



# Lisp Flavoured Erlang LFE

Adding a new flavour to Lisp

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# What LFE isn't



- It isn't an implementation of Scheme
- It isn't an implementation of Common Lisp
  - In fact neither are possible on the Erlang VM (Global data, destructive operations, ...)
- It isn't an implementation of Clojure
  - Not really useful here (No Java classes, wrong concurrency model, ...)

# What LFE is



- LFE is a proper lisp based on the features and limitations of the Erlang VM
- LFE is attuned to vanilla Erlang and OTP
- LFE coexists seamlessly with vanilla Erlang and OTP
  
- Runs on the standard Erlang VM

# Erlang – problem domain



## First principles for language properties

- Lightweight concurrency
- Asynchronous communication
- Error handling
- Process isolation
- Continuous evolution of system
- High-level language

# Erlang – influencing factors



- No global data
- No mutable data
- Standard Erlang data types
- Pattern matching & guards
- Erlang functions
- Erlang modules
- Compiler/interpreter

# Data types



Erlang has fixed set of data types

- Numbers – integers & floating point
- Atoms (lisp symbols)
- Lists
- Tuples (lisp vectors)
- Binaries
- Opaque types

# Atoms/symbols



- Only has a name, no other properties
- One name space

→ No CL packages

→ No name munging to fake it:

~~foo in package bar => bar:foo~~

- Booleans are atoms `true` and `false`.

# Binaries



- Byte/bit data with constructors

```
(binary 1 2 3)
(binary (t little-endian (size 16))
        (u (size 4)) (v (size 4))
        (f float (size 32))
        (b bitstring))
```

- Properties – type, size, endianness, sign, unit
- Known types – integers, floats, binaries, unicode characters



# Binaries



- IP packet header

```
(binary (ip-version (size 4)) (h-len (size 4))
        (s-type (size 8)) (tot-len (size 16))
        (id (size 16)) (flags (size 3))
        (frag-off (size 13)) (ttl (size 8))
        (proto (size 8)) (hrd-chksum (size 16))
        (src-ip (size 32)) (dst-ip (size 32))
        (rest bytes))
```

- But must do `((foo a 35))` ☹️

# Records



- Do NOT define new data types
- Records are tuples
- Compile time only! ☹️
- Provide named elements to a tuple
- Tags tuple with record name

```
# (person "Robert Virding"  
    56  
    (hacker erlang lisp))
```

# Records



```
(defrecord name field-def-1
              field-def-2 ...)
```

`field-def = name | (name default-value)`

```
→ (make-name field-name val ...)
   (is-name rec)
   (match-name field-name pat ...)
   (name-field rec)
   (set-name-field rec val)
   (set-name rec field-name val ...)
   ...
```

# Syntax



[ ... ] an alternative to ( ... ) (Scheme)

Symbol is any atom which is not a number

|quoted symbol|

( ) [ ] { } . ' ` , , @ # ( #b ( separators

# ( ... ) tuple constant

#b ( ... ) binary constant

"abc" ⇔ (95 96 97) needs quoting ☹

#\a or #\xab; characters

# Pattern matching



- Pattern matching is a BIG WIN
  - Erlang VM supports pattern matching
- We use pattern matching everywhere
- Function clauses, `let`, `case` and `receive`
- Macros `cond`, `lc`, `bc`
- Almost as nice as in vanilla Erlang

# Pattern matching



- Variables are only bound through pattern matching

```
(let ((<pattern> <expression>)
      (<pattern> <expression>) ...))
...)
```

```
(case <expression>
  (<pattern> <expression> ...)
  (<pattern> <expression> ...)
  ...)
```

# Pattern matching



- Receive

```
(receive
  (<pattern> ...)
  (<pattern> ...)
  ...
  (after timeout
   ...))
```

- Cond

```
(cond (<test> ...)
      ((?= <pattern> <expr>) ...)
      ...)
```

# Patterns



- Like in vanilla Erlang patterns look like constructors
  - `(binary (f float (size 32))  
          (b bitstring))`
- Use quote `'` for literal values
  - `(tuple 'ok val)`
- Ambivalent for lists ☹
  - `(list a b c)`      `and (a b c)`
  - `(cons h t)`      `and (h . t)`



# Patterns



- Have aliases
  - `(= (tuple 'ok val) ret)`
  - Checked in lint
- Anonymous variable
  - `_`
- Multiply occurring variables not allowed
  - No implicit equality test
- Tuple and binary constants match literally

# Guards



```
(when (> x 5) (is_list y))
```

- Guards are `(when <test> ...)` expressions directly after the pattern
- Guards are simple tests with only predefined operators (like in vanilla Erlang)
- Need to use explicit equality tests

```
(tuple x x1) (when (== x x1))
```
- Can be used after any pattern!

# The Ugly



- Calling local functions and known BIFs is like “normal” lisp:

```
(! pid (tuple (self) (get-value x y z)))
```

- General call to function in another module:

```
(call other-mod other-func x y z)
```

- Usual call to known module and function:

```
(: lists member 'allan names) ☹️
```

- Users would like something like:

```
(lists:member 'allan names)
```

# Functions



- Erlang functions have both name and arity (no of arguments)
- So `foo/0` and `foo/1` are different functions
- Each Erlang function has only fixed number of arguments

→ LFE must do the same

# Functions



- So typically

```
(defun start (what)
  (foo what ())) ;Default options
```

```
(defun start (what opts)
  ...)
```

# Function heads



- Can do

```
(defun foo (a b c)
  (case a
    ((tuple 'ok val)
     (case b
       ((h . t)
        (case h
          ...))
       (() ...)))
    ...))
```

# Function heads



- But clearer

```
(defun foo
  ([ (tuple 'ok val) (h . t) c]
    ...))
  ([ (tuple 'ok val) () c]
    ...))
```

- Pattern matching compiler handles this very efficiently!

# Function definition



```
(defun member (x es)
  (cond ((== es ()) 'false)
        ((== x (car es)) 'true)
        (else (member x (cdr es)))))
```

```
(defun member
  ([x (e . es)] (when (== x e) 'true))
  ([x (_ . es)] (member x es))
  ([x ()] 'false))
```

- Uses pattern matching and will be more efficient



# Lisp-1 vs. Lisp-2



- Tried Lisp-1 but it didn't really work, resulted in funny behaviour
- Erlang functions have name *and* arity
- Lisp-2 fits Erlang VM better
- So we have Lisp-2, or rather Lisp-2+
- Result is more consistent and better (I think)

# Lisp-1 vs. Lisp-2



- In Lisp-1

```
(define (foo x y) ...)  
(define (bar x y)  
  (let ((foo (lambda (a) ...)  
        ...))  
    (foo x y)  
    ...))
```

- Which `foo` should you call?
  - Local `foo` variable and get a `bad_arity` error?
  - Global `foo/2` and succeed?

# Lisp-1 vs. Lisp-2



- We follow CL here:

```
(defun foo (x) ...)  
(defun foo (x y) ...)
```

```
(defun bar (x y z)  
  (flet ((foo (x y) ...)) ;Shadows top  
    (let ((bar (lambda (x) ...))  
          (foo (funcall bar x) y)  
          (foo z) ;Calls top  
          ...)))
```

- Also have `(fletrec ((foo (x y) ...) ...))`

# Macros



- Macros are UNHYGIENIC!
- No (`gensym`)
  - Unsafe in long-lived systems
  - But probably must have
- Really only compile time at the moment
  - Except in interpreter and shell
- Core forms can ***never*** be shadowed

# Macros



- CL based but with pattern matching

```
(defmacro foo (a b) ...)  
(defmacro bar  
  (pat ...)  
  (pat ...))
```
- Pattern matches whole argument list
- Backquote ``macro`
- Scheme R5RS based syntax rules with ellipses

# Erlang Modules



- Must use the existing module system:
  - Very basic – flat module space
  - All functions exist in modules
  - Functions only exist in modules
  - Modules are the unit of compilation
  - Modules are the unit of code handling
  - Modules really only have name and exported functions
  - There are NO interdependencies between modules!

# LFE Modules



- LFE module consists of
  - Macro definitions
  - Module definition
  - Macro calls
  - Function definitions
  - Compile time function definitions
- Macros can be defined anywhere but must be defined before being used
- Macros can define macros and functions

# LFE Modules



```
(defmodule foo
  (export (start 0) (start 1)
          (stop 0)
          (call 2) (cast 2))
  ;; Only save using module name.
  (import (from lists
            (all 2) (map 2)))
  (author "Robert Virding")
  ...)
```

- Module definition must be first non-macro form



# Function scoping



- Within a module:
  - Default predefined Erlang BIFs
  - Explicit imports
  - Top functions in module
  - Local functions defined by `flet`, `fletrec`
- So no problem redefining Erlang BIFs or imports. Macros!
- Core forms can ***never*** be shadowed

# Core Forms



```
(case expr clause ...)  
(if test true false)  
(receive clause ... (after timeout ...))  
(catch ...)  
(try expr (case ...) (catch ...) (after ...))  
(lambda ...)  
(match-lambda clause ...)  
(let ...)  
(let-function ...), (letrec-function ...)  
(cons h t), (list ...) (tuple ...) (binary ...)  
(func arg ...), (funcall var arg ...)  
(call mod func arg ...)  
(define-function name lambda|match-lambda)  
(define-macro name lambda|match-lambda)
```

# Core macros



```
(: mod func arg ...)           ;Literal mod name
(flet ...), (fletrec ...)
(let* ...), (flet* ...)
(cond ...)                     ;(=? pat expr)
(andalso ...), (orelse ...)
(do ...)                       ;Scheme
(lc (qual ...) expr ...)       ;(<- pat expr)
(bc (qual ...) expr ...)       ;(<= pat bin)
(fun name arity), (fun mod name arity)
(++ ...)
```

- And a bunch of CL inspired macros - **defun**, **defmacro**

# LFE compiler



- 3 passes
  - Macro expansion
  - Linting (error checking)
  - Code generation
- Lint and codegen only see LFE core forms
- Generates Core erlang
- LFE core forms  $\Leftrightarrow$  Core erlang
  - So compiler relatively simple

# LFE interpreter



- Can evaluate all LFE expressions

BUT ☹️

- Erlang VM only supports compiled modules and functions!
- No support for seamlessly mixing compiled and interpreted functions
- Interpreter not useful in same way for development

# LFE shell



- Simple REPL
- Builtin variables `+` `++` `+++` `-` `*` `**` `***`
- Can set variables with `(set pat expr)`
- `(slurp file)` to load file and interpret all functions and macros
- Cannot define functions and macros (yet)
- No `(spit file)` yet either

# LFE features



- The usual good lisp stuff – sexprs, macros, code ↔ data
- Extensive use of pattern matching
- Uses Erlang data types and builtin functions
- Built on small core extended with macros
- Compiler, interpreter and shell

# The BIG question



Apart from the Answer to Life, the Universe, and Everything

Will LFE end the complaints and  
moaning about Erlang syntax?



# The Answer



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# NO!



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## LFE

Github: <http://github.com/rvirding/lfe>

Google groups:

<http://groups.google.se/group/lisp-flavoured-erlang>