Francesco Cesarini presents ERLANG/OTP

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What Is Scalability?



What Is (massive) Concurrency?



What Is High Availability?



What Is Fault Tolerance?



What Is Distribution Transparency?



Do you need a distributed system? Do you need a scalable system? Do you need a reliable system? Do you need a faulttolerant system? Do you need a massively concurrent system? Do you need a distributed system? Do you need a scalable

system? Do you need a reliable system? Do you need a fault-tolerant system? Do



TO THE RESCUE

- •Open source
- Concurrency-oriented
- Lightweight processes
- Asynchronous message passing
- Share-nothing model
- Process linking / monitoring
- •Supervision trees and recovery strategies
- Transparent distribution model
- •Soft-real time
- •Let-it-fail philosophy
- Hot-code upgrades

WELL, IN FACT YOU NEED more.

ERLANG IS JUST A Programming Language.

YOU NEED Architecture patterns. YOU NEED Middleware. YOU NEED Libraries. YOU NEED Tools.

You need OTP.

What is Middleware?

Design MIDDLEWARE Patterns Fault Tolerance Distribution Upgrades Packaging

What are Libraries?

Storage LIBRARIE N&O Interfaces Communicati on

What Tools?

Development Test Frameworks **T** Deployment **O** Debugging & O Monitoring

OPEN SOURCE OTP IS PART OF THE ERLANG DISTRIBUTION

Less Code Less Bugs More Solid Code More Tested **Code More Free Time**

Servers **Finite State Machines Event** Handlers **Supervisors Applications**

Let It Fai

- convert(Day) ->
 case Day of
 monday
 - monday -> 1;
 - tuesday -> 2;
 - wednesday -> 3;
 - thursday -> 4;
 - friday -> 5;
 - saturday -> 6;
 - sunday -> 7;

Other ->

{error, unknown_day}

end.

Let It Fai

- convert(Day) ->
 case Day of
 - monday -> 1;
 - tuesday -> 2;
 - wednesday -> 3;
 - thursday -> 4;
 - friday -> 5;
 - saturday -> 6;
 - sunday -> 7;

end.

Fail Safe!









Behaviours





call(Name, Message) -> Name !
{request, self(), Message}, receive
{reply, Reply} -> Reply end.

reply(Pid, Reply) ->
Pid ! {reply, Reply}.



call(Name, Msg) -> Ref = make_ref(), Name ! {request, {Ref, self()}, Msg}, receive {reply, Ref, Reply} -> Reply end.reply ({Ref, Pid}, Reply) -> Pid ! {reply, Ref, Reply}.



{'DOWN', Ref, process, PidB, Reason} {request, {Ref, PidA}, Msg} {reply, Ref, Reply} PidB PidA

call(Name, Msg) -> Ref = erlang:monitor (process, Name), Name ! {request, {Ref, self ()}, Msg}, receive {reply, Ref, Reply} -> erlang:demonitor(Ref, [flush]), Reply; {'DOWN', Ref, process, _Name, _Reason} -> {error, no_proc} end.

EHAVIO Timeouts Deadlocks tracing Monitoring UR Distribution

Automatic Takeover and Failover









RELEASE STATEMENT OF AIMS

"To scale the radical concurrency-oriented programming paradigm to build reliable general-purpose software, such as serverbased systems, on massively parallel machines (10^5 cores)."

LIMITATIONS ARE PRESENT AT THREE LEVELS



VM LANGUAGE INFRASTRUCTURE

- Push the responsibility for scalability from the programmer to the vm
- •Analyze performance and scalability
- Identify bottlenecks and prioritize changes and extensions
- Tackle well-known scalability issues
 - Ets tables (shared global data structure)
 - Message passing, copying and frequently communicating processes

LANGUAGE INFRASTRUCTURE

В

•Two major issues

VM

- Fully connected clusters
- Explicit process placement

Scalable Distributed (SD) Erlang

- Nodes grouping
- Non-transitive connections
- Implicit process placement
- Part of the standard Erlang/OTP package
- New concepts introduced
 - Locality, Affinity and Distance



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VMLANGUAGEINFRASTRUCTURE

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- Middleware layer
- •Set of Erlang Applications
- •Create and manage clusters of (heterogeneous) erlang nodes
- API to monitor and control erlang distributed systems
- •Existing tracing/logging/debugging tools pluggable
- Broker layer between users and cloud providers
- Auto-scaling

... And Much More

Conclusions

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Questions?

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