

# Erlang Embedded Concurrent Blinkenlights and More!

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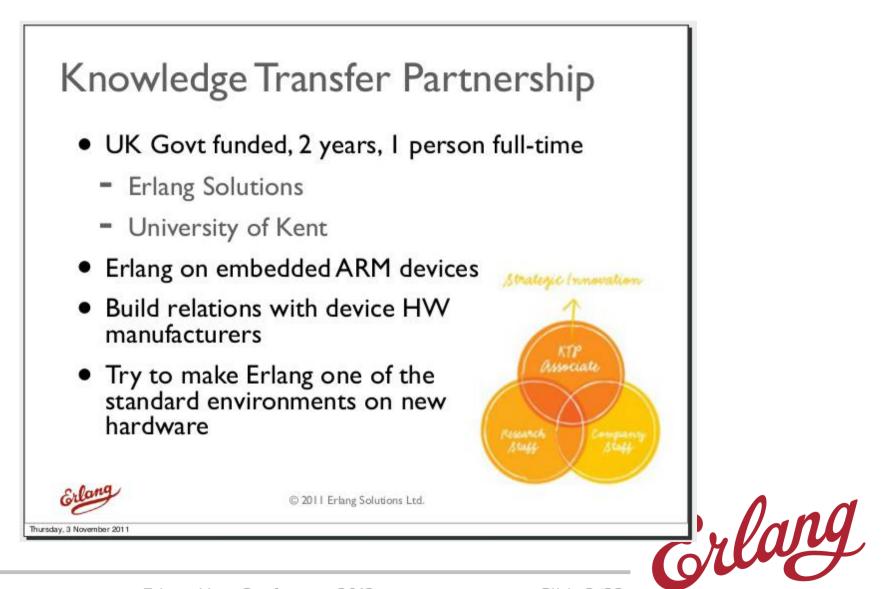
- Overview of the KTP Project
- Challenges in Modern Embedded Systems
- Current State of Erlang in Embedded Domain
- Our Plans for Erlang Embedded
- Questions



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## Knowledge Transfer Partnership

"Erlang for a New Era of Embedded Computing", Ulf Wiger, EUC 2011



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SOLUTIONS

#### **Knowledge Transfer Partnership**

"The aim of this KTP project is to bring the benefits of concurrent systems development using Erlang to the field of embedded systems; through investigation, analysis, software development and evaluation."



#### Challenges in Embedded Systems (I)

- Larger, more complex systems than ever before
- Multi-core processing
  - Harder to develop for using the standard embedded development flow
  - Harder to utilise the full processing potential
  - Much harder to debug (and fix!)



#### Challenges in Embedded Systems (II)

- Increasingly higher degrees of heterogeneity in terms of:
  - Cores
  - Hardware acceleration (GPU, co-processor etc)
  - Interconnect
  - Memory hierarchies

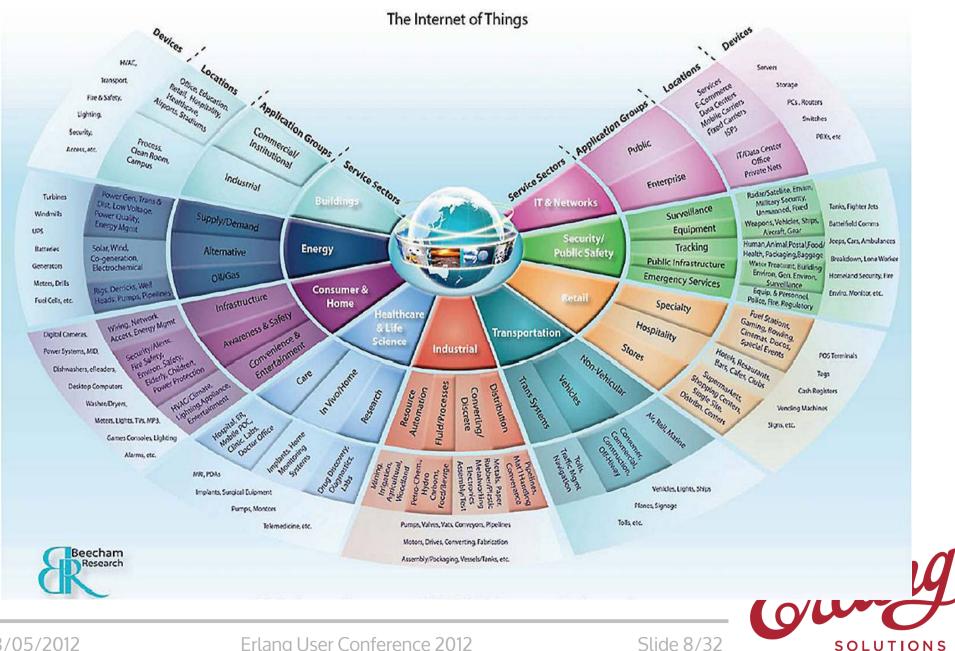


#### Challenges in Embedded Systems (III)

- Low power
  - Efficient use of batteries
- "Always connected"



# Internet of Things (I)



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# Internet of Things (II)



http://blogs.cisco.com/news/the-internet-of-things-infographic/



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# Erlang Advantage (I)

- Declarative
  - Functional programming language, high abstraction level, concise readable programs.
- Concurrent and Parallel
  - Highly scalable, transparent or explicit concurrency, lightweight processes. Takes full advantage of multicore architectures.



# Erlang Advantage (II)

#### Robust

- Simple and consistent error recovery and supervision hierarchies.
- Portable, Distributed
  - Runs on a variety of platforms, network-aware runtime, supports heterogeneous networks.



# Erlang Advantage (III)

- External Interfaces
  - NIFs and ports used to interface external world to the Erlang runtime.
- Soft Real-Time
  - Response time (can be) in the order of milliseconds, per-process garbage collection.
- Hot-code loading
  - Dynamic reconfiguration.



- No hard real-time guarantees
- Underlying OS dependency
  - Not "bare-metal"
- Lack of unified hardware/peripheral abstraction



#### Erlang, the Maestro



#### (flickr/dereckesanches)



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# Erlang, Embedded?

- Using standard tools/runtime/modules
  - Cross-compiled for specific architecture
  - Specific features disabled
- Bare metal
  - Here be dragons.



#### **Current State**





# code Network Ready-to-go Erlang on the BeagleBone — Read more Image: Code Network Ready-to-go Erlang on the BeagleBone — Read more Image: Code Network Image: Code Network



 Mark Wolfe @wolfeidau
 22 May

 Submitted update to the #erlang package on #OpenWRT
 patchwork.openwrt.org/patch/2196/ if anyone wants to test it please

 ping me /cc @ErlangEmbedded
 22 May



Niclas Axelsson @Burbass I can now control my Mindstorm Lego car with Erlang. #erlang #mindstorm pic.twitter.com/Jn78yViH

22 May

et al.



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## Hardware is cheap and plentiful





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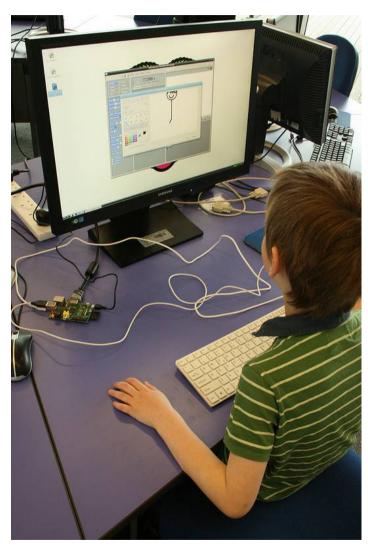
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# Special Mention: Raspberry Pi

- 700 MHz ARM11
- 256 MB DDR2 RAM
- 10/100Mb Ethernet
- 2x USB 2.0
- (HDMI, Composite Video, 3.5mm Stereo Jack, DSI, CSI-2)



# Special Mention: Raspberry Pi

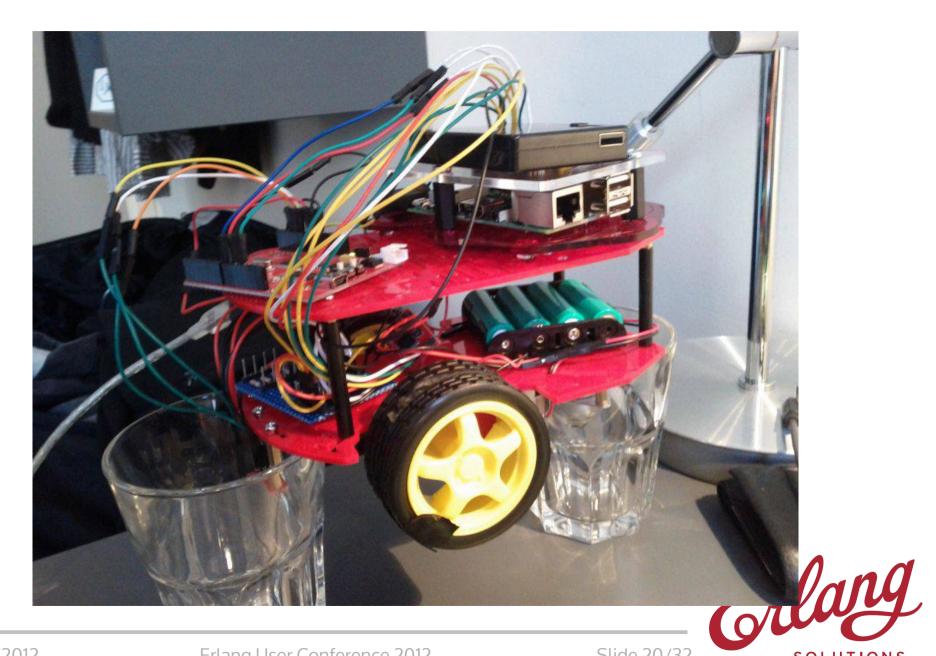


(flickr/lebeus)

- The Raspberry Pi Foundation is a UK registered charity.
- Mission statement: "...to promote the study of computer science and related topics, especially at school level, and to put the fun back into learning computing."
- Future Erlang hackers?



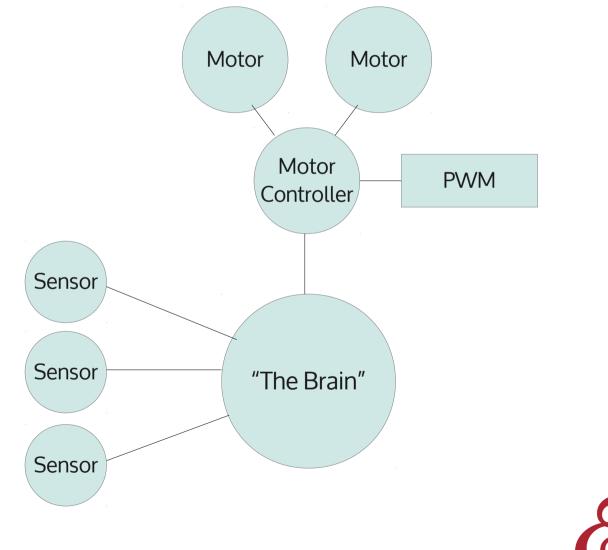
# The ErlBuggy!



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SOLUTIONS

# The ErlBuggy!





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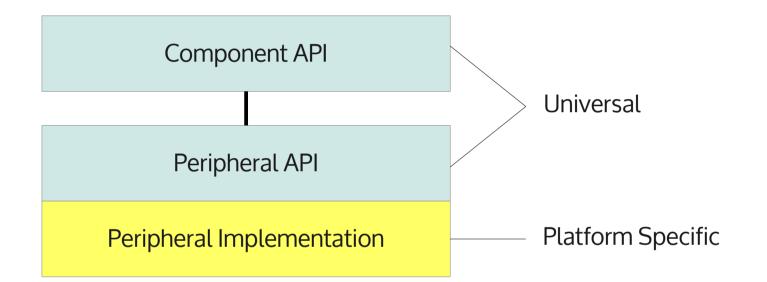
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#### MotorL = motor:start( $\{21, 22\}$ ).

- MotorL ! cw.
- MotorL ! ccw.
- MotorL ! halt.



#### Universal Peripheral/Component Modules





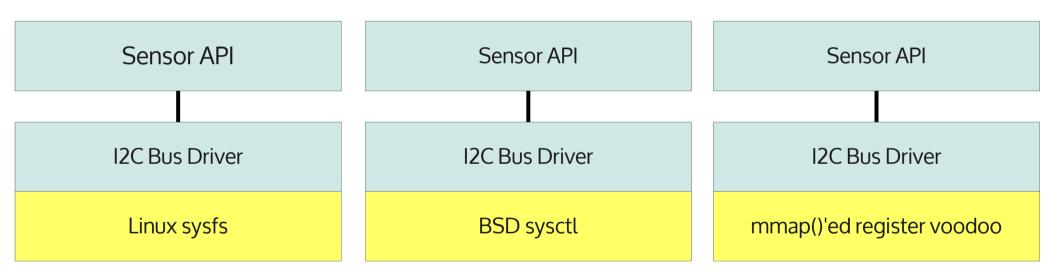
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#### Universal Peripheral/Component Modules

#### An Example:



Temperature Sensor with I2C Interface



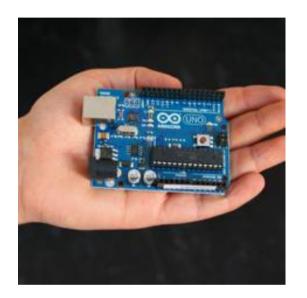


## Our Plans

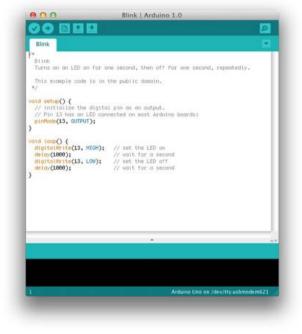
- Establish a user community, following existing succesful models
- Design a generic software framework that will allow Erlang programs to interface with a range of embedded devices
- Develop software tools and libraries for quick and easy evaluation and adoption of embedded systems development using Erlang



# The Arduino Approach



Hardware Platform





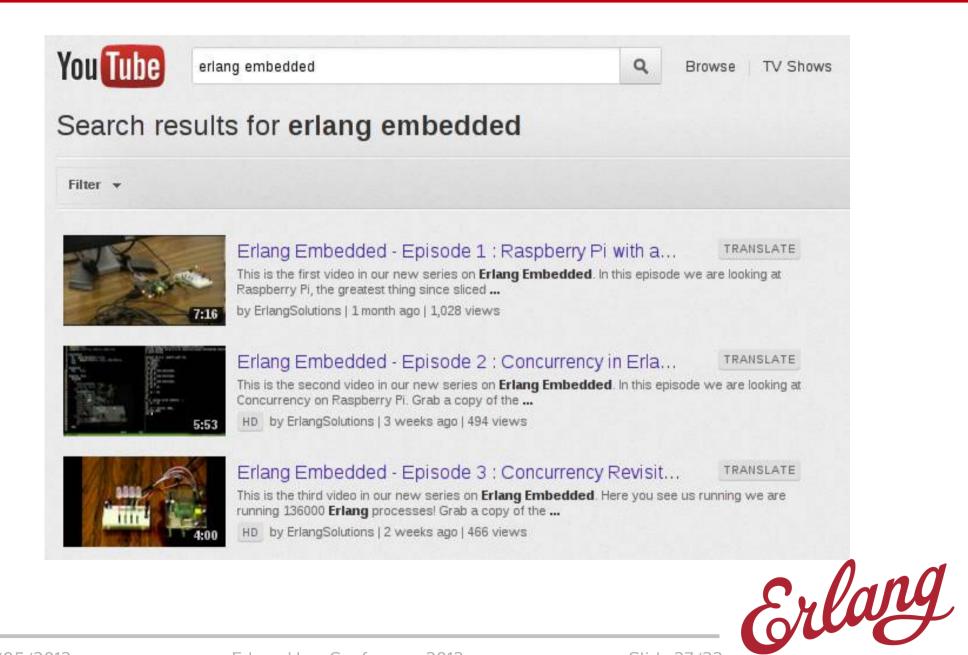
IDE with software libraries programming/debug tools

Community



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## Video Series



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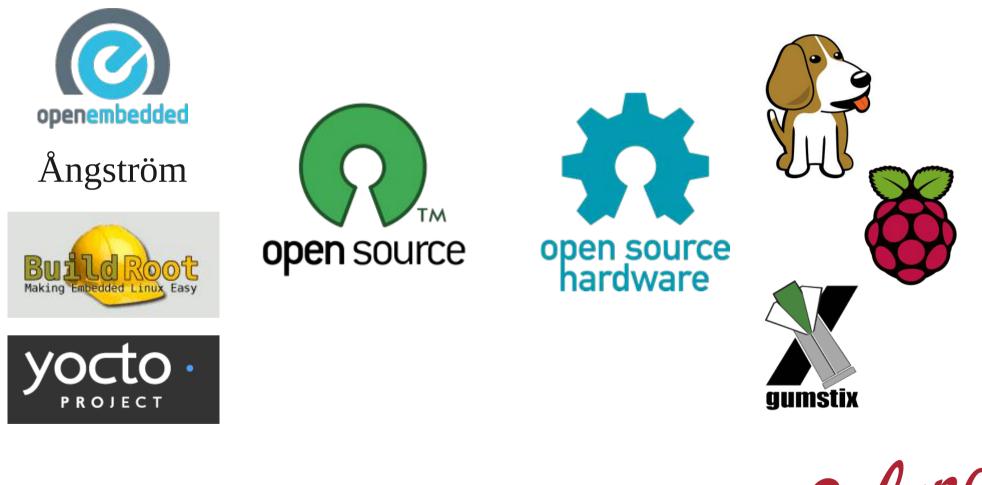
## erlang-embedded.com

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Episode 3 – 136.000 Processes on a 'Pi!	Erlang
In Episode 2, we hinted that this video would contain some distributed Erlang fun but since we are still (eagerly) waiting for the postman to deliver the rest of our Raspberry	Erlang Embedded initiative is coordinated by <b>Erlang Solutions</b>



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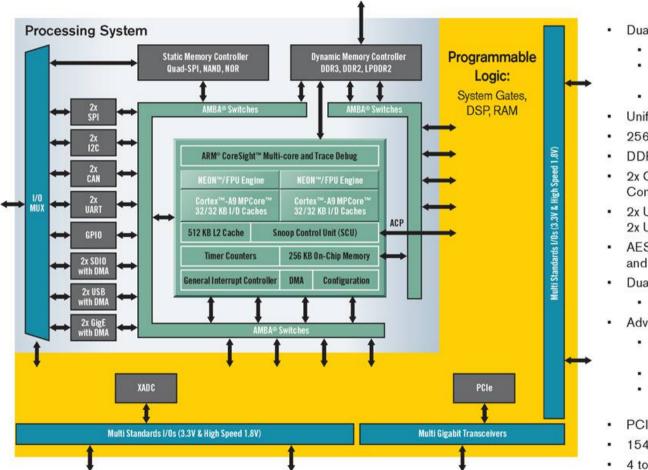
#### Standing on the shoulders of giants



Erlagy solutions

## **Future Explorations**

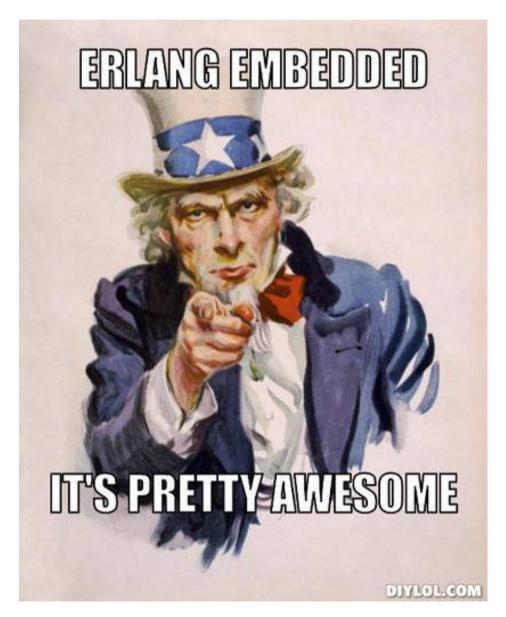
#### Xilinx Zynq Extensible Processing Platform



- Dual ARM Cortex<sup>™</sup>-A9 MPCore
  - Up to 800MHz
  - Enhanced with NEON Extension and Single & Double Precision Floating point unit
  - 32kB Instruction & 32kB Data L1 Cache
- Unified 512kB L2 Cache
- 256kB on-chip Memory
- DDR3, DDR2 and LPDDR2 Dynamic Memory Controller
- 2x QSPI, NAND Flash and NOR Flash Memory Controller
- 2x USB2.0 (OTG), 2x GbE, 2x CAN2,0B 2x SD/SDIO, 2x UART, 2x SPI, 2x I2C, 4x 32b GPIO
- AES & SHA 256b encryption engine for secure boot and secure configuration
- Dual 12bit 1Msps Analog-to-Digital converter
  - Up to 17 Differential Inputs
- Advanced Low Power 28nm Programmable Logic:
  - 28k to 350k Logic Cells (approximately 430k to 5.2M of equivalent ASIC Gates)
  - 240KB to 2180KB of Extensible Block RAM
  - 80 to 900 18x25 DSP Slices (58 to 1080 GMACS peak DSP performance)
- PCI Express® Gen2x8 (in largest devices)
- 154 to 404 User IOs (Multiplexed + SelectIO<sup>™</sup>)
- 4 to 16 12.5Gbps Transceivers (in largest devices)



## Get involved!





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# Thank you

- www.erlang-embedded.com
- embedded@erlang-solutions.com
- @ErlangEmbedded

