

# Testing Eventual Consistency in



Ulf Norell, John Hughes

Quviq AB

(with Scott Lystig Fritchie, Jon Meredith  
Dave Smith)





- Distributed
- Scalable
- Replicated
- Fault-tolerant
- High availability
- Low latency
- No SQL—just keys and values



How can we  
be sure Riak  
is correct?

What does  
that even  
mean?

***QuickCheck!***

# Keep It Simple!

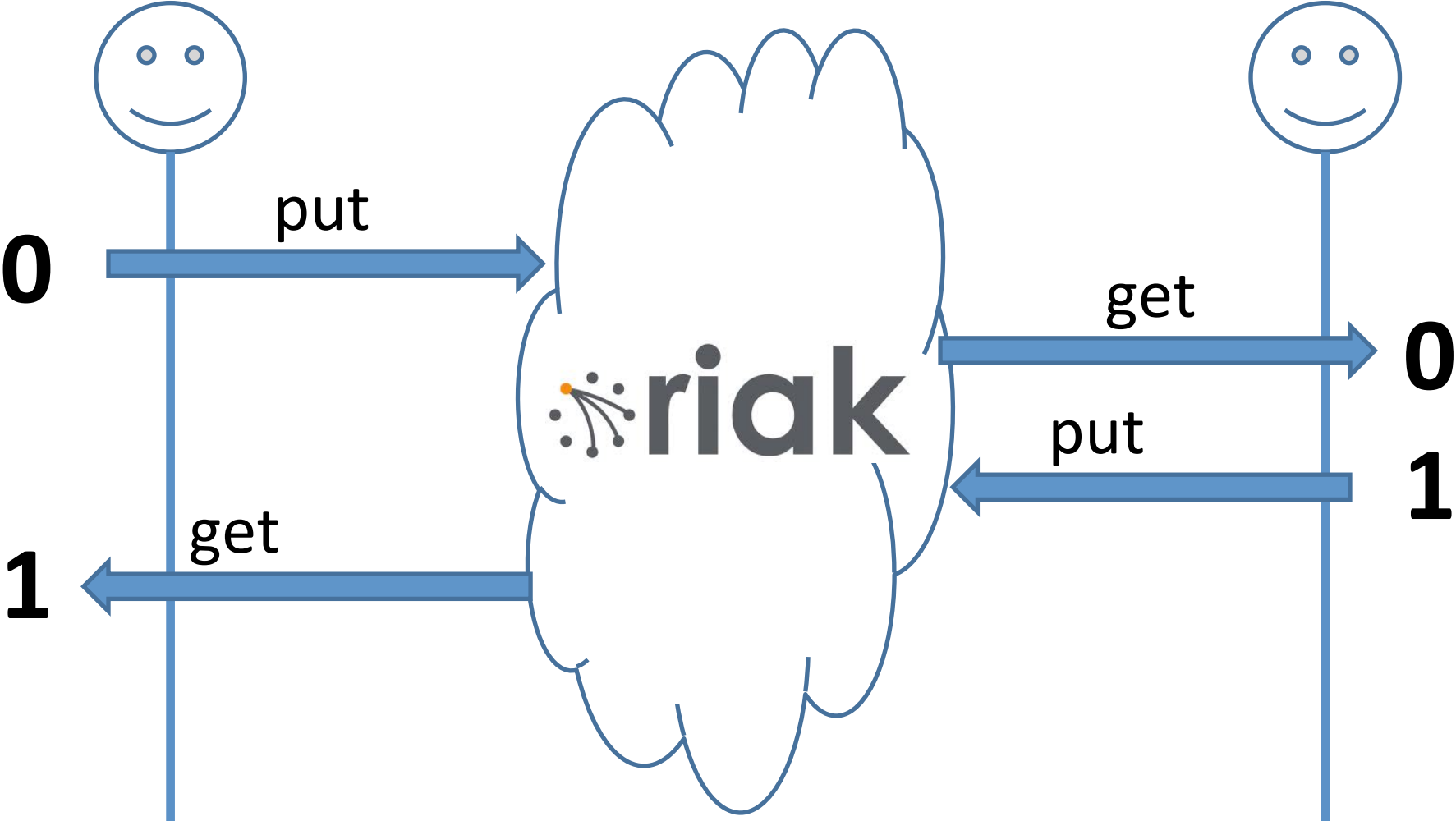
one



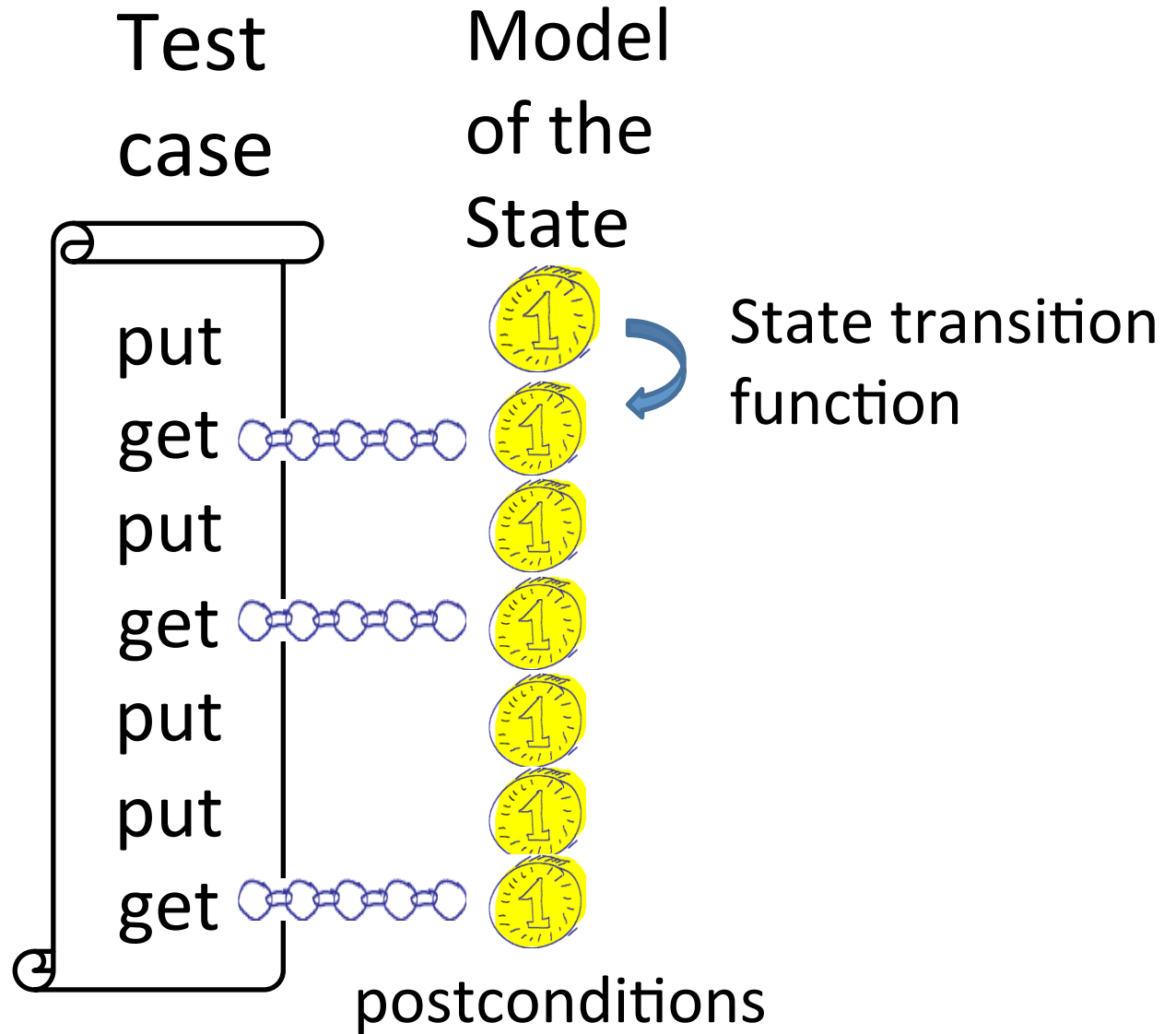
one



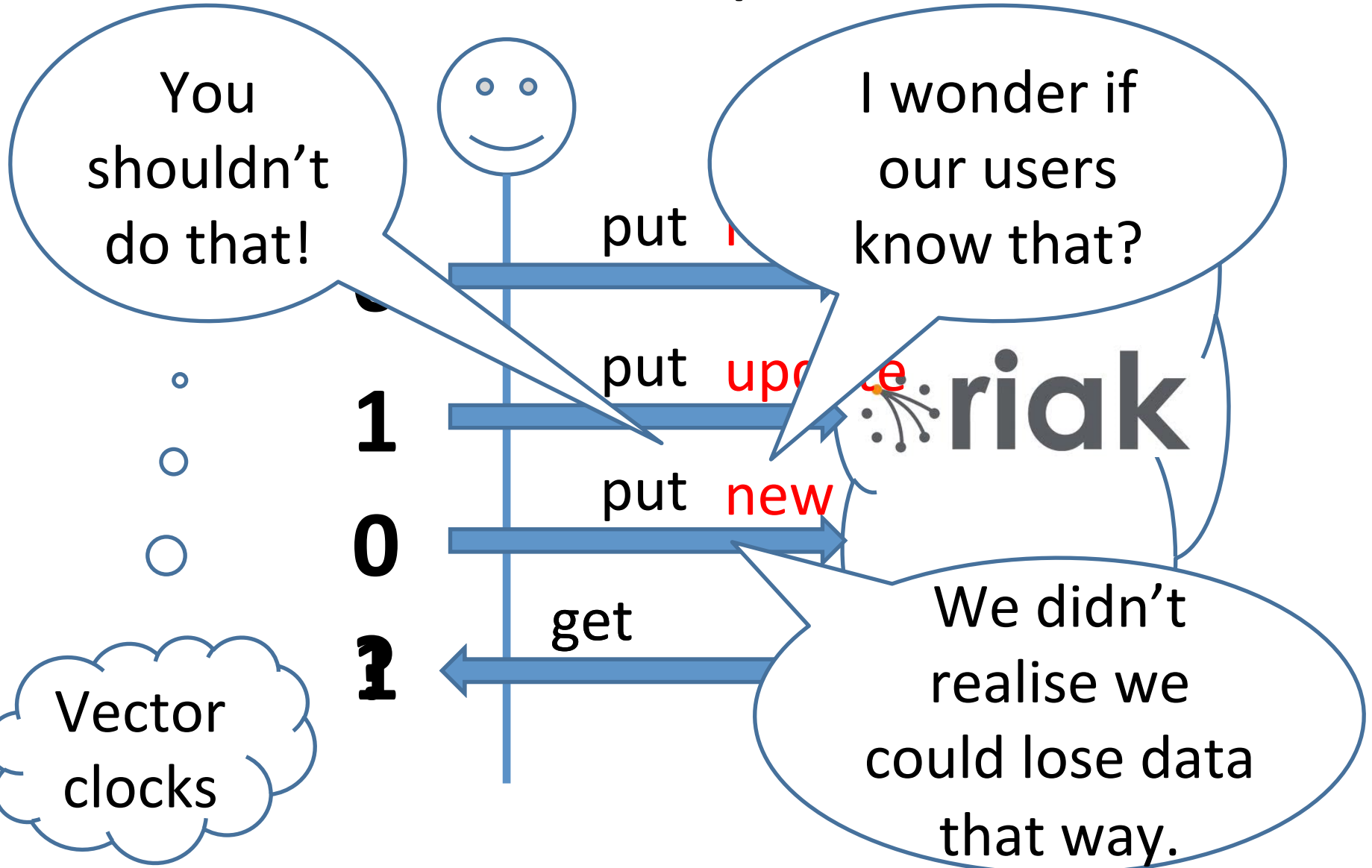
# Put and Get

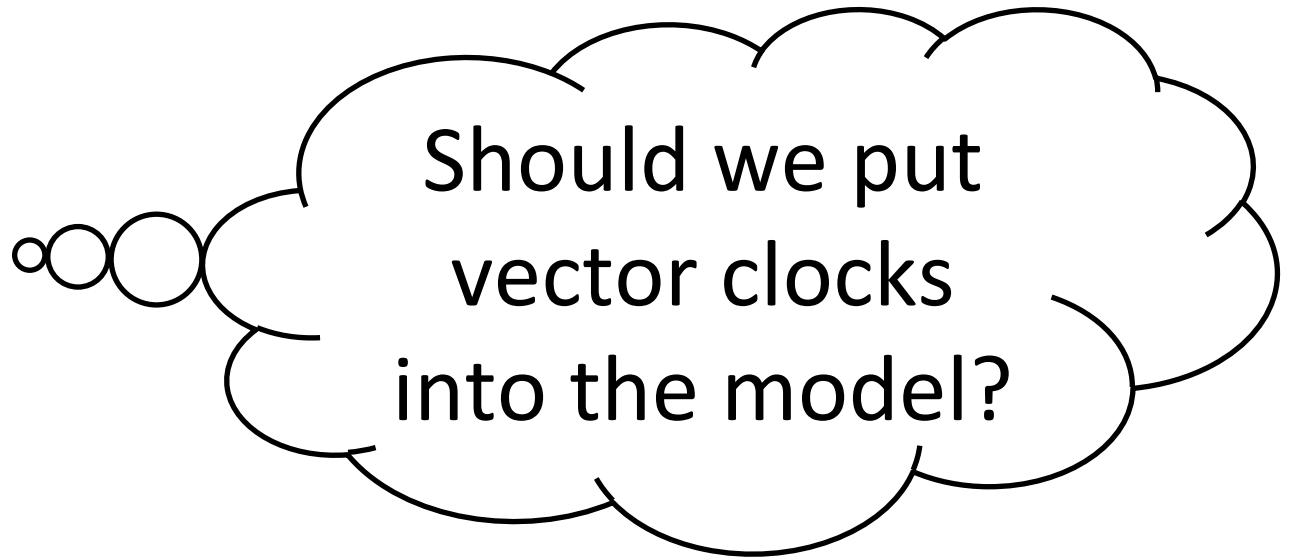


# Quick Check



# Example





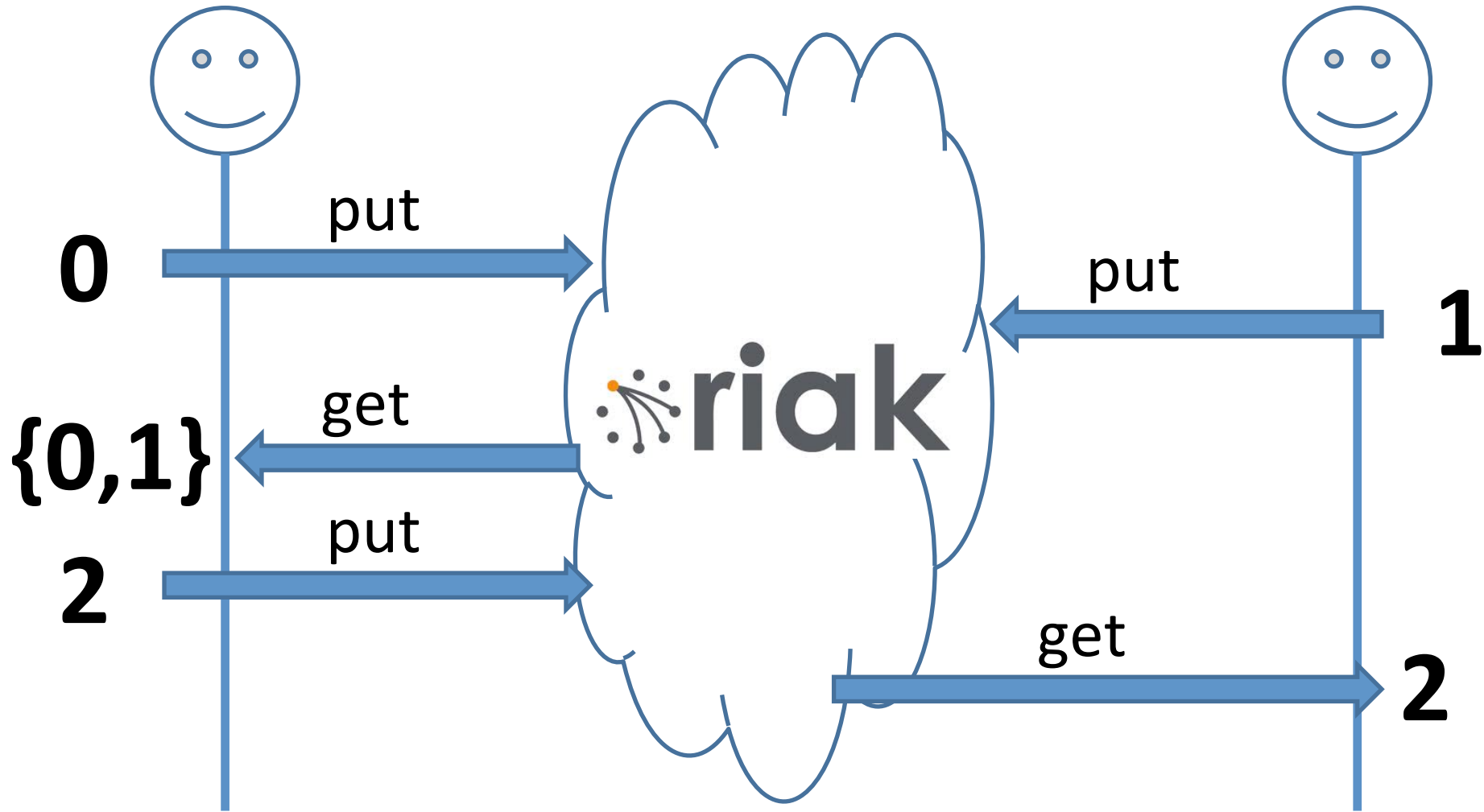
**NO!!!**



# Formalise "You shouldn't do that!"

- Add to the model:
  - Client's last view of the value (result of get)
- Add a *precondition*:
  - Every put must update the client's view (if present)
- QuickCheck generates tests respecting the precondition

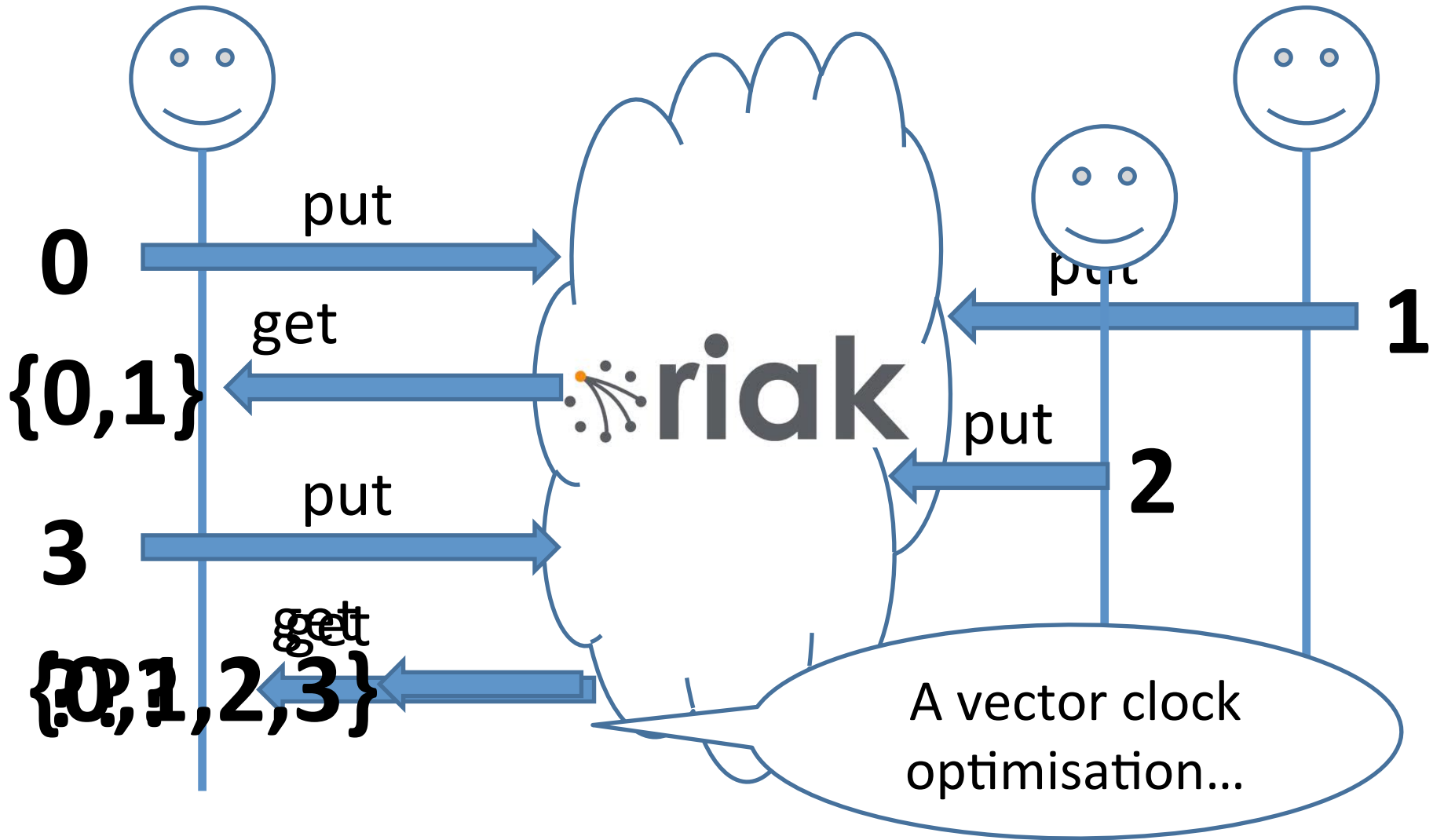
# Conflicts



# Modelling Conflicts

- The state is a *list* (actually bag) of values
- The client's view is a list of values
- put replaces those values in the state

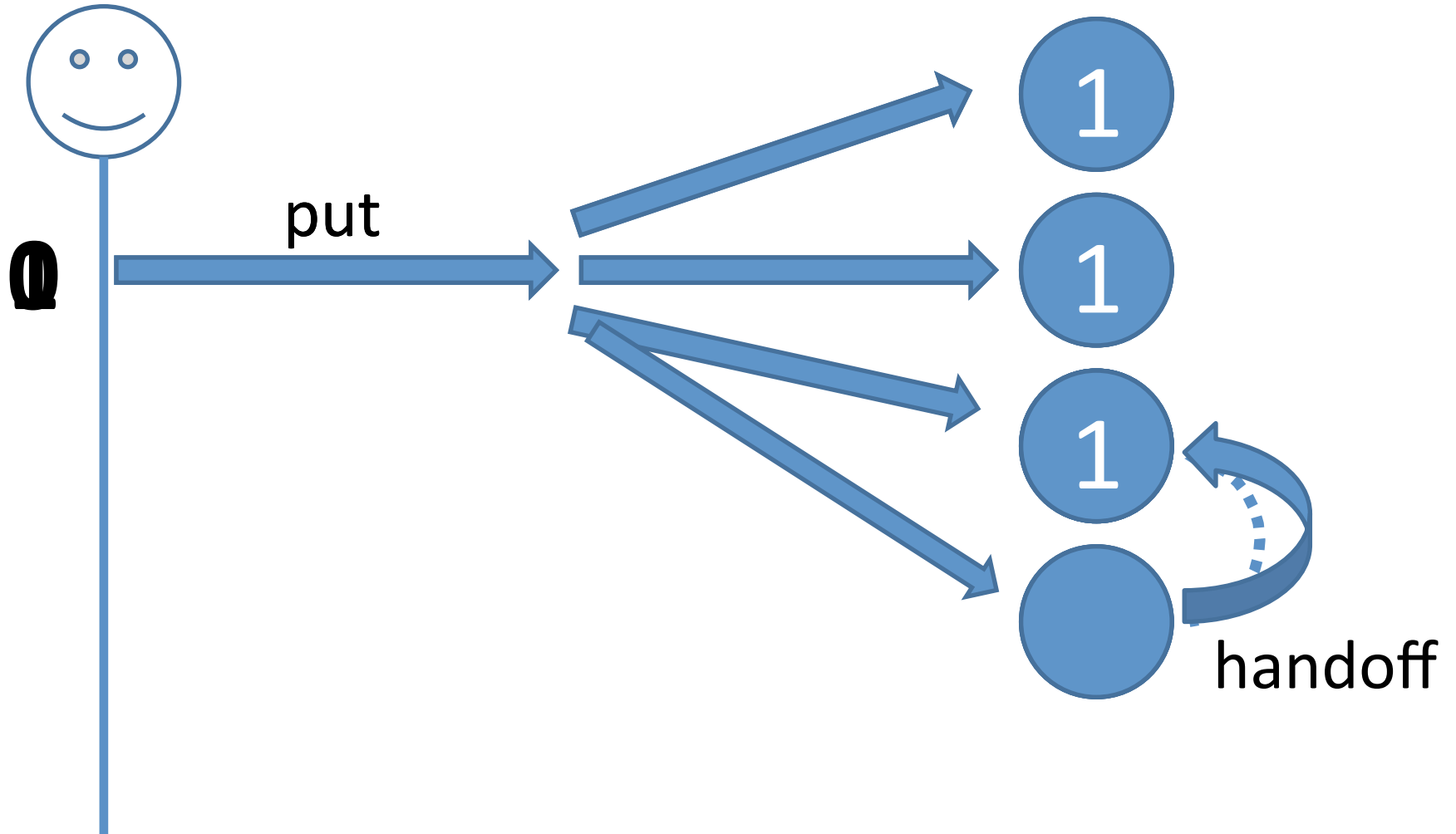
# Example



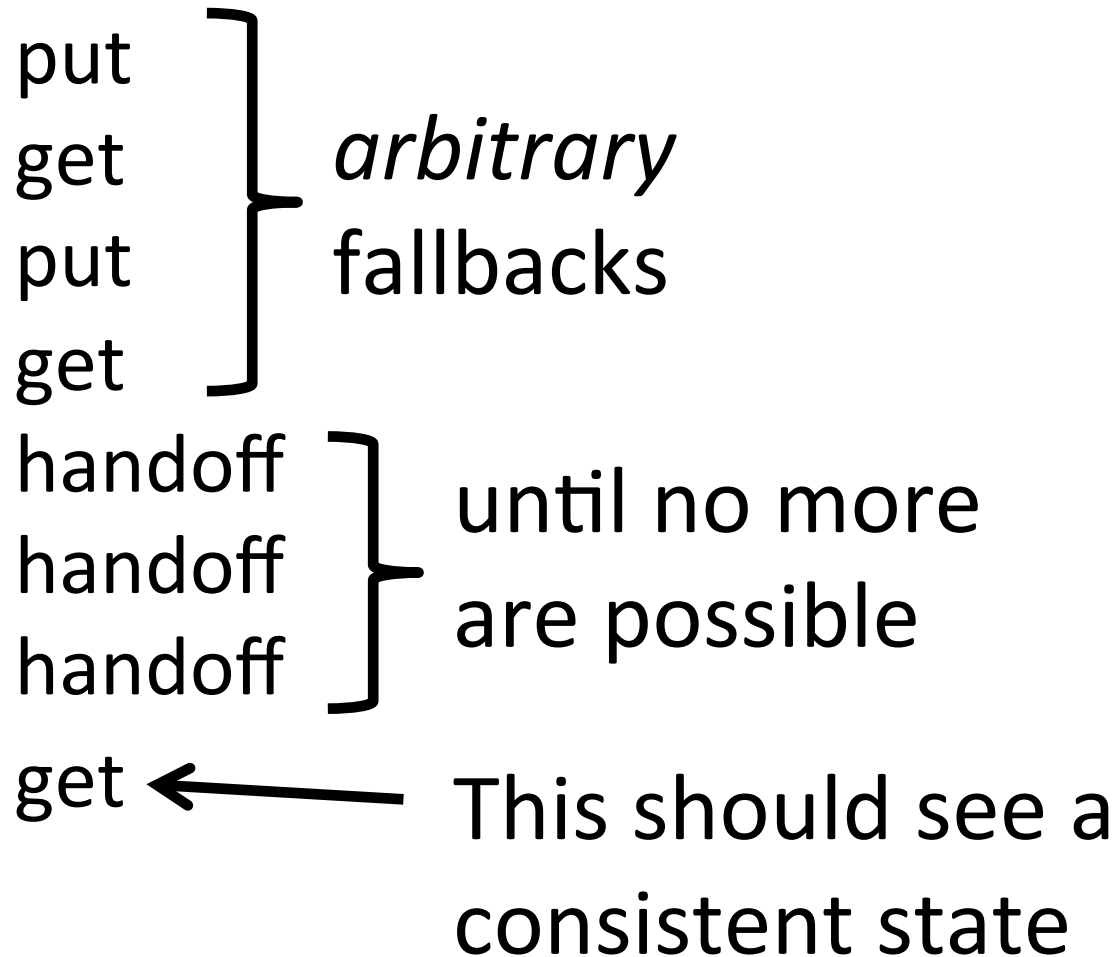
# Modelling Conflicts

- The state is a *list* (actually bag) of values  
"fresh" or "stale"
- The client's view is a ~~list of values~~
- put replaces ~~those values in the state~~  
the state if the client's view was fresh  
adds a conflict if the client's view was stale

# Redundancy and Fault Tolerance



# Testing Eventual Consistency



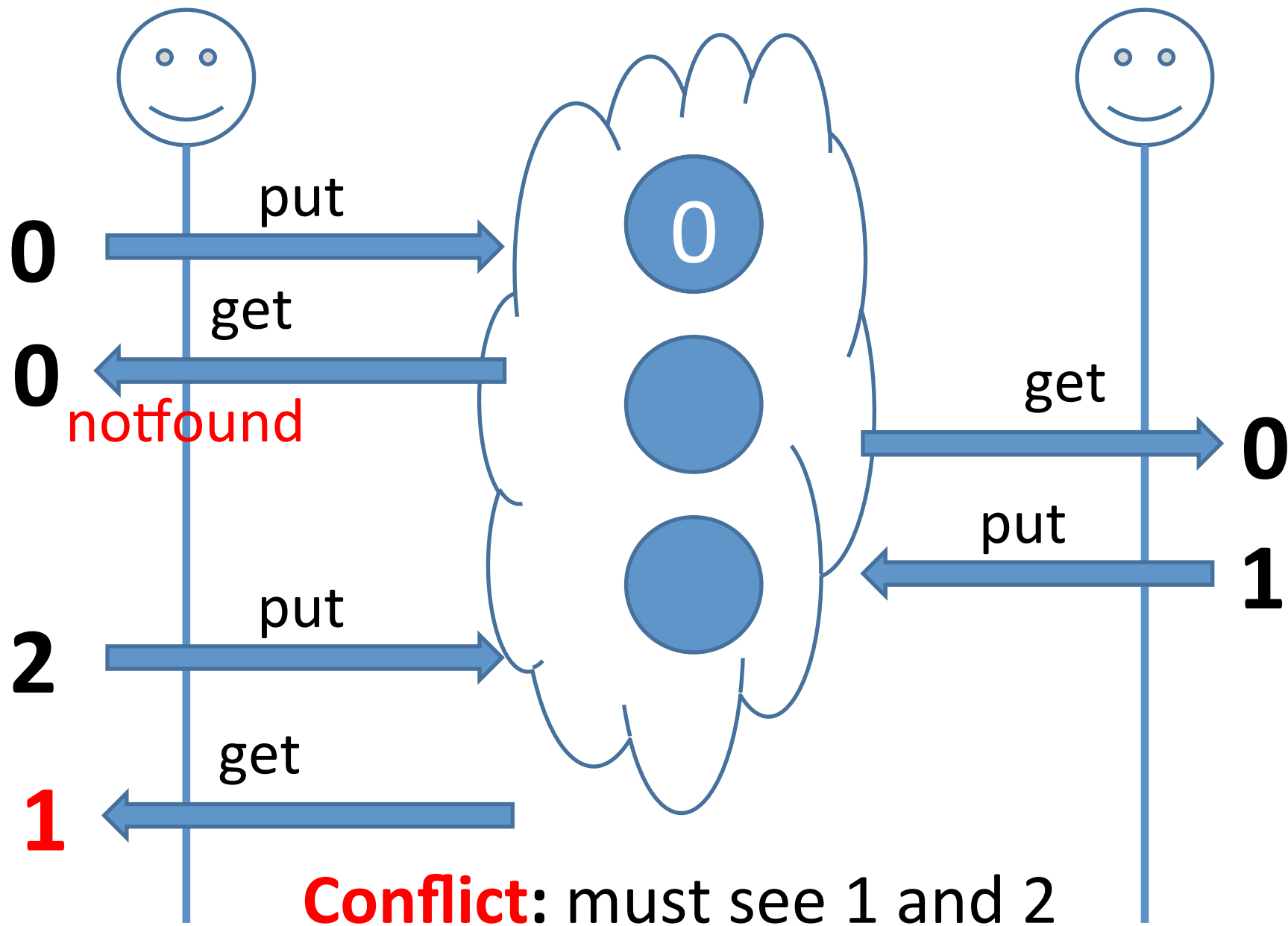


**NO!!!**



# Modelling Eventual Consistency

- A value *may* appear in the final get, if it was ever put
- A value *must* appear in the final get, if it was put, and never replaced



**SHOCK!!**

**HORROR!**

Riak ~~is~~ not eventually consistent!  
*was*

# QuickCheck...



understanding what  
"correct" means

- ...let us gradually develop a specification, validated against the implementation
- ...revealed potentially serious bugs
- ...guided the development of alternative solutions that fix the problems

# GOOD NEWS!!

Riak *IS* eventually consistent!

—thanks to QuickCheck 😊