# Web Server Deathmatch



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The Contenders

The Systems, Test Setup, Environment and Configuration

The Results Base Tests Experiements 13A vs 12B-5

Take Home

# The Contenders

Apache (Prefork) Apache (Worker) Erlang INETS:HTTP Lighttpd MochiWeb Nginx Yaws

# The Systems

Server

Intel Core 2 Duo T7500 2.20GHz 4GB RAM 7200 RPM Hard Disk Ubuntu 8.10 x86\_64

httperf Client Intel Core 2 Duo P7350 2.0GHz 2GB RAM 5400 RPM Hard Disk OSX x86\_64

GigE link between machines

### The Test

Used httperf to test performance of serving static files

Request payload 10k PNG file

Six total test runs Three tests then reboot of server then three more

Httperf configuration Request rates, 1000 to 5000/sec Incremented by 1000 each test Based on connections and calls 1000 requests = 100 connections x 10 calls per connection 2000 requests = 200 connections x 10 calls per connection etc ..

Ran many iterations of the test to find optimal configurations for each server

httperf via autobench

httperf compiled with -DFD\_SETSIZE=10000 -D\_DARWIN\_ULIMITED\_SELECT

autobench is a wrapper script for automating httperf tests

http://www.xenoclast.org/autobench/ http://www.hpl.hp.com/research/linux/httperf/

#### ulimits

File limits (ulimit -n) were increased on both the client and server

#### sysctl.conf

kernel.sem = 250 32000 100 128 kernel.shmall = 2097152 kernel.shmmax = 2147483648 kernel.shmmni = 4096

fs.file-max = 65536

vm.min\_free\_kbytes = 65536
vm.swappiness = 5
vm.vfs\_cache\_pressure = 50

net.core.rmem\_default = 524288 net.core.rmem\_max = 16777216 net.core.wmem\_default = 524288 net.core.wmem\_max = 16777216 net.core.netdev\_max\_backlog = 2500

net.ipv4.tcp\_rmem = 4096 87380 16777216
net.ipv4.tcp\_wmem = 4096 65536 16777216
net.ipv4.tcp\_max\_syn\_backlog = 4096
net.ipv4.tcp\_rfc1337 = 1
net.ipv4.tcp\_sack = 1
net.ipv4.tcp\_fack = 1
net.ipv4.tcp\_fack = 1
net.ipv4.tcp\_timestamps = 1
net.ipv4.tcp\_ecn = 0
net.ipv4.tcp\_ecn = 0
net.ipv4.ip no pmtu disc = 0

Apache 2.2.11 Prefork and Worker Compiled with "--enable-nonportable-atomics=yes"

Timeout 300 KeepAlive On MaxKeepAliveRequests 100 KeepAliveTimeout 5 UseCanonicalName Off ServerTokens Full ServerSignature On HostnameLookups Off MaxClients 10000

INETS:HTTP Erlang 12B-5 and 13A erl +K true +h 1600 Kernel polling and heap size per process Max Clients set to 300

Increasing beyond this seemed to degrade performance

#### Lighttpd 1.4.22

server.max-keep-alive-requests = 16
server.max-keep-alive-idle = 5
server.max-read-idle = 60
server.max-write-idle = 360
server.event-handler = "linux-sysepoll"
server.network-backend = "linux-sendfile"
server.max-fds = 10000
server.max-connections = 10000
server.max-worker = 2

MochiWeb Erlang 12B-5 and 13A erl +K true +h 1600

#### Code Changes

Added garbage\_collect() to cleanup function in mochiweb\_request.erl Set max=5120 to socket server record in mochiweb\_socket\_server.erl

Nginx 0.7.43 worker\_processes 2 worker\_connections 5120 sendfile on keepalive\_timeout 65

Yaws 1.81 Erlang 12B-5 and 13A erl +S 4 +h 1600 Four schedulers Kernel polling is on by default

Turning off logging improves performance access\_log = false

Sendfile serves small files (<4k) in memory

INETS maxes out just over 3000 replies/s

MochiWeb maxes out around 4300 replies/s



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INETS seems to be consistent albeit slow

MochiWeb is inconsistent at 5000 replies/s



#### Web Server Deathmatch

Standard Deviation of Reply Rates

Similar to the other metrics INETS and MochiWeb have issues at the 4000 and 5000 level



Nginx and Lighttpd use the least CPU

The Erlang servers seem to use more



Load was low with all servers

Yaws was the highest with 1.4



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Yaws causes a high level of interrupts and context switches

#### Context Switches and Interrupts Yaws 9000 8000 7000 5000 INETS MochiWeb 5000 Apache Prefork Apache Worker Avg Contexts per Second Lighttpd Nginx Avg Interrupts per Second 4000 3000 2000 1000 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 22.23 Time

Web Server Deathmatch

MochiWeb and INETS had very high pgfree/s

Usually the sign of creating and destroying processes



#### Web Server Deathmatch

# **Experimental Tests**

MochiWeb seems to have issues reading files from the filesystem



MochiWeb and INETS improve with 13A



#### Web Server Deathmatch

Consistency improved with 13A for MochiWeb



#### Web Server Deathmatch

Response times dropped for both INETS and MochiWeb



Web Server Deathmatch

Yaws CPU usage increases with 13A

MochiWeb and INETS do well with 13A



Decreased context switches and interrupts across the board with 13A



#### Web Server Deathmatch

### Take Home

Yaws, Nginx, Lighttpd and Apache all perform well in this test

Erlang based servers used more CPU than I expected

Overall 13A helps performance across the board

Test them out in your environment and work load

## Take Home

Apache

Compile with non-portable atomics Make sure max clients is set high enough

#### INETS

Increasing max clients causes more harm than good Maxes out around 3500 requests a second

#### Lighttpd

Performs well with low CPU usage Epoll, send file, FD's and keep alives are key for performance

## Take Home

MochiWeb Not built for serving file serving Otherwise performs very well Setting GC in clean up function and high connection limit help performance

Nginx

Performed best, fast by default

Yaws Turning off access logs helps greatly



Steve Vinoski and Claes Wikstrom with the Yaws project

Bob Ippolito creator of MochiWeb