

# Prerequisites:

*Erlang*

*Rebar*

*Git*

```
git clone git://github.com/eproxus/meck.git
```



Erlang Solutions Ltd.

# Meck Tutorial

Learning Mocks with Meck



# What Is Mocking?

- Dummy objects
- Fake objects
- Stubs
- Mocks

<http://martinfowler.com/articles/mocksArentStubs.html>

# What Is Mocking?

- Dummy objects
  - Fake objects
  - Stubs
  - Mocks
- } meck

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# Where Is meck Used?

- ESL - Many internal projects
- Basho - Riak Enterprise
- Hibari - The Hibari key value store
- Mochi Media - In-game Advertising
- 100+ projects on GitHub

# Alternative Ways To Mock

```
test() ->  
% Setup mock  
F = "test/mock.erl",  
{ok, M, B} =  
    compile:file(F, [binary]),  
code:load_binary(M, F, B),  
  
% Run tests  
?assert(system_under_test:run()),  
  
code:purge(mock).
```

# Other Mocking Libraries

- erlymock - <https://github.com/sheyll/erlymock>

Unmaintained?

- emock - <https://github.com/noss/emock>
- effigy - <https://github.com/cliffmoon/effigy>

# Create a Module

```
1> meck:new(test).
```

```
ok
```

```
2> test:module_info().
```

```
[{exports, [{module_info, 0},  
            {module_info, 1}]},  
 {imports, []},  
 {attributes, [{vsn, [276740...]}]},  
 {compile, [{options, []},  
            {version, "4.7.4"},  
            {time, {2011, 5, 30, 11, 48, 5}},  
            {source, "."}]}
```



# Add Functions

```
3> meck:expect(test, foo,  
              fun() -> bar end).
```

ok

```
4> test:foo().
```

bar

```
5> meck:expect(test, baz, 0, qux).
```

ok

```
6> test:baz().
```

qux

# Returning Changing Results

```
7> meck:sequence(test, read, 0,  
                ["foo", "bar", eof]).
```

ok

```
8> test:read().
```

"foo"

```
9> test:read().
```

"bar"

```
10> test:read().
```

eof

```
11> test:read().
```

eof

# Returning Changing Results

```
12> meck:loop(test, count, 0,  
              [1, 2, 3, 2]).
```

ok

```
13> [test:count()  
     || _ <- lists:seq(1, 10)].  
[1, 2, 3, 2, 1, 2, 3, 2, 1, 2]
```

# Delete Functions

```
14> meck:delete(test, foo, 0).
```

```
ok
```

```
15> test:foo().
```

```
** exception error: undefined function  
test:foo/0
```

```
16> test:module_info().
```

```
[{exports, [{read, 0}, {count, 0}, {baz, 0},  
            {module_info, 0},  
            {module_info, 1}]},  
...]
```

# Yay, exercises!

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# Delete Functions

```
14> meck:delete(test, foo, 0).
```

```
ok
```

```
15> test:foo().
```

```
** exception error: undefined function  
test:foo/0
```

```
16> test:module_info().
```

```
[{exports, [{read, 0}, {count, 0}, {baz, 0},  
            {module_info, 0},  
            {module_info, 1}]},  
...]
```

# Delete Functions

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14> meck:delete(test, foo, 0).
```

```
ok
```

```
15> test:foo().
```

```
** exception error: undefined function  
test:foo/0
```

```
16> test:module_info().
```

```
[{exports, [{read, 0}, {count, 0}, {baz, 0},  
            {module_info, 0},  
            {module_info, 1}]},  
...]
```

# Delete Functions

```
14> meck:delete(test, foo, 0).
```

```
ok
```

```
15> test:foo().
```

```
** exception error: undefined function
```

```
test:foo/0
```

```
16> test:module_info
```

```
[{exports, [{read, 0}, {write, 0}, {az, 0}],
```

```
{module_info, 1}],
```

```
...]
```





# Linking

17>

```
=ERROR REPORT== 30-May-2011::15:10:55 ==  
** Generic server test_meck terminating  
** Last message in was  
    {'EXIT', <0.63.0>,  
     {undef, [{test, foo, []}, ...]}}  
  
** When Server state == {state, test, ...}  
  
** Reason for termination ==  
** {'module could not be loaded',  
    [{test, foo, []}, ...]}
```

# Linking

```
18> meck:new(test, [no_link]).
```

```
ok
```

```
19> exit(crash).
```

```
** exception exit: crash
```

```
20> test:module_info().
```

```
[{exports, [{module_info, 0},  
            {module_info, 1}]},  
 ...]
```

# Validating a Module

```
21> meck:validate(test).
```

```
true
```

```
22> Foo = fun(A) when is_integer(A) ->  
        bar  
        end.
```

```
#Fun<erl_eval.6.80247286>
```

```
23> meck:expect(test, foo, Foo).
```

```
ok
```

```
24> test:foo(1).
```

```
bar
```

```
25> meck:validate(test).
```

```
true
```

# Validating a Module

```
26> test:foo(a).
```

```
** exception error: no function clause  
   matching
```

```
erl_eval:'-inside-an-interpreted-  
fun-'(a)
```

```
27> meck:validate(test).
```

```
false
```

# Exceptions

```
28> meck:validate(test).
```

```
true
```

```
29> meck:expect(test, foo,  
             fun() -> exit(crash) end).
```

```
ok
```

```
30> test:foo().
```

```
** exception exit: crash  
   in function meck:exec/4  
   in call from test:foo/0  
   called as test:foo()
```

```
31> meck:validate(test).
```

```
false
```

# Exceptions

```
32> meck:expect(test, foo,  
      fun() ->  
        meck:exception(exit, crash)  
      end).
```

ok

```
33> test:foo().
```

```
** exception exit: crash  
   in function meck:exception/2  
   in call from test:foo/0  
   called as test:foo()
```

```
34> meck:validate(test).
```

true

# Exceptions

```
35> try test:foo()  
    catch _:_ -> erlang:get_stacktrace()  
    end.
```

```
[{meck,exception,2},  
 {meck,exec,4},  
 {test,foo,[]},  
 {erl_eval,do_apply,5},  
 {erl_eval,try_clauses,8},  
 {shell,exprs,7},  
 {shell,eval_exprs,7},  
 {shell,eval_loop,3}]
```

Yay, exercises!

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# Original Modules

```
36> l(original).  
{module,original}
```

```
37> original:a().
```

```
a
```

```
38> original:b().
```

```
b
```

```
6> meck:new(original, [no_link]).
```

```
ok
```

```
7> original:a().
```

```
** exception error: undefined function  
original:a/0
```

# Original Modules

```
10> meck:new(original, [no_link,  
                        passthrough]).
```

ok

```
11> meck:expect(original, b, 0, z).
```

ok

```
12> original:a().
```

a

```
13> original:b().
```

z

# Original Modules

```
14> original:double(1).
```

```
2
```

```
15> meck:expect(original, double,
```

```
15>     fun(1) -> foo;
```

```
15>     (A) -> meck:passthrough([A])
```

```
15>     end).
```

```
ok
```

```
16> original:double(1).
```

```
foo
```

```
17> original:double(2).
```

```
4
```

# History

```
18> meck:expect(original, a,  
                fun(1) -> foo end).
```

ok

```
19> original:a(2).
```

```
** exception error: function clause...
```

```
20> meck:history(original).
```

```
[{<0.84.0>, {original, a, []}, a}, % {MFA, R}  
 {<0.84.0>, {original, b, []}, z},  
 {<0.84.0>, {original, c, [1]}, foo},  
 % {MFA, C, R, ST}  
 {<0.84.0>, {original, a, [2]},  
  error, function_clause,  
  [{original, a, [2]}, ...]}]
```

# History

```
21> meck:called(original, '_', '_').
```

```
true
```

```
22> meck:called(original, a, ['_']).
```

```
true
```

```
22> meck:called(original, a, [2]).
```

```
true
```

```
23> meck:called(original, x, ["nope"]).
```

```
false
```

# Multiple Modules

```
29> Mods = [x, y, z].
```

```
[x, y, z]
```

```
30> meck:new(Mods).
```

```
ok
```

```
31> meck:expect(Mods, foo, 0, bar).
```

```
ok
```

```
32> [M:foo() || M <- Mods].
```

```
[bar, bar, bar]
```

```
33> meck:validate(Mods).
```

```
true
```

```
34> meck:unload(Mods).
```

```
ok
```

Yay, exercises!

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# Using meck With EUnit

```
some_test() ->  
    ok = meck:new(t),  
        ?assertEqual(result, m:f()),  
        ?assert(meck:called(t, f, [1, a])),  
        ?assert(meck:validate(t)),  
    ok = meck:unload(t).
```



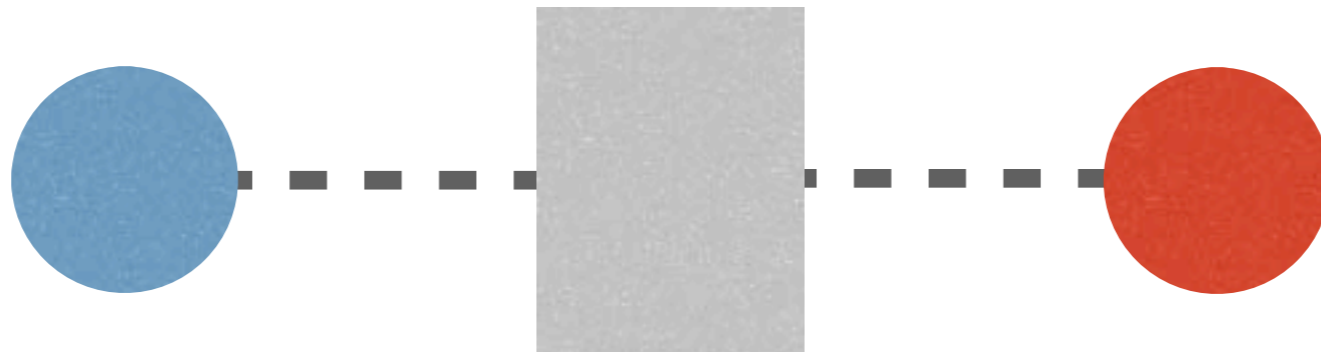
# Using meck With EUnit

```
some_test_() ->  
  {foreach, fun setup/0, fun teardown/1,  
    [fun test_a/0, fun test_b/0,  
     fun test_c/0]}
```

```
setup() ->  
  Mods = [x, y, z],  
  meck:new(Mods),  
  meck:expect(x, foo, 0, bar), % ...  
  Mods.
```

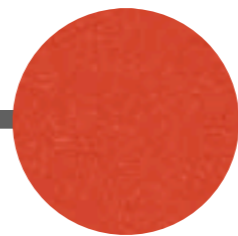
```
teardown(Mods) -> meck:unload(Mods).
```

# Behind the Scenes

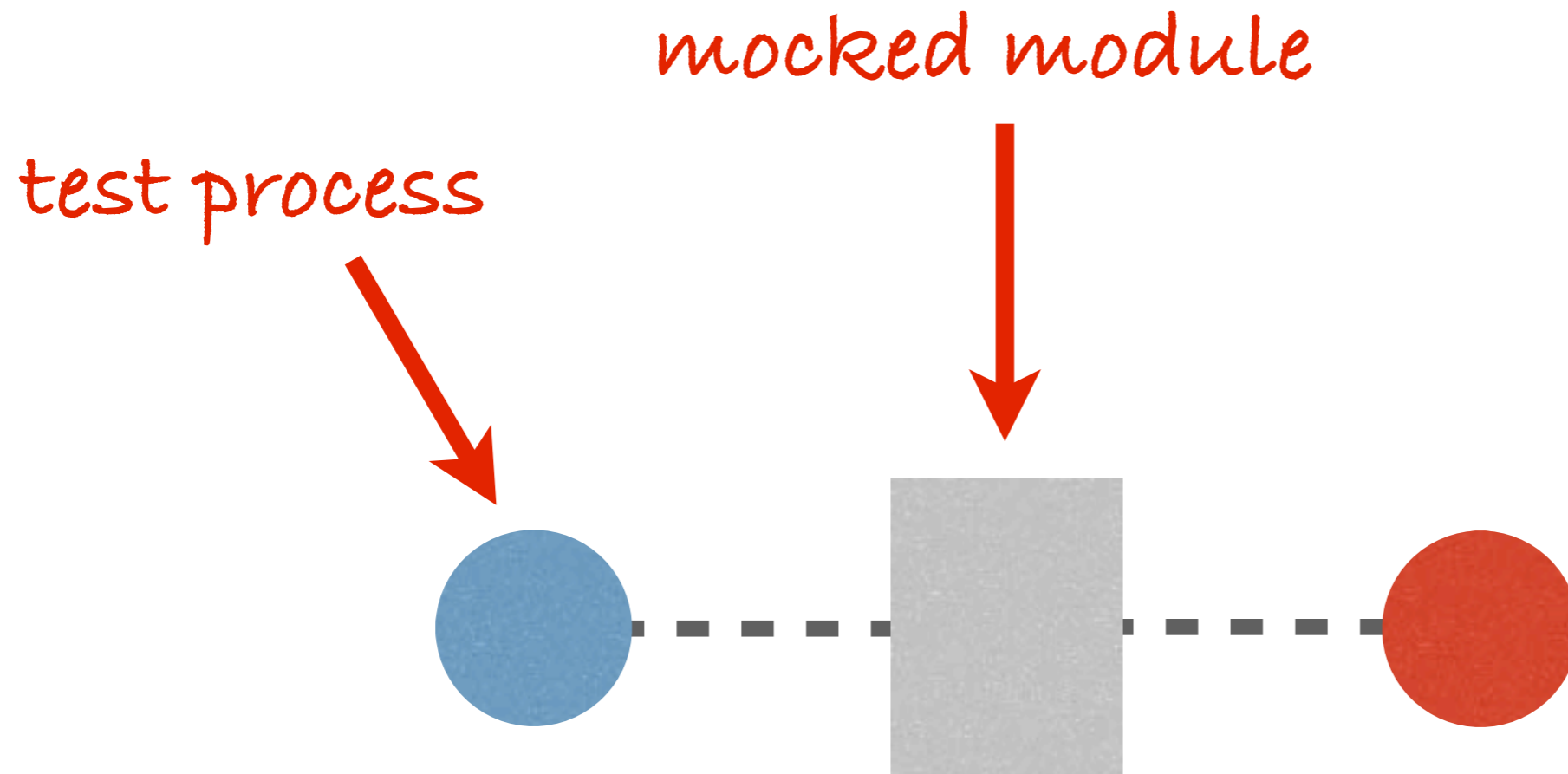


# Behind the Scenes

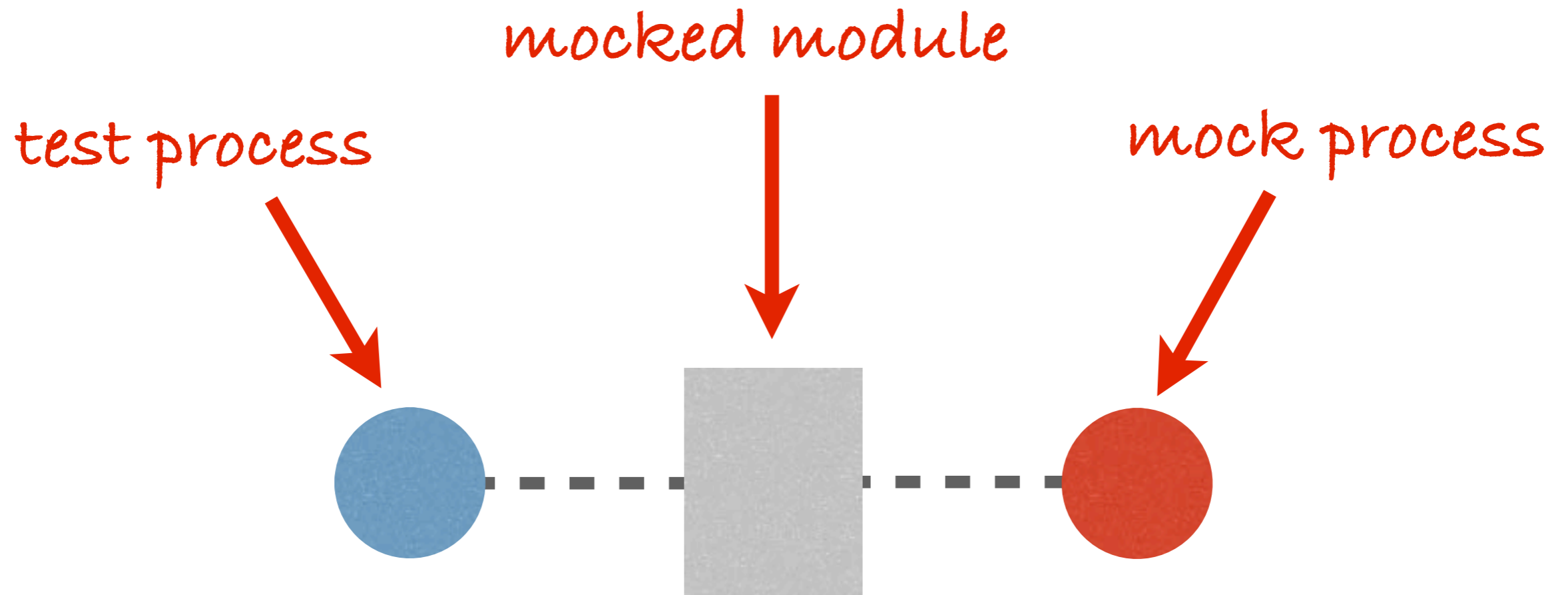
test process



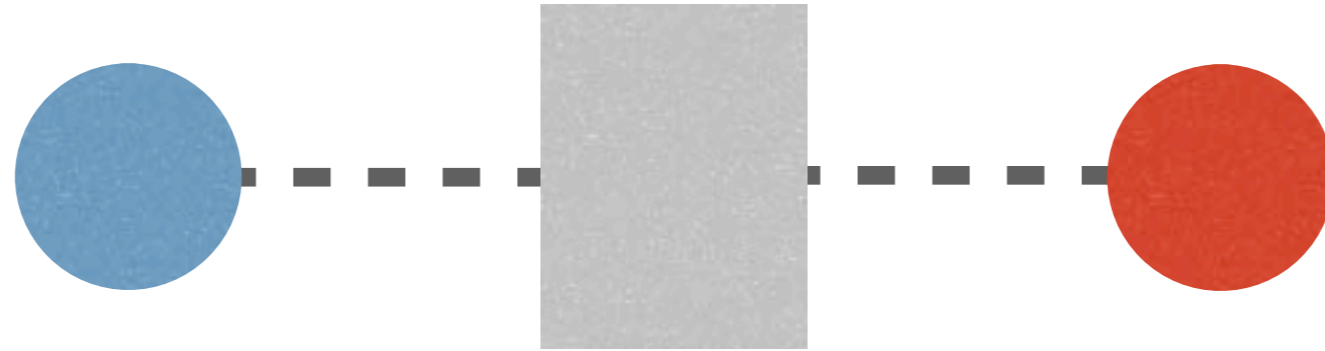
# Behind the Scenes



# Behind the Scenes

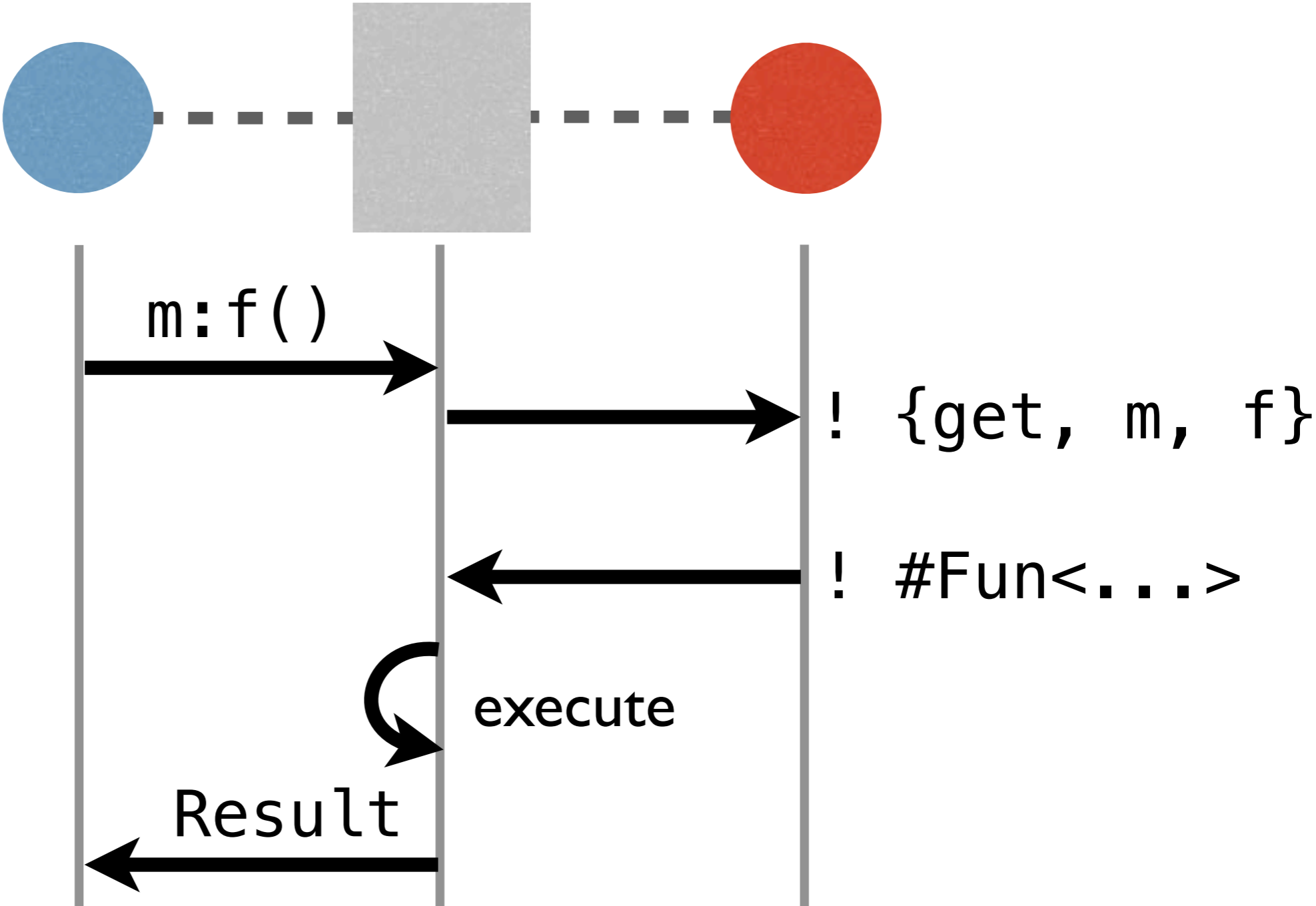


# Behind the Scenes



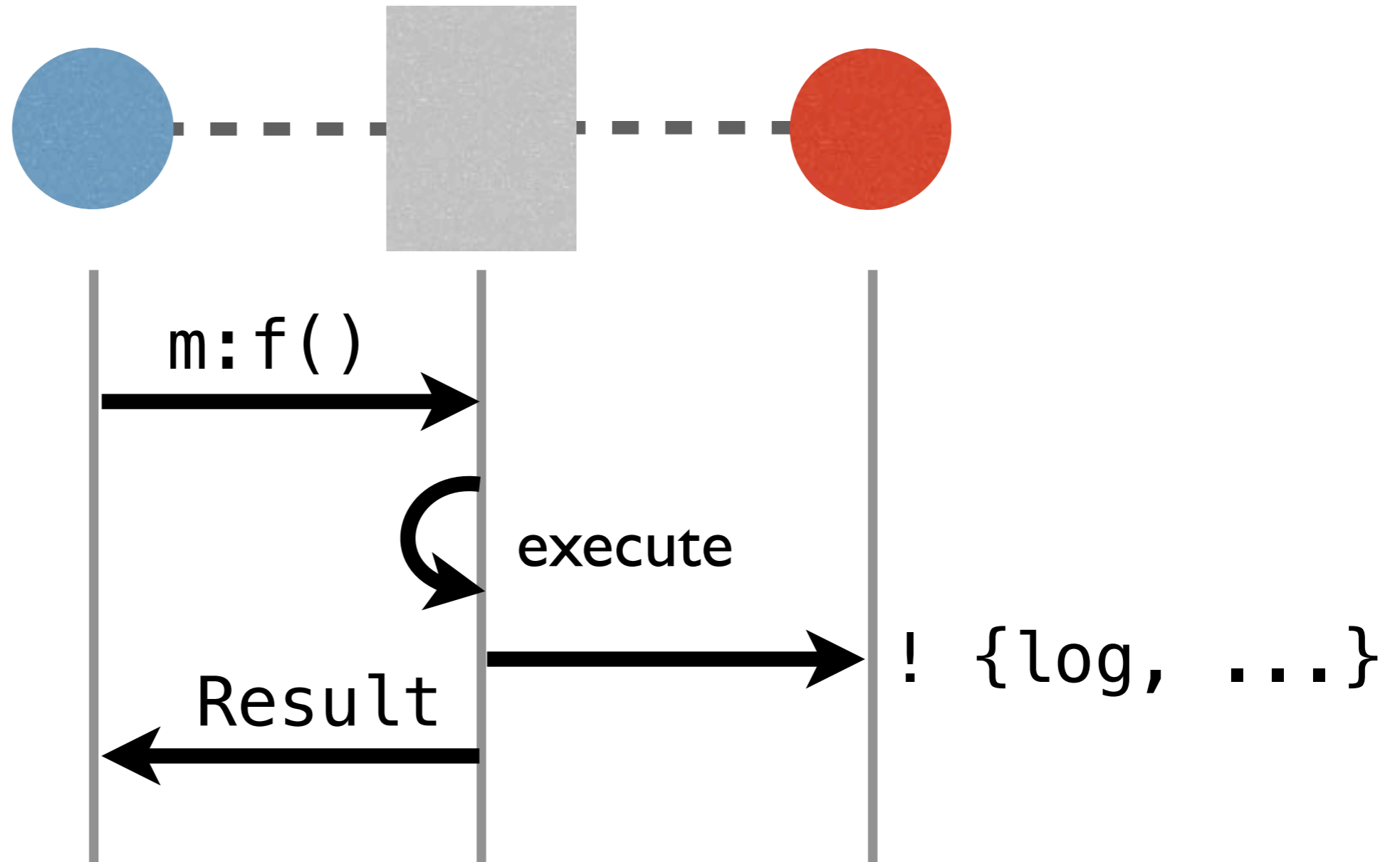
# Behind the Scenes

```
meck:expect(m, f, fun() -> Result end)
```



# Behind the Scenes

```
meck:expect(m, f, 0, Result)
```





# Get It, Use It, Improve It!

[github.com/eproxus/meck](https://github.com/eproxus/meck)

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Erlang Solutions in Stockholm is hiring!

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