



Meta programming for Erlang

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Wait, isn't Erlang already perfect?!

- Powers NoSQL databases, message exchanges, etc.
- Fault tolerant
- Functional
- Highly concurrent

Wait, isn't Erlang already perfect?!



- It is also so much **fun** to work with!
- So why people use other languages?

Why Joe prototyped erl2?



Well, may be there's
something to think
about?

```
-module(server).
-behaviour(gen_server).

-export([start_link/0]).

-export([init/1, handle_call/3, handle_cast/2, handle_info/2,
        terminate/2, code_change/3]).

-define(SERVER, ?MODULE).

-record(state, {}).

start_link() ->
    gen_server:start_link({local, ?SERVER}, ?MODULE, [], []).

init([]) ->
    {ok, #state{}}.

handle_call(_Request, _From, State) ->
    Reply = ok,
    {reply, Reply, State}.

handle_cast(_Msg, State) ->
    {noreply, State}.

handle_info(_Info, State) ->
    {noreply, State}.

terminate(_Reason, _State) ->
    ok.

code_change(_OldVsn, State, _Extra) ->
    {ok, State}.
```

This does...
exactly nothing

```
defmodule Server do
  use GenServer.Behavior
  import GenX.GenServer
  alias :gen_server, as: GenServer

  def start_link do
    GenServer.start_link
      {:local, __MODULE__}, __MODULE__,
      [], []
  end

  defrecord State, []

  def init(_, do: {:ok, State.new})
end
```

This does
exactly the
same (nothing)

```
-module(server).
-behaviour(gen_server).

-export([start_link/0]).

-export([init/1, handle_call/3, handle_cast/2, handle_info/2,
        terminate/2, code_change/3]).

-define(SERVER, ?MODULE).

-record(state, {}).

start_link() ->
    gen_server:start_link({local, ?SERVER}, ?MODULE, [], []).

init([]) ->
    {ok, #state{}}.
```

Adding calls

```
handle_call ({some_call, x},
              _From, State) ->
    {reply, ok, State}.
```

```
handle_cast (_Msg, State) ->
    {noreply, State}.
```

```
handle_info (_Info, State) ->
    {noreply, State}.
```

```
terminate (_Reason, _State) ->
    ok.
```

```
code_change (_OldVsn, State, _Extra) ->
    {ok, State}.
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```
-module(server).
-behaviour(gen_server).

-export([start_link/0]).

-export([init/1, handle_call/3, handle_cast/2, handle_info/2,
        terminate/2, code_change/3]).

-define(SERVER, ?MODULE).

-record(state, {}).

```

```
some_call(X) ->
    gen_server:call(?SERVER,
                    {some_call, X}).

```

```
start_link() ->
    gen_server:start_link({local, ?SERVER}, ?MODULE, [], []).

```

```
init([]) ->
    {ok, #state{}}.

```

```
handle_call(_Request, _From, State) ->
    Reply = ok,
    {reply, Reply, State}.

```

```
handle_cast(_Msg, State) ->
    {noreply, State}.

```

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handle_info(_Info, State) ->
    {noreply, State}.

```

```
terminate(_Reason, _State) ->
    ok.

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```
code_change(_OldVsn, State, _Extra) ->
    {ok, State}.

```

Adding calls

```
-module(server).
-behaviour(gen_server).

-export([start_link/0]).

-export([init/1, handle_call/3, handle_cast/2, handle_info/2,
        terminate/2, code_change/3]).

-export([some_call/1]).
```

```
-define(SERVER, ?MODULE).
```

```
-record(state, {}).

some_call(X) ->
```

```
    gen_server:call(?SERVER,
                    {some_call, X}).
```

```
start_link() ->
```

```
    gen_server:start_link({local, ?SERVER}, ?MODULE, [], []).
```

```
init([]) ->
```

```
    {ok, #state{}}.
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```
handle_call(_Request, _From, State) ->
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    Reply = ok,
    {reply, Reply, State}.
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handle_cast(_Msg, State) ->
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```
    {noreply, State}.
```

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handle_info(_Info, State) ->
```

```
    {noreply, State}.
```

```
terminate(_Reason, _State) ->
```

```
    ok.
```

```
code_change(_OldVsn, State, _Extra) ->
```

```
    {ok, State}.
```

Adding calls

```
defmodule Server do
  use GenServer.Behavior
  import GenX.GenServer
  alias :gen_server, as: GenServer

  def start_link do
    GenServer.start_link
      {:local, __MODULE__}, __MODULE__,
      [], []
  end

  defrecord State, []

  def init(_, do: {:ok, State.new})

  defcall some_call(X), state: State do
    {:reply, :ok, State}
  end
end
```

Adding calls

How does Elixir
achieve this?

Lisp-style macros.
Simple. Powerful.

What enables it?

Simple code representation structures

```
1 + 2 #=> {:+, <line>, [1,2]}
```

```
IO.puts "Hello, world!" #=>  
{{:., <line>, [{:__aliases__, <line>,  
[:IO]}, :puts]}, <line>, ["Hello,  
world"]}
```

What enables it?

Quoting and unquoting

```
iex(1)> quote do: 1+2  
#=> {:+, 0, [1, 2]}
```

```
iex(1)> a = quote do: 1+2  
#=> {:+, 0, [1, 2]}
```

```
iex(2)> quote do: unquote(a)  
#=> {:+, 0, [1, 2]}
```

```
iex(1)> a = quote do: ["Hello ~s~n", [ "world!"]]   
#=> ["Hello ~s~n", ["world!"]]   
iex(2)> quote do: :io.format(unquote_splicing(a))   
#=> {{:., 0, [:io, :format]}, 0, ["Hello ~s~n",   
["world!"]]}
```

What enables it?

Macros

```
defmacro unless(condition, opts) do
  quote do
    if !unquote(condition), unquote(opts)
  end
end
```

```
iex(1)> unless 2<1, do: IO.puts "Everything's okay"
Everything's okay
:ok
```


The idea is
Productivity

Monkey Patching

Kevin Smith:

“You’re sick. Seek help!”

jsx_to_json.erl

```
encode(string, String, _Opts) ->  
    [?quote, String, ?quote];  
encode(literal, Literal, _Opts) ->  
    erlang:atom_to_list(Literal);  
encode(integer, Integer, _Opts) ->  
    erlang:integer_to_list(Integer);  
encode(float, Float, _Opts) ->  
    [Output] = io_lib:format("~p", [Float]), Output.
```

json.ex

```
defprotocol JSON.Encoder do
  def encode(data)
end
```

```
defimpl JSON.Encoder, for: String do
  def encode(data), do: ...
end
```

```
defimpl JSON.Encoder, for: Integer do
  def encode(data), do: ...
end
```

The idea is
Extensibility

First class shell

```
iex(1)> defmodule MyModule do
...(1)>   def hello_world do
...(1)>     IO.puts "Hello, world!"
...(1)>   end
...(1)> end
{:hello_world, 0}
iex(2)> MyModule.hello_world
Hello, world!
:ok
```

Modules are programs

```
defmodule MyModule do
  a = true
  if a do
    IO.puts "Let's do it"
    def hello_world, do: IO.puts "Hello, world!"
  end
end
#=>
Let's do it
{:hello_world, 0}
```

First class records

```
iex(1)> defrecord State, report_to: nil,  
timeout: :infinity  
nil  
iex(2)> state = State.new report_to: self  
State[report_to: <0.36.0>, timeout: :infinity]  
iex(3)> state.report_to  
<0.36.0>  
iex(4)> State.report_to state  
<0.36.0>  
iex(5)> defrecord AnotherState, report_to: nil,  
timeout: :infinity do  
  def optimize(record), do: ...  
end  
nil  
iex(6)> State[report_to: report_to] = state  
State[report_to: <0.36.0>, timeout: :infinity]  
iex(7)> report_to  
<0.36.0>
```


The idea is
**Making fucking
sense**



So, what is Elixir?

- Compiler to BEAM
- Meta programming tool
- A set of libraries
- *An ambitious project*



What else?

- Typespecs: check
- GenX: macro library for gen_*, application and supervisor
- rebar plugin: check
- v0.6.0 is being released right about now



Thanks!

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