



Testing What Must Work Not Only What Souldn't Fail

by Samuel Rivas

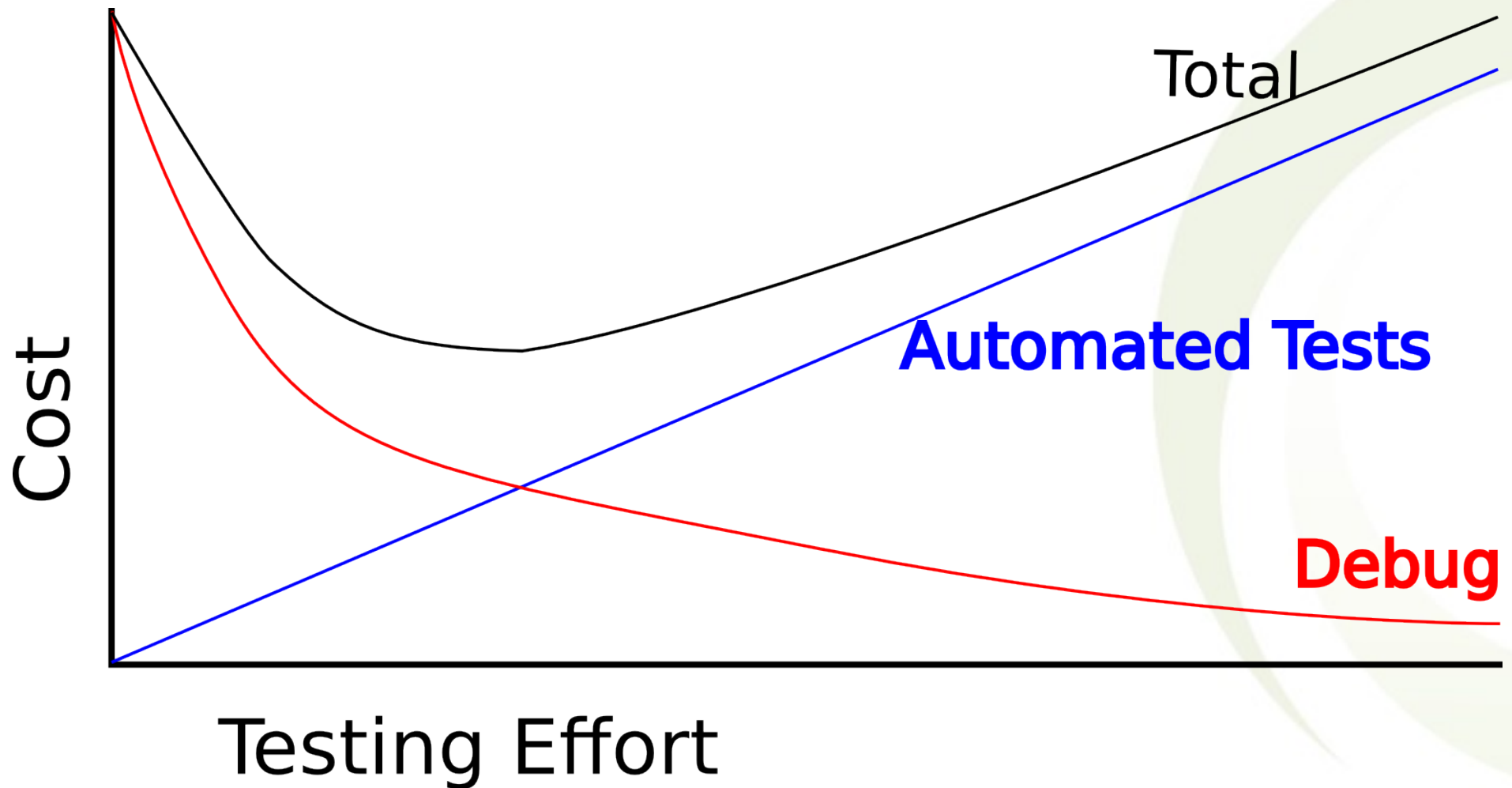
samuel.rivas@interroud.com



Testing plays an important role in development, specially when many developers team together



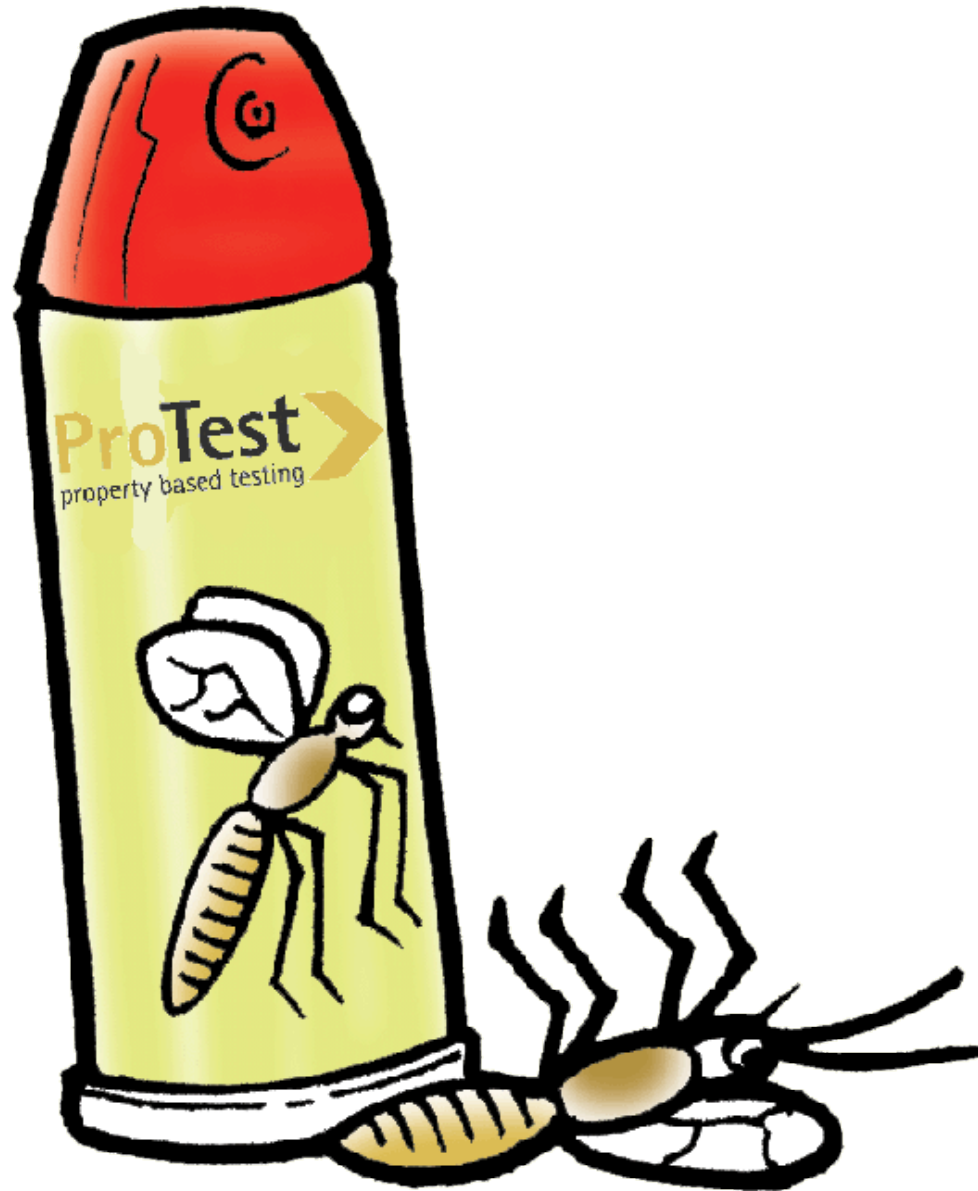
You know testing is a powerful tool, what you want to know is how to test more effectively



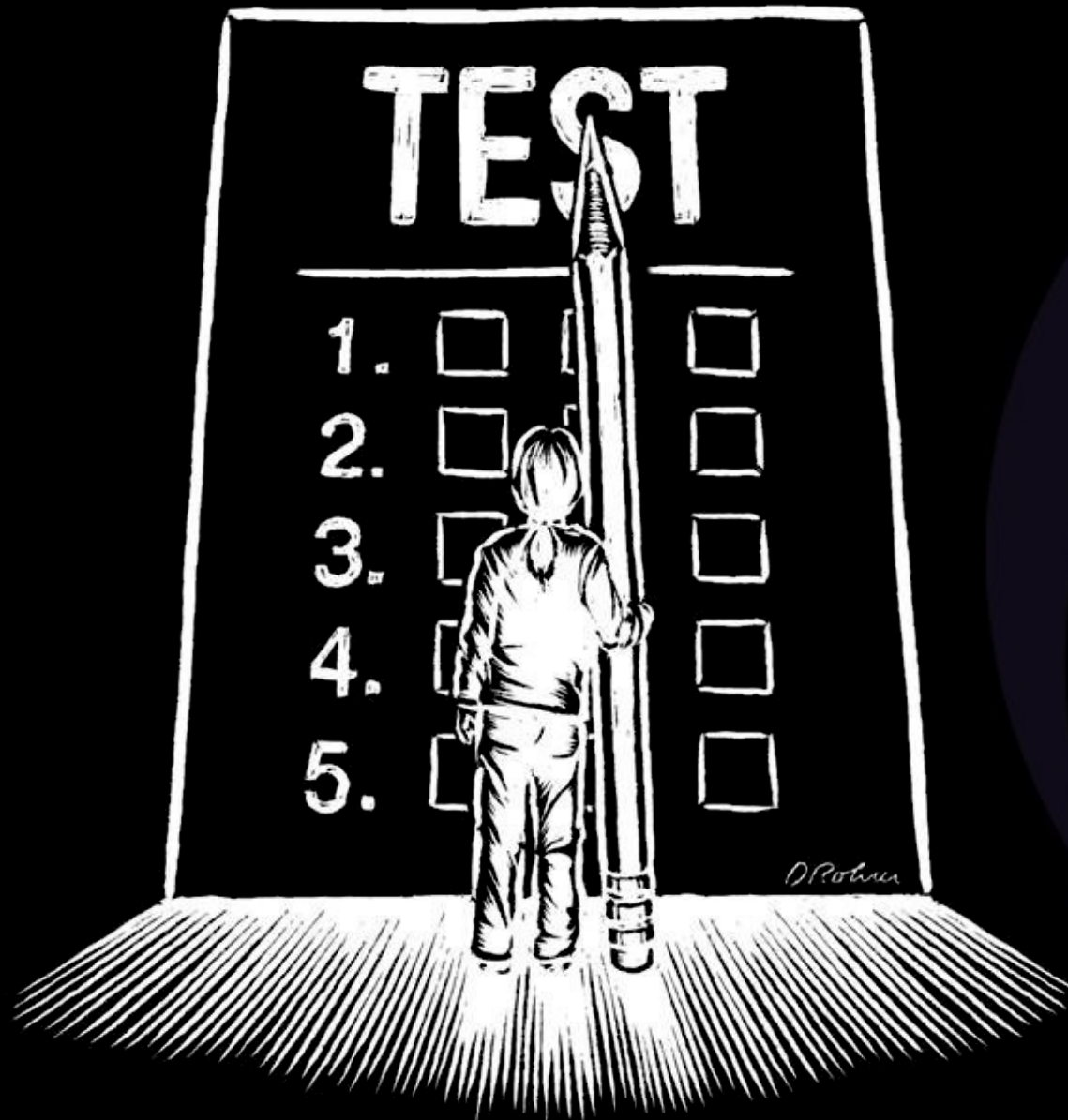
Even with zealous TDD, skilled development teams can still introduce bugs without doing anything stupid



You can use property based testing to build stronger tests



You need to understand what are the advantages of property based testing to apply it effectively





Testing

a classical story

Traditional test cases are concrete samples of behaviour that developers, not computers, will generalise

✓ `sum(0,0) == 0`

✓ `sum(0,1) == 1`

✓ `sum(0,2) == 2`

✓ `sum(1,1) == 2`

✓ `sum(1,2) == 3`

`Sum(0,0) → 0;`

`Sum(0,1) → 1;`

`Sum(0,2) → 2;`

`Sum(1,1) → 2;`

`Sum(1,2) → 3.`

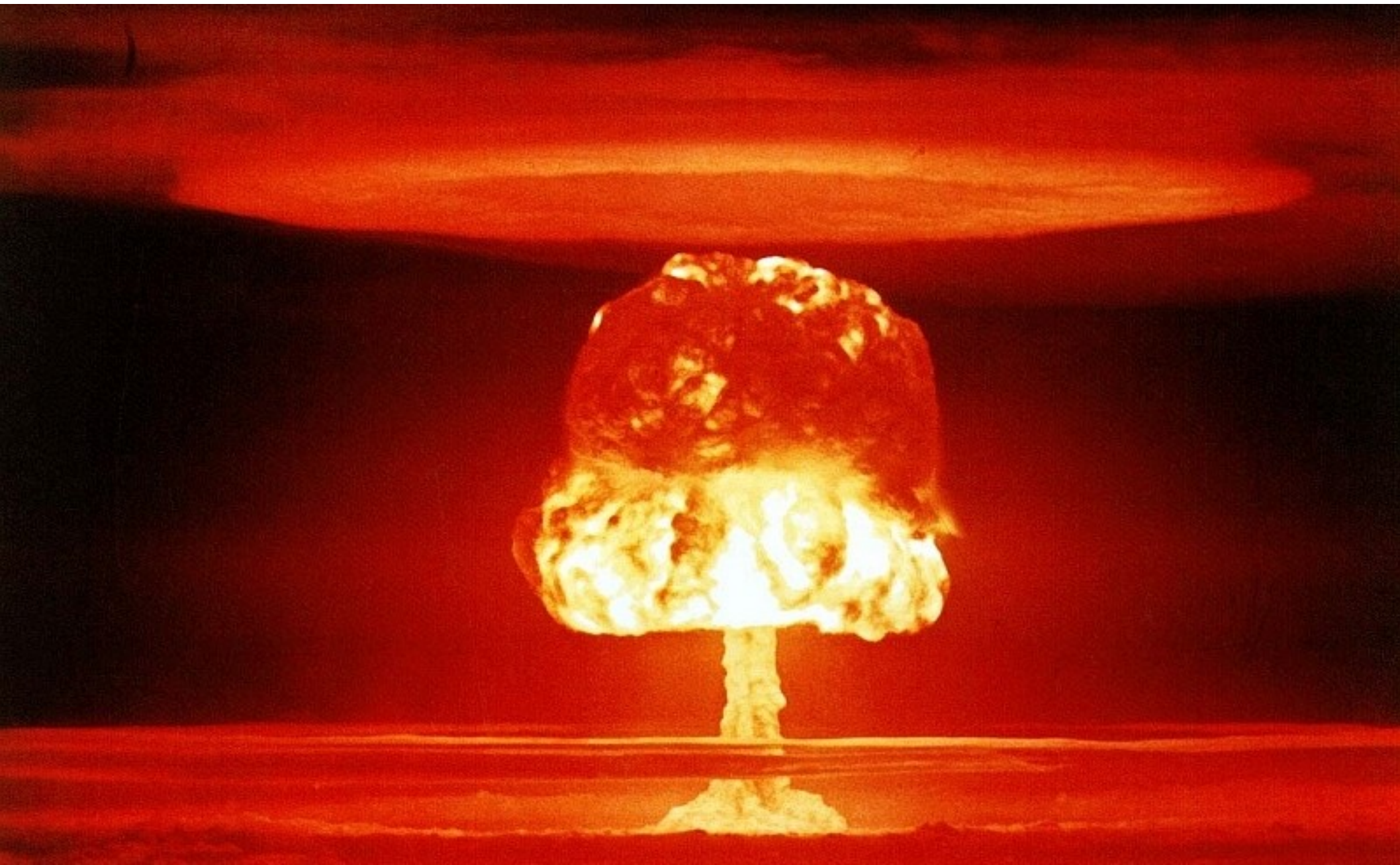
A team builds a suite of test cases, and works towards a generic solution that passes all of them

```
?assertEqual(  
    "Erlang rulez!",  
    template:apply(  
        "@lang@ rulez!", [{"lang", "Erlang"}])
```



A second team enhances the program,
passing new tests plus the former ones

```
?assertEqual("@",template:apply("@@",[]))
```



The new feature interacts with the old one
in a way existing tests don't describe

```
1> template:apply(  
  "@name@@@domain@",  
  [{"name", "samuel.rivas" },  
   {"domain", "interoud.com"}]).  
** exception error:  
   {variable_not_found, "name@@domain" }
```


Testing Reloaded

A Property Based Testing Remake

We would like to describe the computer the behaviour we want, and let it test it automatically

For all X , $X+0 == X$

For all X , $X+1 == \text{next}(X)$

For all X, Y , $X+(Y+1) == (X+Y)+1$

~~Sum (0, 0) → 0;
Sum (0, 1) → 1;
Sum (0, 2) → 2;
Sum (1, 1) → 2;
Sum (1, 2) → 3.~~

A team gets a description of the same template library and writes a property

*For all template T , list of variables X ,
and list of substitutions X' , $\text{apply}(T, X)$ yields
 T with X values switched to those of X'*

Extending the library involves extending the property

*For all template T , list of variables X ,
and list of substitutions X' , $\text{apply}(T, X)$ yields
 T with X values switched to those of X'
and all escaped at symbols
turned into at symbols*

The new property doesn't allow the bug slip through like in the previous story

```
Template: "@ @@ @"
```

```
Substs : [{" ", ""}]
```

```
Expected: ""
```

```
Got: {error, {variable_not_found, " @ "}}
```

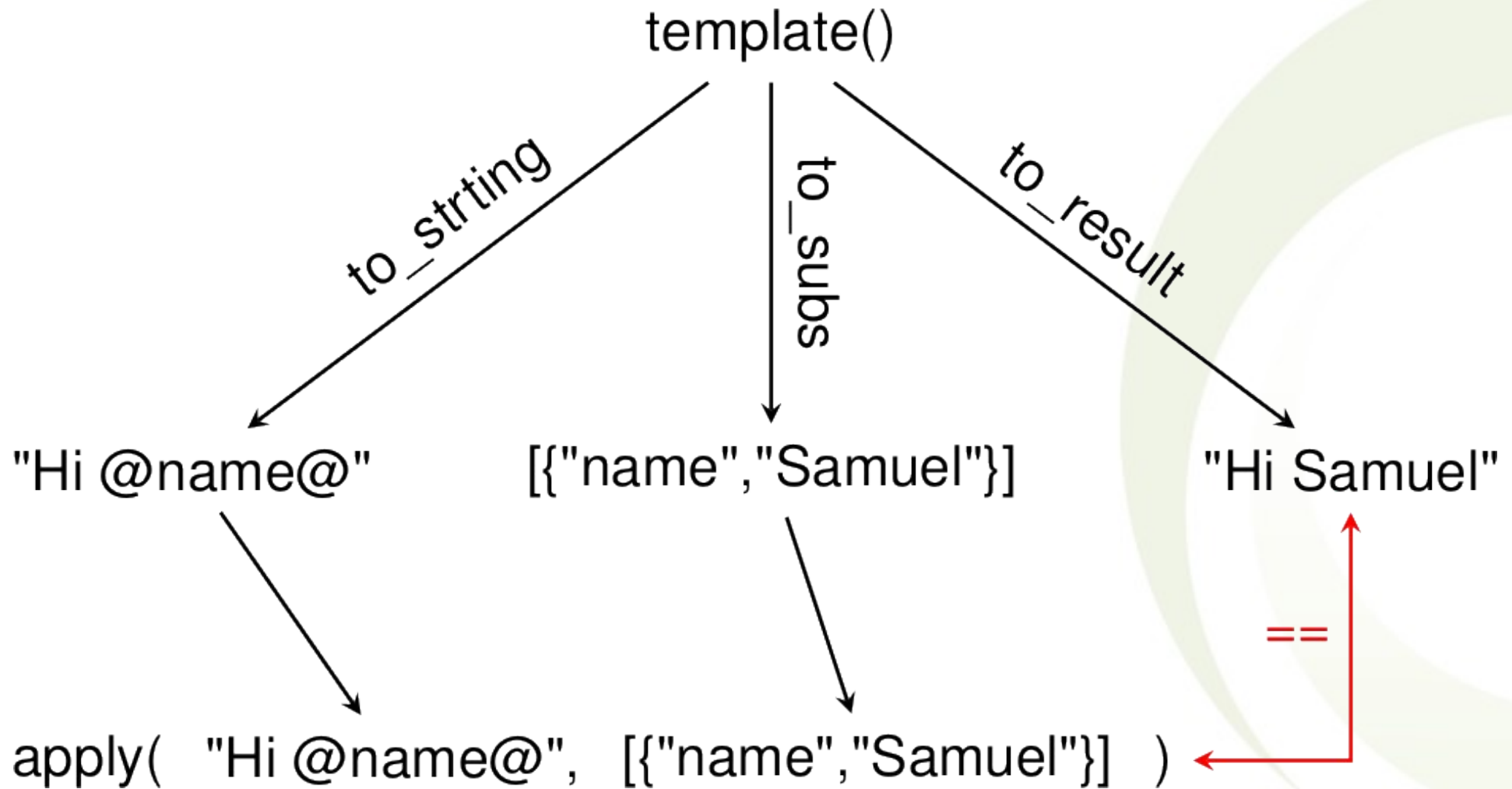

ProTest researchers explored different practical ways of achieving this type of testing

ProTest 
property based testing

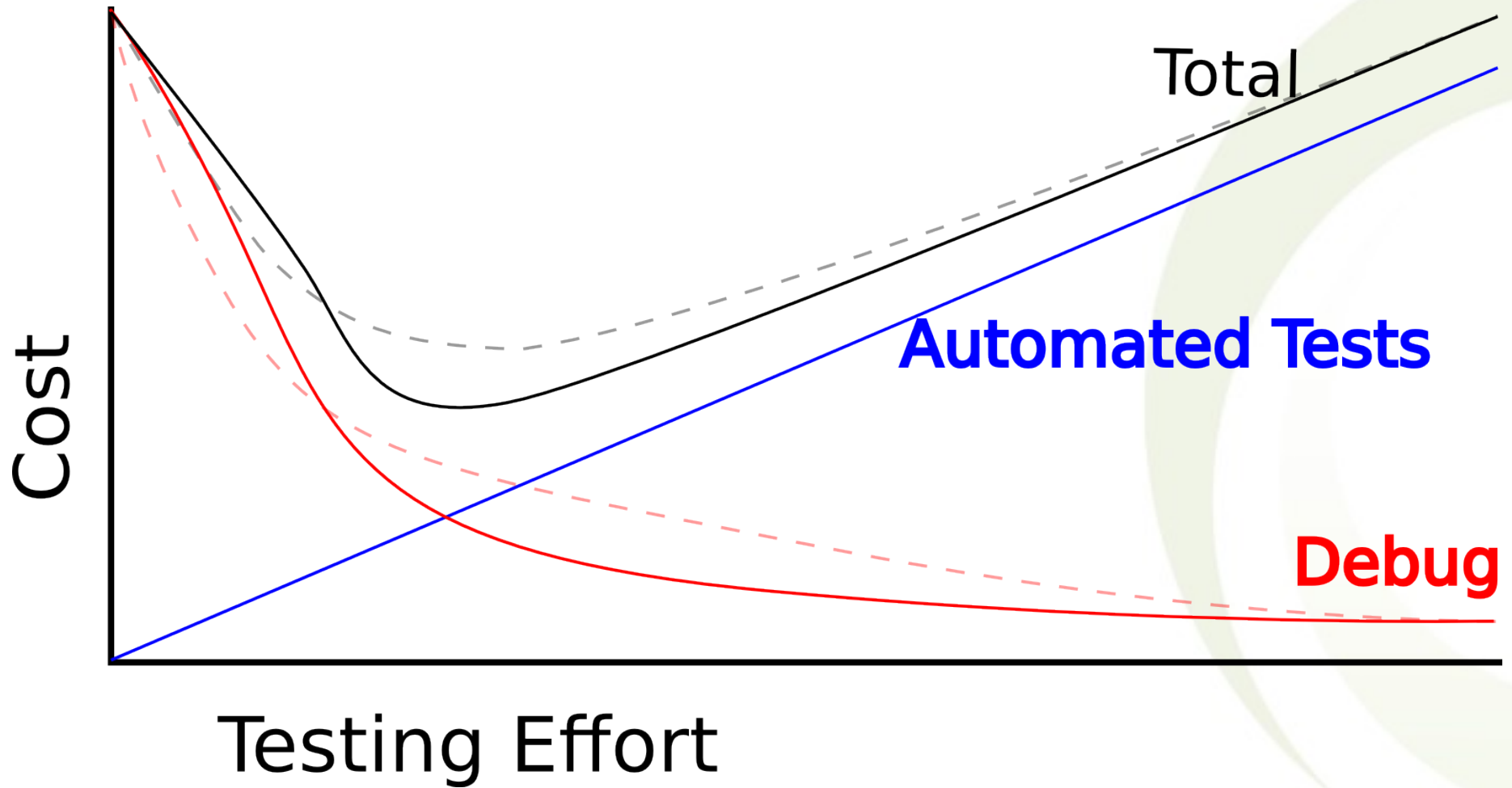
With QuickCheck we define data generators so that the computer can randomly look for a counterexample

```
?FORALL(T, template(),
  template:apply(
    to_string(T), to_subs(T))
  == to_result(T)).
```

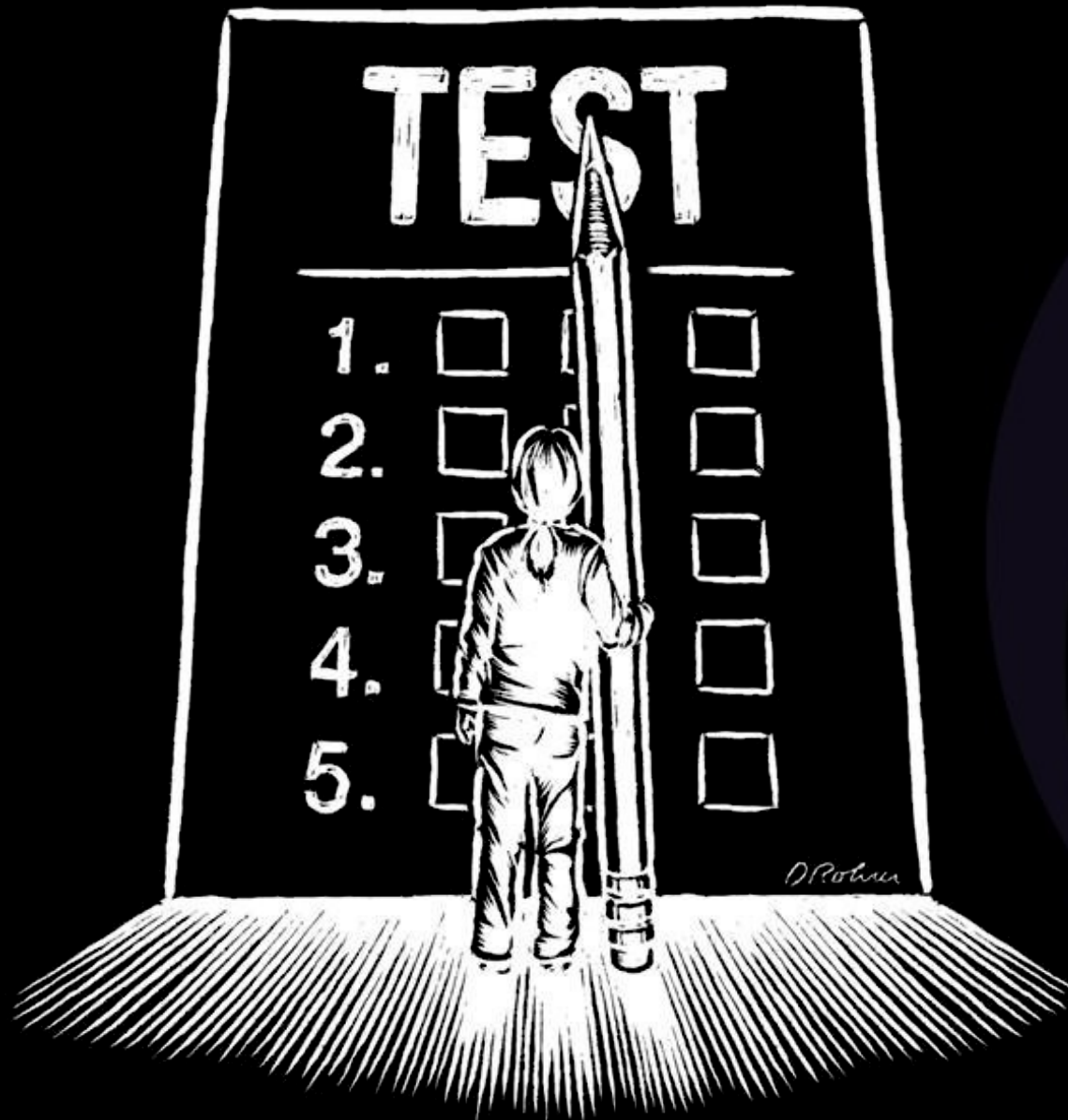
The trick in this case is that we derive inputs and outputs from the same abstract representation



You know testing is a powerful tool, what you want to know is how to test more effectively



You need to understand what are the advantages of property based testing to apply it effectively





Thank You!