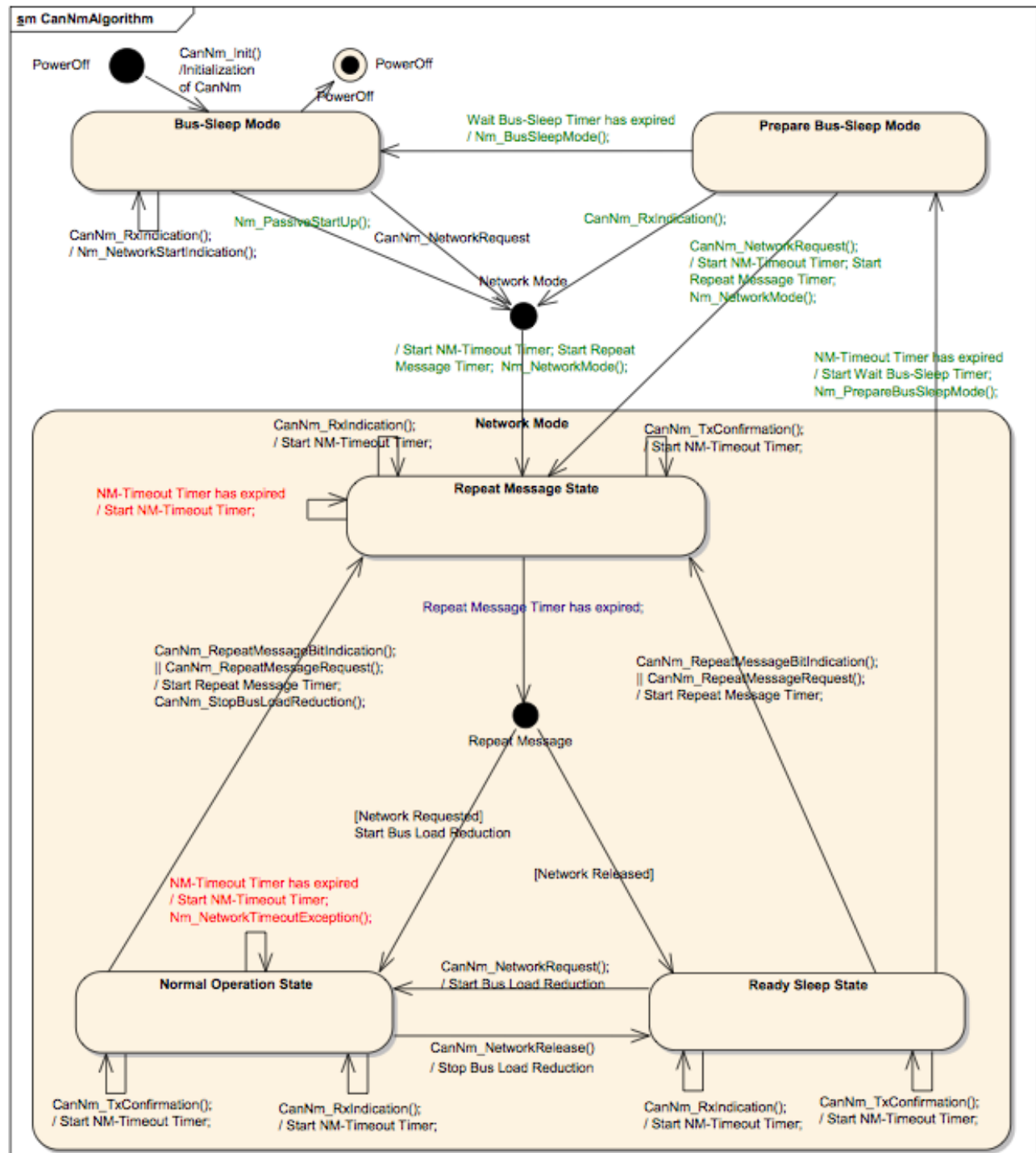


How difficult is it to test real-time C code?

Mentor Graphics hosts master student thesis project to test CanNM with QuickCheck using this C link.

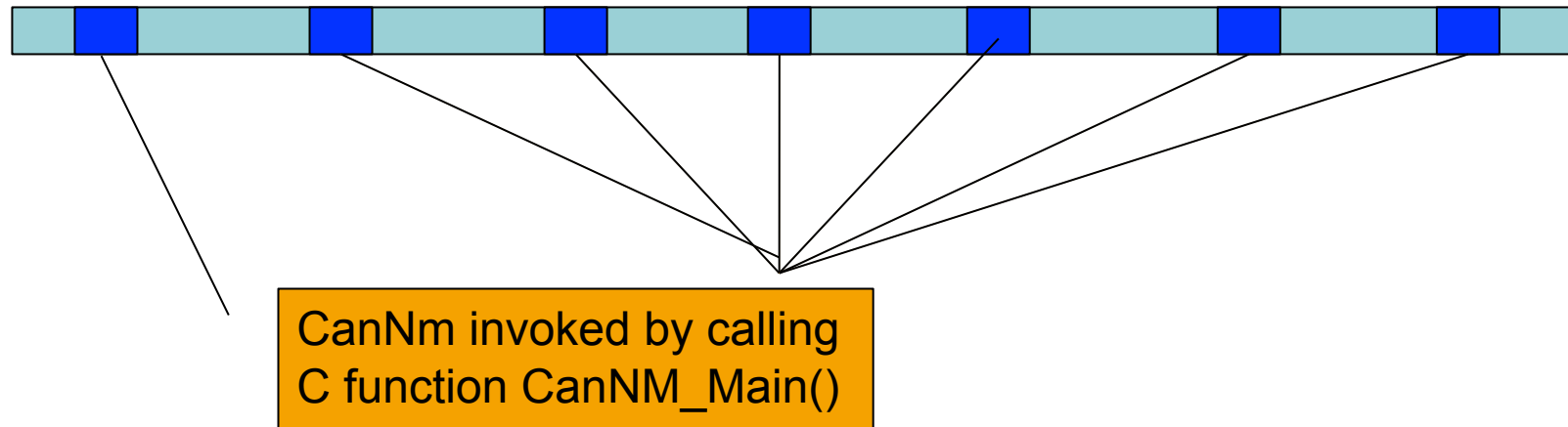
AUTOSAR component  
as UML state machine

CAN  
Network Management

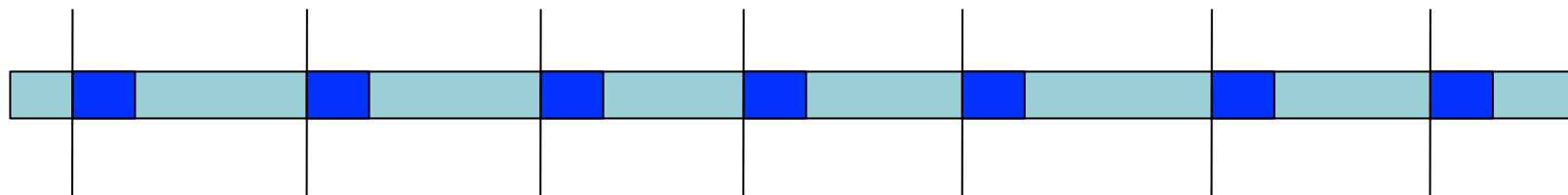




## CanNM is scheduled as one of many tasks



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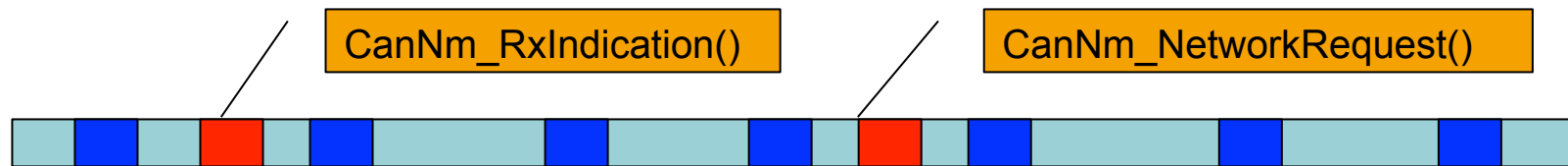


Assumption:

One time unit elapses before `CanNm_Main()` is called

(In fact, C implementation handles the timers, not the scheduler)

## CanNM is scheduled as one of many tasks



Other tasks communicate by calling CanNM interface functions

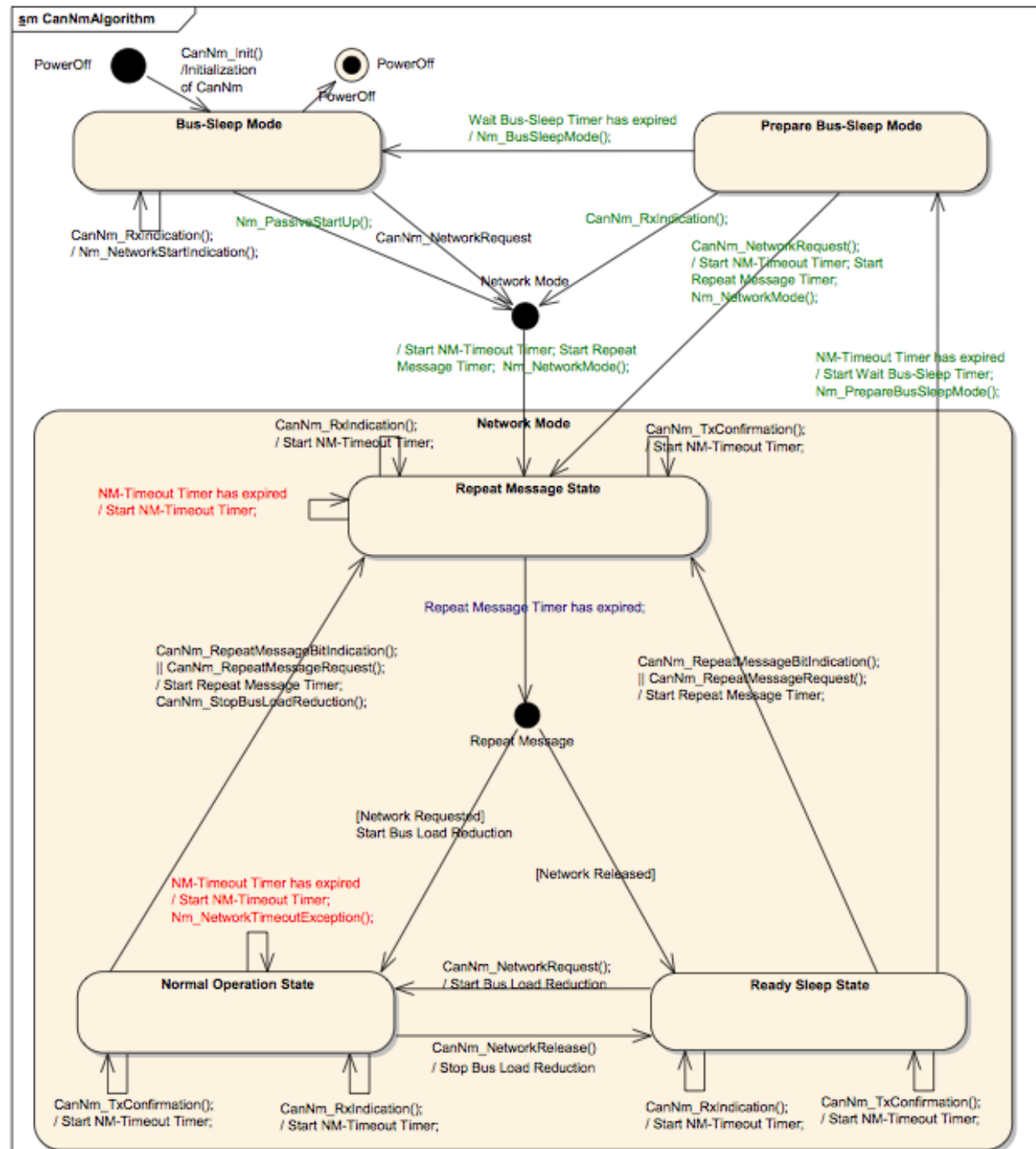
These update data structures in memory

Assumption: Only one interaction in each slot

AUTOSAR component  
as UML state machine

CAN  
Network Management

Now... make a  
QuickCheck model from  
this state machine





## State transitions as Erlang data structure

```
bus_sleep_mode(_) ->
  [ {power_off, {call, ?MODULE, powerOff, []}},
    {bus_sleep_mode, {call, ?MODULE, main, []}},
    {bus_sleep_mode, {call, ?MODULE, 'CanNm_RxIndication', [id(), u8()]}},
    {repeat_message_state, {call, ?MODULE, 'Nm_PassiveStartUp', []}},
    {repeat_message_state, {call, ?MODULE, 'CanNm_NetworkRequest', []}}].

repeat_message_state(_) ->
  [ {normal_operation_state, {call, ?MODULE, main, []}},
    {ready_sleep_state, {call, ?MODULE, main, []}},
    {repeat_message_state, {call, ?MODULE, main, []}},
    {repeat_message_state, {call, ?MODULE, 'CanNm_RxIndication', [id(), u8()]}},
    {repeat_message_state, {call, ?MODULE, 'CanNm_TxConfirmation', [id()]}}].
```



## Model how additional state data changes: timers, network status, ...

```
next_state_data(repeat_message_state,repeat_message_state,S,_V,{_,_,main,_}) ->
  S#can_nm{repeatMessageTimer = S#can_nm.repeatMessageTimer-1,
    nmTimeoutTimer =
      case S#can_nm.nmTimeoutTimer of
        0 -> ?NMTIMEOUT;
        N -> N-1
      end};
```

```
next_state_data(repeat_message_state,repeat_message_state,S,_V,{_,_,_,_}) ->
  S#can_nm{repeatMessageTimer = S#can_nm.repeatMessageTimer-1,
    nmTimeoutTimer = ?NMTIMEOUT};
```



How difficult is it to test real-time C code?

Master student thesis project to test CanNM with QuickCheck using this C link.

Result:

- we know how to do it
- it is not that much work
- we found ambiguities in the specification



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CanNm was modeled using a state machine.

Not all AUTOSAR components are specified as state machines... can we do the rest as well?

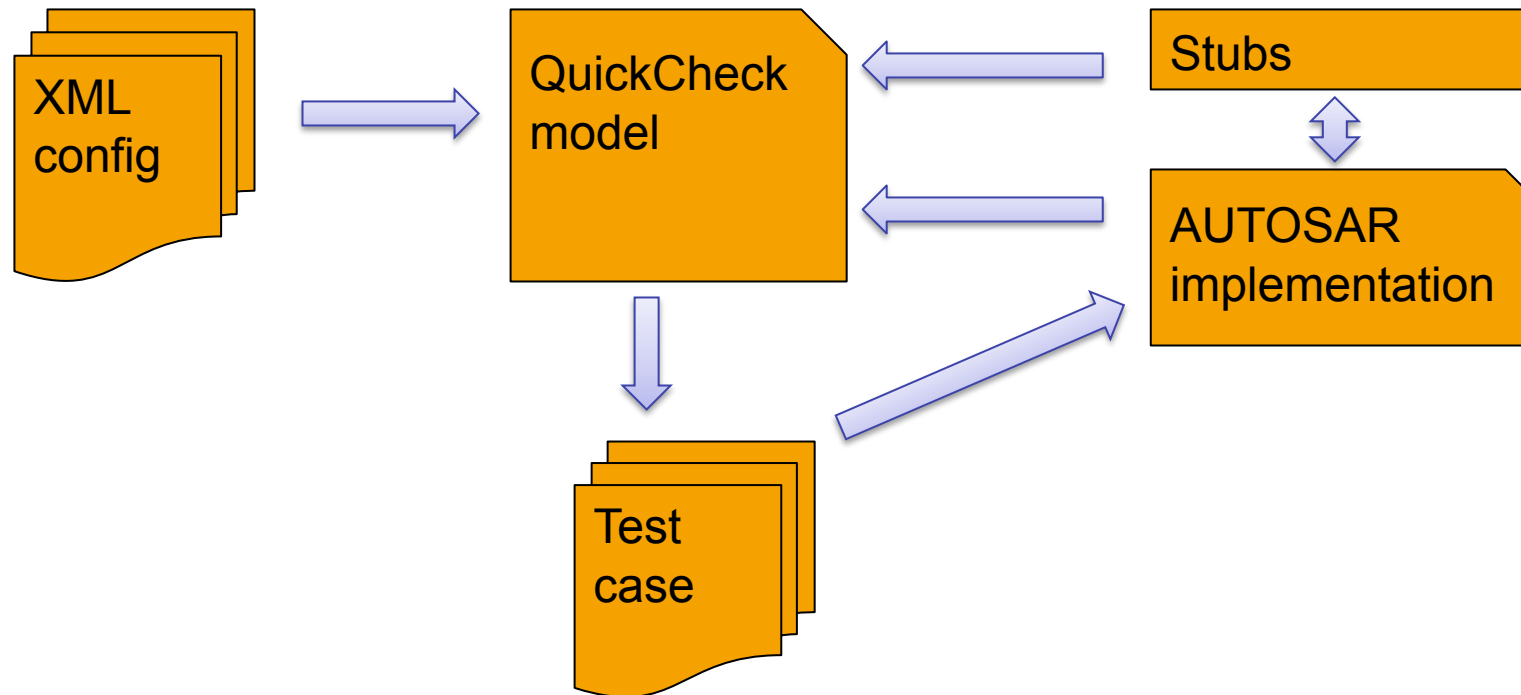
Sep/Oct 2010: Experiment (with Mentor Graphics)

- Test COM/PDUR with QuickCheck
- In parallel manual testing of same software (estimated 20 weeks)

approx 8000 lines of C code, representative component



- We have built a model for testing COM and PduRouter





We created a model

The model is configurable with an XML config file

Marshalling code is automatically generated from header files

C stub is only a 400 lines of code

QuickCheck model is 800 lines of code

Total: 2 person weeks work



## Conclusions:

We gain productivity

- Erlang less lines of code
- QuickCheck model instead of test cases

We have a scalable solution for AUTOSAR

In the future...

buy a car that has been tested with Erlang!