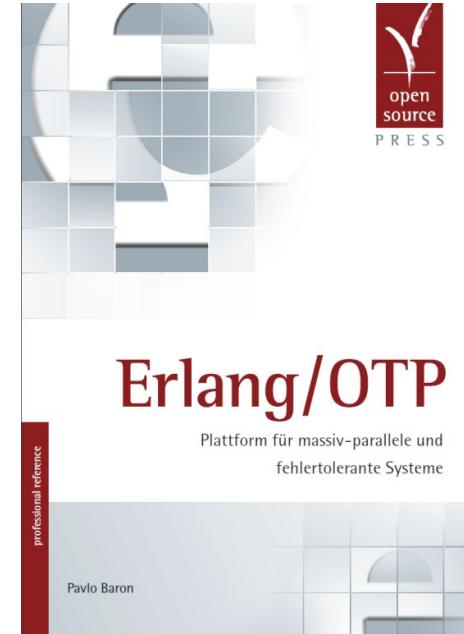
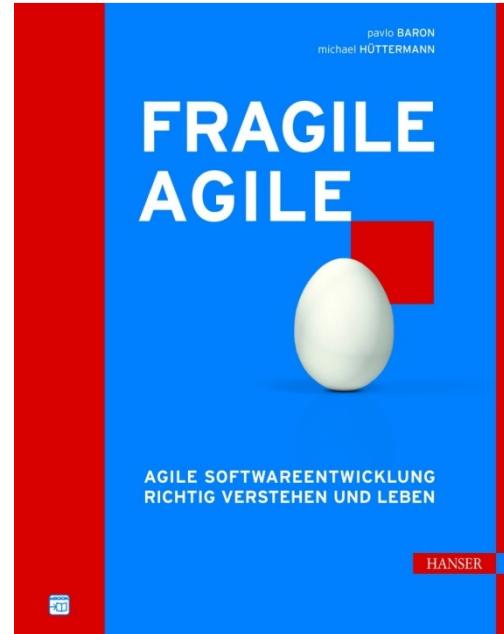
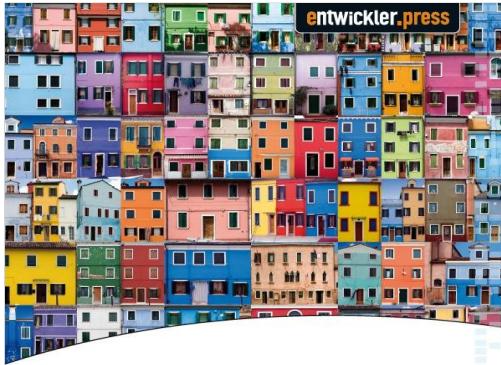


What can be done with



but should better be done with





Geek's
Guide
To The Working Life

Pavlo Baron
pavlo.baron@codecentric.de
@pavlobaron

Hey, dude.

What sort of application
should be optimally implemented
using your language?



.NET dude:

win*

Python dude:

scipy

Ruby dude:

cool*

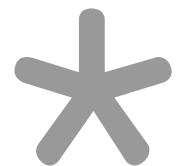
Clojure, Groovy, Scala dude:

java*

Putonghua dude:

謝謝

Java dude:



Erlang dude:

fit → do();

_ → badarg.

This dude in front of you

is **very** picky.



So, let's assume that:



Java™

==



==



```
List<Integer> l =  
    Arrays.asList(1, 2, 3, 4, 5);  
List<Integer> r =  
    new ArrayList<Integer>();  
for (int i : l) {  
    r.add(i * 2);  
}
```

```
List<Integer> l =  
    Arrays.asList(1, 2, 3, 4, 5);  
Iterable<Integer> t =  
    Iterables.transform(l,  
        new Function<Integer, Integer>() {  
            public Integer apply(Integer i) {  
                return i * 2;  
            }  
        } );
```





And this is just a simple map.
It gets even worse
with **filter** and **fold**



[X * 2 || X <- lists:seq(1, 5)].

so what?





```
List<Integer> l = Arrays.asList(1, 2, 3, 4, 5); Iterable<Integer> t = Iterables.transform(l, new Function<Integer, Integer>() {public Integer apply(Integer i) {return i * 2;}});
```

your colleagues will love it





That works!



```
synchronized (this) {  
    if (!crawledSites.contains(site)) {  
        linkedSites.add(site);  
    }  
}
```

...

```
public class CountingSemaphore {  
    private int signals = 0;  
    public synchronized void take() {  
        this.signals++;  
        this.notify();  
    }  
  
    public synchronized void release()  
        throws InterruptedException {  
        while (this.signals == 0) wait();  
        this.signals--;  
    }  
}
```





1> A = 5.

5

2> A = 10.

** exception error: no match of
right hand side value 10

3>

so what?





The simplest way to avoid problems with concurrency is to share only immutable data between threads. Immutable data is data which can not be changed.

(from a Java concurrency tutorial)



Immutable class:

- all its fields are final
- class declared as final
- “this” reference is not allowed to escape during construction

Any fields which refer to mutable data objects:

- are private
- have no setter method
- are never directly returned or otherwise exposed to a caller
- if they are changed internally in the class this change is not visible and has no effect outside of the class



That works!



Java - erl/src/T.java - Eclipse

File Edit Run Source Refactor Navigate Search Project Window

T.java

```
public class T {
    public static void main(String[] args) {
        T t = new T();
        t.rec(10);
    }

    protected void rec(int i) {
        rec(i);
    }
}
```

Pr @ J D T O S C L Ju J

<terminated> T [Java Application] /usr/lib/jvm/java-7-oracle/bin/java (N

Exception in thread "main" java.lang.StackOverflowError

```
at T.rec(T.java:9)
```

Writable Smart Insert 9:12





```
1> F = fun(F) -> F(F) end.  
#Fun<erl_eval.6.80247286>  
2> F(F).
```

.....hours later.....

```
BREAK: (a)bort (c)ontinue (p)roc info  
(i)nfo (l)oaded (v)ersion (k)ill (D)b-tables  
(d)istribution
```

a

so what?



```
...
for (paramFiber = recursion1.doit__1(paramEProc, paramEObject);
     paramFiber == EProc.TAIL_MARKER;
     paramFiber = (EFun)localFiber.getcallee())
{
    S_O localS_O;
    switch (localFiber.up())
    {
        case 2:
            paramEProc.tail.go(paramEProc, localFiber.down());
            localS_O = new S_O();
            localS_O.f0 = paramEProc;
            localFiber.setState(localS_O, this, 1);
            return null;
        case 3:
            null;
            return null;
        case 1:
            localS_O = (S_O)localFiber.curState;
            paramEProc = (EProc)localS_O.f0;
        case 0:
    }
}
...

```



That works!



Java - erl/src/B.java - Eclipse

File Edit Run Source Refactor Navigate Search Project Window

T.java B.java

```
public class B {  
    protected void doit(Integer i) {  
        System.out.println("integer");  
    }  
  
    protected void doit(String s) {  
        System.out.println("string");  
    }  
  
    public static void main(String[] args) {  
        B b = new B();  
        b.doit(15);  
        b.doit("whatever");  
    }  
}
```

Pr J D T O S C L Ju J

<terminated> B [Java Application] /usr/lib/jvm/java-7-oracle/bin/java (N

integer
string

Writable Smart Insert 17:1



```
1> F = fun([_|_]) ->  
1> io:format("string~n");  
1> (B) ->  
1> io:format("integer~n")  
1> end.  
#Fun<erl_eval.6.80247286>  
2> F(15).  
integer  
ok  
3> F("whatever").  
string  
ok  
4>
```



so what?



Java - erl/src/B.java - Eclipse

File Edit Run Source Refactor Navigate Search Project Window

J T.java B.java X

```
public class B {  
    protected void doit(Object o) {  
        if (o instanceof Integer) {  
            System.out.println("integer");  
        } else if (o instanceof String) {  
            System.out.println("string");  
        }  
    }  
  
    public static void main(String[] args) {  
        B b = new B();  
        b.doit(15);  
        b.doit("whatever");  
    }  
}
```

Pr @ J D T O S C L JU J

<terminated> B [Java Application] /usr/lib/jvm/java-7-oracle/bin/java (N

integer
string

Writable Smart Insert 17:1



That works!





```
try {  
    // Create a new class loader with the directory  
    ClassLoader cl = new URLClassLoader(urls);  
  
    // Load in the class  
    Class cls = cl.loadClass("MyReloadableClassImpl");  
  
    // Create a new instance of the new class  
    myObj = (MyReloadableClass)cls.newInstance();  
} catch (IllegalAccessException e) {  
} catch (InstantiationException e) {  
} catch (ClassNotFoundException e) {  
}
```



Excessive class-reloading using
ClassLoader hierarchies is
expensive and leads to JVM
instance fatigue

That's why it's strongly recommended to do hot deployment in app servers



```
% hot_swap:sum(Num)
```

```
% adds 1 to Num
```

```
1> c(hot_swap).
```

```
{ok,hot_swap}
```

```
2> hot_swap:sum(1).
```

```
2
```

```
...
```

```
% hot_swap.erl has changed.
```

```
% now it adds 2 to Num
```

```
...
```

```
3> c(hot_swap).
```

```
{ok,hot_swap}
```

```
4> hot_swap:sum(1).
```

```
3
```

```
5>
```





code_change(OldVsn, State, Extra) ->
...code to convert state (and more) during
code change...
{ok, NewState}.

so what?







JVM HotSwap is limited to
method bodies.

OSGi is invasive and
state-unaware

so what?



JRebel



LiveRebel

your managers will love *Rebel
in production



your ops will love *Rebel
in production



That works!



Java - erl/src/C.java - Eclipse

File Edit Run Source Navigate Search Project Refactor Window Help



Java

C.java

```
public class C {  
    protected Integer divide(Integer A, Integer B) {  
        return A / B;  
    }  
  
    public static void main(String[] args) {  
        C c = new C();  
        c.divide(5, 0);  
    }  
}
```



Pr

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=

<terminated> C [Java Application] /usr/lib/jvm/java-7-oracle/bin/java (Mar 11, 2012)



```
Exception in thread "main" java.lang.ArithmeticException: / by zero  
at C.divide(C.java:3)  
at C.main(C.java:8)
```



Writable

Smart Insert

11 : 1

1> A = 20.

20

2> self().

<0.32.0>

3> 5 / 0.

** exception error: bad argument in an
arithmetic expression

 in operator '/'/2

 called as 5 / 0

4> self().

<0.36.0>

5> A.

20

6>



so what?



Java - erl/src/C.java - Eclipse

File Edit Run Source Navigate Search Project Refactor Window Help



```
public class C {
    protected Integer divide(Integer A, Integer B) {
        Integer C = 0;
        if (A instanceof Integer &&
            B instanceof Integer &&
            (Integer)A * 10 > (Integer)B &&
            (Integer)B != 0) {
            try {
                C = (Integer)A / (Integer)B;
            } catch (ArithmeticsException a) {
                //hm, what now?
            } catch (WrongStellarConstellationException w1) {
                //move the stars
            } catch (WrongSunPositionException w2) {
                //move after the sun
            } catch (Angle45DegreeToHorizon w3) {
                //run for your life
            } catch (Exception e) {
                //just for the case
            } catch (Throwable t) {
                //if smth. weird is going on
            }
        }
        return C; //great, C = 0 in case of error
    }
}
```



Writable

Smart Insert

28:1



That works!





Memory Analysis - /home/pb/java_pid24156.0001.hprof - Eclipse

File Edit Run Navigate Search Project Refactor Window Help

java_pid24156.0001.hprof

Overview OQL

```
select * from M$M2
```

Class Name	Shallow Heap	Retained Heap
<Regex>	<Numeric>	<Numeric>
M\$M2 @ 0x7acdaa640	32	608
class M\$M2 @ 0x7acdaa370	0	0
this\$0 M @ 0x7acda91a0	16	16
m java.util.HashMap @ 0x7acdaa8d8	64	576
Σ Total: 3 entries		

M.java

```
import java.util.HashMap;
import java.util.Map;

public class M {

    public class M2 {
        Map<Integer, String> m = new HashMap<Integer, String>();
        public void add(Integer i, String s) {
            m.put(i, s);
        }
    }

    public static void main(String[] args) {
        M m = new M();
        M2 m2 = m.new M2();
        m2.add(1, "One");
        m2.add(2, "Two");
        m2.add(3, "Three");
        while (true) {
        }
    }
}
```



1> bit_size(<<3:5>>).

5
2>

so what?





Memory Analysis - /home/pb/java_pid25338.0001.hprof - Eclipse

File Edit Run Navigate Search Project Refactor Window Help

java_pid25338.0001.hprof M.java

i Overview OQL select * from M

Class Name	Shallow Heap	Retained Heap
<Regex>	<Numeric>	<Numeric>
M @ 0x7acda9968	32	192
class M @ 0x7acda9170	0	0
i_s int[3] @ 0x7acdab3d0	32	32
s_s byte[3][] @ 0x7acdab3f0	48	128
Σ Total: 3 entries		

M.java

```
import java.util.Arrays;

public class M {

    int[] i_s = {};
    byte[][] s_s = {};

    public void add(Integer i, String s) {
        i_s = Arrays.copyOf(i_s, i_s.length + 1);
        i_s[i_s.length - 1] = i;
        s_s = Arrays.copyOf(s_s, s_s.length + 1);
        s_s[s_s.length - 1] = s.getBytes();
    }

    public static void main(String[] args) {
        M m = new M();
        m.add(1, "One");
        m.add(2, "Two");
        m.add(3, "Three");
        while (true) {
        }
    }
}
```

That works!





```
QueueConnectionFactory connFactory =  
    new QueueConnectionFactory();  
QueueConnection conn = connFactory.createQueueConnection();  
QueueSession session = conn.createQueueSession(false,  
    Session.AUTO_ACKNOWLEDGE);  
Queue q = new Queue("world");  
QueueSender sender = session.createSender(q);  
TextMessage msg = session.createTextMessage();  
msg.setText("Hello there!");  
sender.send(msg);
```

```
QueueReceiver receiver = session.createReceiver(q);  
conn.start();  
Message m = receiver.receive();  
if (m instanceof TextMessage) {  
    TextMessage txt = (TextMessage) m;  
}  
  
session.close();  
conn.close();
```

```
register(serv, spawn(?MODULE, loop, [])),  
serv ! {self(), "Hello there!"},  
receive  
{:_Pid, _Msg} ->  
...  
end.
```

...

```
loop() ->  
receive  
{From, Txt} ->  
...  
loop();
```





```
$ erl +P 134217727
```

Erlang R14B04 (erts-5.8.5) [source] [64-bit]
[smp:8:8] [rq:8] [async-threads:0] [hipe]
[kernel-poll:false]

Eshell V5.8.5 (abort with ^G)
1> erlang:system_info(process_limit).
134217727
2>

so what?



```
import kilim.Mailbox;
import kilim.Pausable;
import kilim.Task;

public class SimpleTask extends Task {
    static Mailbox<String> mb = new Mailbox<String>();

    public static void main(String[] args) throws Exception {
        new SimpleTask().start();
        Thread.sleep(10);
        mb.putnb("Hello ");
        mb.putnb("World\n");
        mb.putnb("done");
    }

    public void execute() throws Pausable {
        while (true) {
            String s = mb.get();
            if (s.equals("done")) break;
            System.out.print(s);
        }
        System.exit(0);
    }
}
```



your ops will love this
in production



That works!





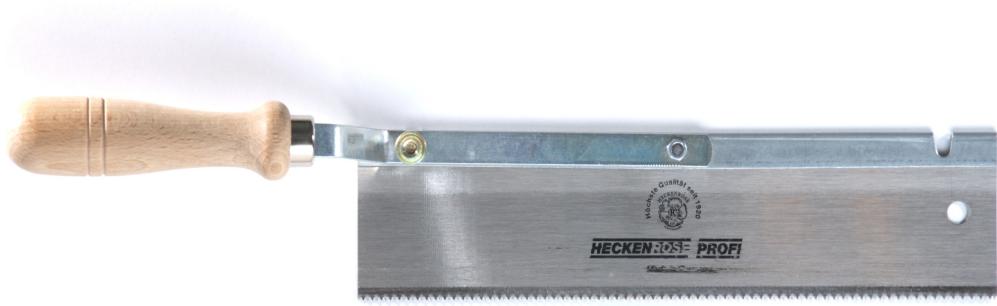
```
QueueConnectionFactory connFactory =  
    new QueueConnectionFactory();  
QueueConnection conn = connFactory.createQueueConnection();  
QueueSession session = conn.createQueueSession(false,  
    Session.AUTO_ACKNOWLEDGE);  
Queue q = new Queue("world");  
QueueSender sender = session.createSender(q);  
TextMessage msg = session.createTextMessage();  
msg.setText("Hello there!");  
sender.send(msg);
```

```
QueueReceiver receiver = session.createReceiver(q);  
conn.start();  
Message m = receiver.receive();  
if (m instanceof TextMessage) {  
    TextMessage txt = (TextMessage) m;  
}  
  
session.close();  
conn.close();
```

```
{serv, 'serv@pc'} ! {self(), "Hello there!"},  
receive  
  {_Pid, Msg} ->  
  ...  
end.
```

```
...
```

```
loop() ->  
receive  
  {From, Txt} ->  
  ...  
loop();
```



so what?



```
import org.gridgain.grid.*;
import org.gridgain.grid.gridify.*;
import org.gridgain.grid.gridify.aop.spring.*;

public final class GridifyHelloWorldSessionExample {
    private GridifyHelloWorldSessionExample() { //ensure singleton }

    @Gridify(taskClass = GridifyHelloWorldSessionTask.class, timeout = 3000)
    public static int sayIt(String phrase) {
        System.out.println(phrase);
        return phrase.length();
    }

    public static void main(String[] args) throws GridException {
        if (args.length == 0) {
            GridFactory.start();
        }
        else {
            GridFactory.start(args[0]);
        }
        try {
            int phraseLen = sayIt("Hello World");
            System.out.println("number of characters is " + phraseLen + ".");
        } finally {
            GridFactory.stop(true);
        }
    }
}
```



your ops will love this
in production



That works!





One GC per OS process.
Complex generation management.
Different GC strategies.
Stop the world situations possible



One GC per Erlang process.
Simple generation management.
(Mostly) one GC strategy.
Stop the world situations unlikely.

so what?





That works!



Hey, dude.

So do you imply Erlang is better
than Java for everything?



Erlang dude:

```
body() -> [
    #h1 { text="My Simple Application" },
    #label { text="What is your name?" },
    #textbox { },
    #button { text="Submit" }
].
```

Java dude:

LOL

at

you

Ruby on rails dude:

ROFL

at

y'all

Erlang dude:

```
calc_month(S) ->
    L = ["Jan", "Feb", "Mar", "Apr", "May",
          "Jun", "Jul", "Aug", "Sep", "Oct",
          "Nov", "Dec"],
    find_ix(L, S, 1).
```

Java dude:

LOL

at

you

Erlang dude:

Doing number crunching, you would completely utilize the available cores with few (as many) threads.

Erlang is for time sharing and doesn't like long blocking processes.

Java dude:

LOL

at

you

C dude:

ROFL

at

y'all

Thank you



Some code examples were
taken from public blogs / sites

Most images originate from
istockphoto.com

except few ones taken
from Wikipedia and product pages
or generated through public
online generators