

# ErlyWeb

A web development framework for Erlang

Yariv Sadan  
4/31/2009

# Records

## Defining

```
-record(artist, {name, album}).  
-record(album, {name, song}).  
-record(song, {name, length}).
```

## Creating

```
Song = #song{name = "One", length=2.13}.
```

## Getting

```
Name = Song#song.name.
```

## Setting

```
Song1 = Song#song{name = "Zoo Station"}
```

# More Records

## Getting

```
Song = ((Artist#artist.album)
        #album.song)#song.name
```

## Setting

```
Artist2 =
Artist#artist{album=
  (Artist#artist.album)#song{name=
    ((Artist#artist.album)
     #album.song)#song{name= "Zoo Station"}}}.
```

# Recless

## Creating

```
Artist =  
  #artist{name = "U2",  
    album = #album{name = "Achtung Baby",  
      song = #song{name = "One" }}}}
```

## Getting

```
Artist2 = Artist.album.song.name = "Zoo Station"
```

## Setting

```
Song = Artist.album.song.name
```

# Using Recless

Add this declaration

```
-compile({parse_transform, recless}).
```

This doesn't work

```
get_name(Person) -> Person.name.
```

Instead, you must write this

```
get_name(Person = #person{}) ->  
Person.name.
```

# ErlyWeb Benefits

- Erlang/OTP
- Functional programming
- Concurrent programming
- MVC
- Component-oriented
- Database abstraction (ErlyDB)
- Protection from SQL injection attacks
- Hot code swapping
- Best platform for Comet applications
- Lots of fun!

# ErlyDB: Database Abstraction

- DDL:
  - CREATE TABLE painting (
    - id integer auto\_increment primary key,
    - title varchar(255))
- painting.erl:
  - -module(painting).
  - -compile(export\_all).

# DB Access Code Example

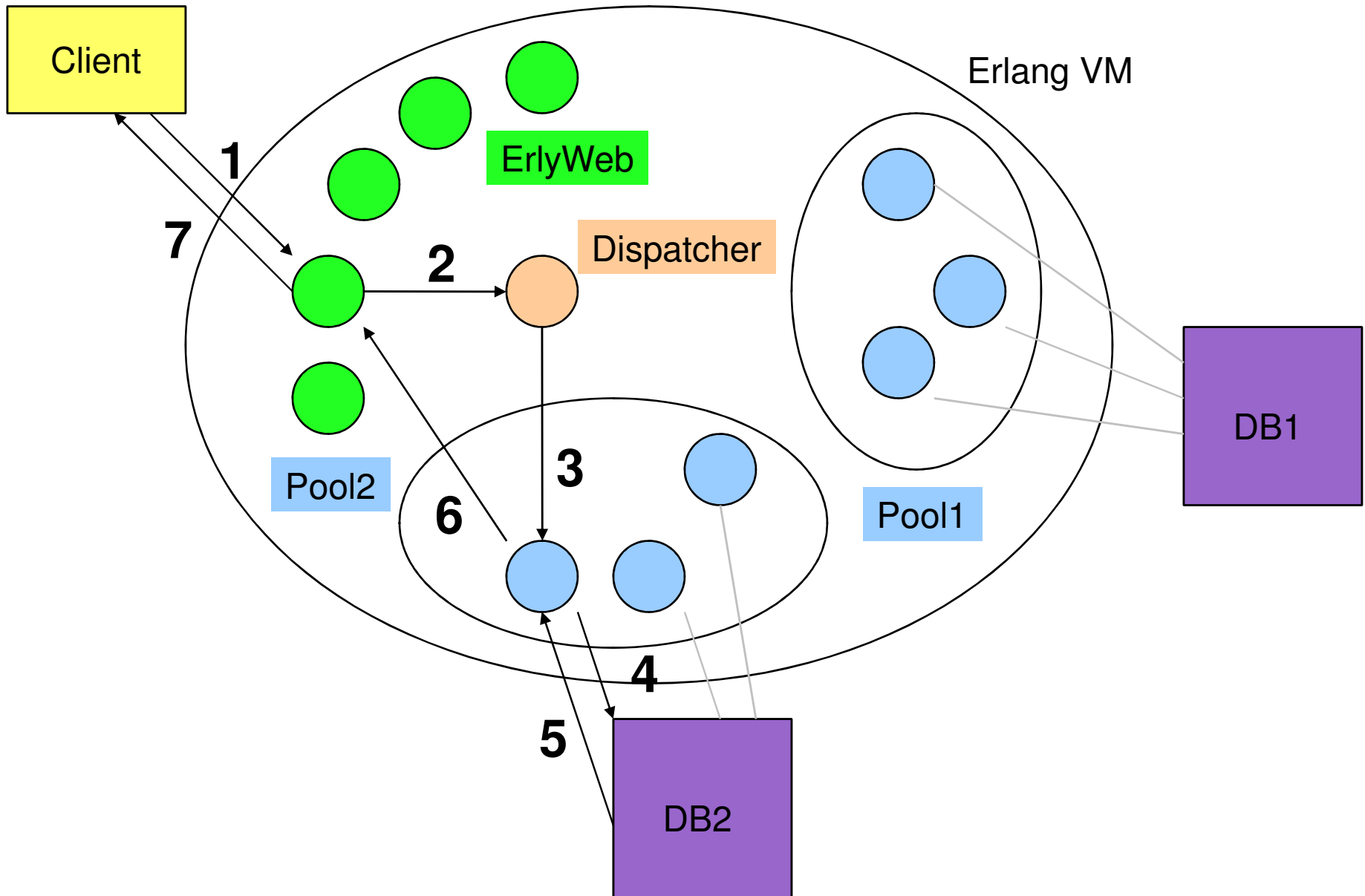
- Title = "landscape",
- P = painting:new(Title), %% create a new record
- painting:transaction(
  - fun() ->
    - P1 = painting:save(P), %% INSERT
    - P2 = painting:title(P1, "beach"), %% change the title
    - painting:save(P2), %% UPDATE
    - %% SELECT
    - Paintings = painting:find({'or', [{id, '=', 1}, {title, like, "monster%"}]}),
    - painting:delete(P) %% DELETE
- end)



# More ErlyDB Features

- Relations (many-to-one, one-to-many, many-to-many)
  - `artist:add_painting(Artist, Painting)`.
  - `artist:paintings(Artist, {title, '=', "beach"})`.
- Drivers for MySQL, Postgres and Mnesia
- Supports multiple DB's
- DB connection pooling
  - Uses Erlang concurrency
    - Dispatcher process + one process per connection
  - Transactions “Just Work”

# DB Connection Pooling (MySQL)



# Uses for Concurrency in Web Apps

- Connection pooling
- Parallelizing DB queries, component renderings, web service calls, etc.
- Performing background tasks
  - Updating counters, processing data/assets, communicating with backend services, etc.
- Storing shared (session) data in memory for fast access
- Comet

# Components

- Component = Controller + View
- Components can be embedded in other components
  - Controllers decide what to embed, views decide where
- Phased rendering
  - First, render requested component
  - Pass the result (if any) to the enclosing component

# Controller Example

- `-module(artist_controller).`
- `-export([show/2]).`
  
- `show(A, Id) ->`
- `%% look up the artist and related paintings`
- `Artist = artist:find_id(Id),`
- `Paintings = artist:paintings_with(Artist, [{order_by, {created_on, desc}}, {limit, 10}]),`
- `%% pass the artist name and a list of rendered 'painting' subcomponents`
- `%% to the view function`
- `[{data, artist:name(Artist)},`
- `[{ewc, painting, [A, Painting]} || Painting <- Paintings]].`

# Views

- Views are Erlang modules (benefits: speed, reusability)
- Each controller has a view
- View function names map to controller function names
- View functions return iolists (nested lists of strings and/or binaries)
  - [“what”, [\$a, <<“great”>>, [<<“painting”>>]]]
- Can be implemented in Erlang or ErI TL

# ErTL Example

- `<%@ index({ok, {Username, Painting}}) %>`
- `Hi <% Username %>!<br/>`
- `Here's today's top painting: <% Painting %>`
  
- `<%@ index({error, Msgs}) %>`
- `Oops, the following errors occurred:`
- `<% [err(Msg) || Msg <- Msgs] %>`
  
- `<%@ err(Msg) %><div class="error"><% Msg %></div>`

# Phased Rendering Example

- hook(A) ->
- {phased,
- {ewc, A}, %% first, render the requested component
- fun({ewc, Controller, \_View, \_Func, \_Params}, Data, \_PhasedVars) ->
- case Controller of
- ajax\_controller ->
- %% if the client requested the 'ajax' component, return rendered result unchanged
- {data, Data};
- \_ ->
- %% otherwise, embed the result in html\_container before returning
- {ewc, html\_container, [A, {data, Data}]}
- end
- end}
-



# ErlyWeb is Comet-Ready

- Message passing primitives
- Lightweight processes (location transparent)
- Preemptive scheduling
- Per-process heaps
- Immutable data
- Port-based interface to native code
- Mnesia (distributed store for shared data)
- Hot code swapping.

Thank you