

Design for the Unexpected: How to Eliminate Traffic Jams

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An Operating System for the Real World

- OS (kernel) is
 - A resource manager
 - For resources in the computer domain
- Low tolerance for *compute overhead*
but fortunately
- Easy (de)allocation and cheap resources
- Real-world resources:
 - Represent more value
 - Their allocation has serious impact on us
- Non-trivial (de)allocation
but fortunately
- Significant *compute efforts* are justifiable



An Operating System for the Real World

- How can we design such INFRASTRUCTURE?
- Beyond ICT
- *Application-domain-Knowledgeable*
- **2 shocking events** in my life: *Cyber-apartheid*
 - MDA
 - **Model?**-driven Architecture
 - *Use Erlang/OTP and...*
 - IoT
 - Internet of **Things?**
 - *Internet talking to things*

An Operating System for the Real World

- ICT People are blind
 - Cf. previous slides
 - E.g. paper review:

No contribution since *already solved* while only “programmable” in a tool/environment

Not joking!
- Application domain experts
 - **Why do they fail?**
 - Focus on performance in the application domain
 - Focus on decision making in the application domain

Infrastructure Design = *Design for the Unexpected*

- **The wrong approach:**
 - **Focus on the decision making** - aimed at objectives (i.e. performance indicators)
- Why?
 - Arbitrary constraints are unavoidably introduced
- Infrastructure design needs to avoid the arbitrary because
 - Only “1-5%” of the full potential is recognised when designing an ICT infrastructure
- Yet, it needs to be knowledgeable in the application domain

Design for the Unexpected

- Novel ICT application domains where the **application domain experts** believe they know best, **know less than 5% of the full potential** before large scale deployment has become a reality
- These experts are only a **small fraction** of professionals active in the domain
- Some **key technology** and contribution may still need to come **from other domains** (analogy: Kursk rescue by *Norwegian* deep-sea divers)

Design for the Unexpected

- Novel ICT application domains where the application domain experts believe they know best, know **less than 5% of the full potential** before large scale deployment has become a reality
- **Working conditions** after going full scale **are unknown** (analogy: fire fighting after first Gulf war)
- **These experts don't know best!**
- **These experts will be beaten by their future selves!**

Design for the Unexpected

- Novel ICT application domains where the application domain experts believe they know best, know **less than 5% of the full potential** before large scale deployment has become a reality
- **Smart traffic**
- **Smart factories**
- **Smart grid**
- **Smart health care**
- ...
- Probably still are below this “5%” today (= unconfirmed but plausible)

Design for the Unexpected

- Only identify what is (not) relevant
- Don't rely on expectations
- Rely on what is certain
- Or at least be prepared to undo...
- Roads, cars, parking space...
- Trips, commuting, ...
- Decision making ??
- **To BE, that's...**


Design for the Unexpected

- Only identify what is (not) relevant
- Don't rely on expectations
- Rely on what is certain
- Or at least be **prepared to undo**
- **Resource allocation**
 - Explicit
 - Mandatory
- *For the unexpected*
 - *Minimized*
 - Including state and trajectory requirements

Design for the Unexpected

- Only identify what is (not) relevant
- Don't rely on expectations
- Rely on what is certain
- **Critical user mass**
- Resource types
- Resource instances
- Activity types
- Activity instances
- VIP-Architecture
 - E-Butlers and
 - E-Professionals
- Aggregates/composite
 - Time-varying

Intelligent Traffic - MODUM

- Resource types
 - Resource instances
 - Activity types
 - Activity instances
 - VIP-Architecture
 - E-Professionals
 - E-Butlers
 - Erlang is instrumental...
- Road segments
 - Crossings
 - Car, bus, train, tram (vehicle/seat)
 - Bicycle
 - People
 - ...
 - Commute routing
 - Multi-modal trip
 - ...
- 

Intelligent Traffic - MODUM

- Resource types
- Resource instances
- Activity types
- Activity instances
- VIP-Architecture
 - E-Butlers and
 - E-Professionals
- Real-world counterpart
- State (track)
- History (trace)
- Agenda (resources)
- Intention (activities)

Intelligent Traffic - MODUM

- Real-world counterpart
- State (track)
- History (trace)
- **Agenda (resources)**
- **Intention (activities)**
- Mirror reality
- Coherent and consistent
- Not necessarily in a desired state
- Maintain mirror image *whatever happens* and cope with the unexpected
- Note: SSOT

Intelligent Traffic - MODUM

- Better forecasts of traffic jams, ...
 - Use state-of-the-art traffic models for “dynamic network loading”
 - Good at “back-propagation”
 - Use “intentions of activity instances” for forward propagation
- Current state-of-the-art forecasting
 - Recent state info
 - Historical data
 - Models
 - ...
 - Predict state for the next hour?
 - OK for “*businessclass*”
 - ...

Intelligent Traffic - MODUM

- Better forecasts of traffic jams, ...
 - Use state-of-the-art traffic models for “dynamic network loading”
 - Good at “back-propagation”
 - Use “intentions of activity instances” for forward propagation
- Intentions ?
 - Results of decision making within activity and resource instances!
 - Design for the unexpected? **How?**

Intelligent Traffic - MODUM

- Intentions ?
 - Results of decision making within activity and resource instances!
 - Design for the unexpected? **How?**
 - **In the real world decision making mechanisms exist**
 - **ALWAYS**
- Mirror reality
 - **Mirror decision making** in *executable* models
 - Efficient code
 - Human, nature, ...
 - Compute-heavy code
 - Virtual execution, much faster than reality, generates candidate solutions and selects the intentions (N.B. SSOT)

Intelligent Traffic - MODUM

- Intentions ?
 - Results of decision making within activity and resource instances!
 - Design for the unexpected? **How?**
 - In the real world decision making mechanisms exist
 - ALWAYS
- Mirror reality
 - Mirror decision making in executable models
 - Efficient code
 - Human
 - Compute-heavy code
 - **Virtual execution of intentions generates short-term forecasts of routing, congestion levels...**

Intelligent Traffic - MODUM

- Better forecasting
 - Embed-able in current ITTS, unmanaged, ...
 - Only incremental improvement
 - Superior when an adequate percentage of users contribute to, observe and use forecasts
 - Modeling challenges
 - *Butterfly effects*
- Eliminate and/or drastically reduce traffic jams
 - Requires managed infrastructure
 - E.g. bus lanes used at full capacity
 - Requires all users to follow instructions !!!
 - Eliminates modeling challenges

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Intelligent Traffic - MODUM

- Eliminate and/or drastically reduce traffic jams
 - Requires managed infrastructure
E.g. bus lanes used at full capacity
 - **Requires all users to follow instructions !!!**
 - Eliminates modeling challenges
- Most of the time
 - **User follow their own instructions**
 - **“You are your own boss”**
- Except when
 - “Users fail to *work things out*”
- In which case
 - community policies will arbitrate

Intelligent Traffic - MODUM

- Traffic jams
 - Only remain an issue where capacity is insufficient
 - Policy must handle this
 - Priority on behalf of past behaviour
 - Anti-starvation
 - Pricing
 - ...
- Traffic jams
 - Don't touch/bother *uninvolved* users
 - Optimize location and time
 - Home, office, ...
- Abolishment of
 - “If I had known this ...”
 - “No good deed goes unpunished”

Intelligent Traffic - MODUM

- Obstacles to abolishment of traffic jams
 - Comfort zones are a major issue
 - Key decision makers may have *selfish* preferences
- The traffic specialist community
 - Designs for the expected
 - insists on a system that has the “*right*” objectives
 - Ignores that the infrastructure can be and should be agnostic concerning objectives

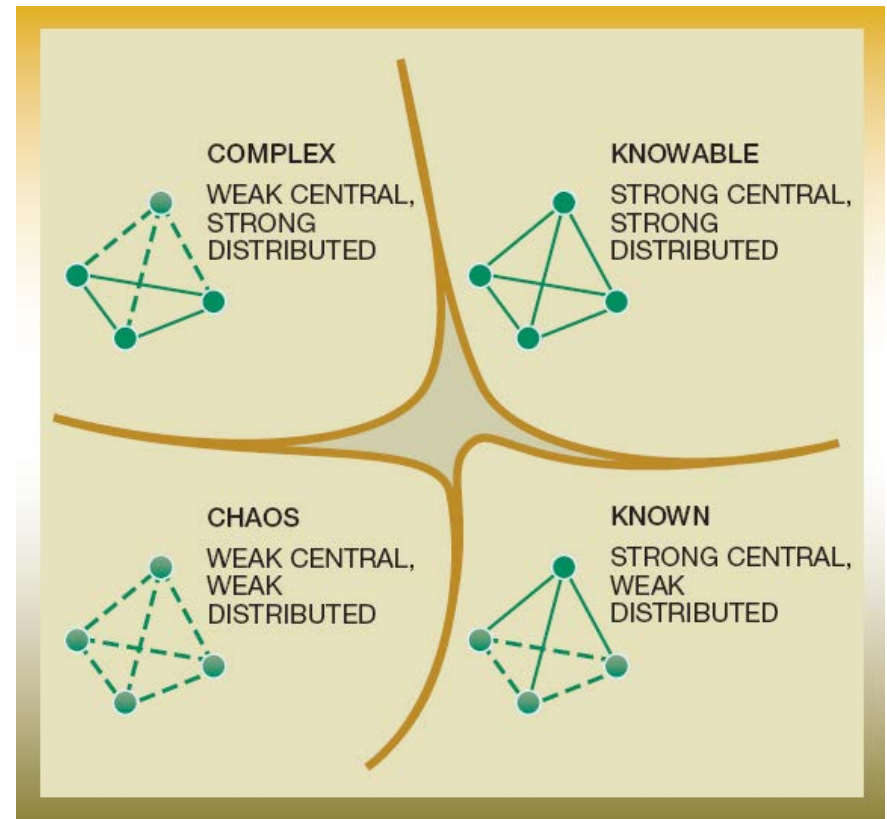
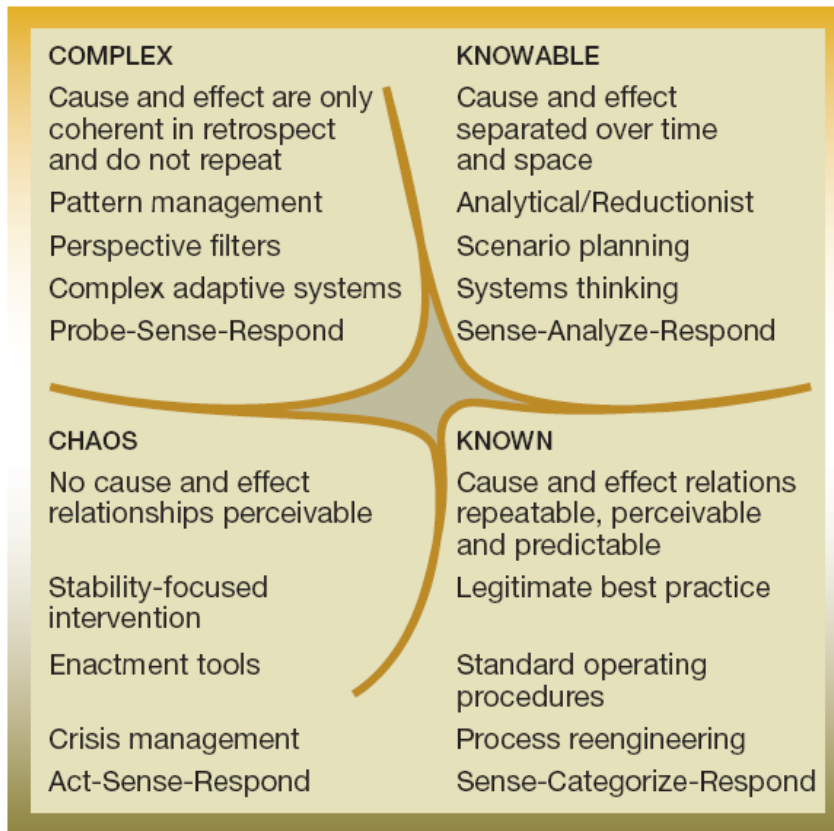
Intelligent Traffic - MODUM

- Obstacles to abolition of traffic jams
 - Know how to address this exists !
- Privacy
 - Ignorance of hard privacy-enhancing technology
 - Unwilling to develop a privacy-enhancing architecture
 - Unwilling to develop the appropriate middle-of-the-road system.

Conclusion

- A group of West Point graduates were asked to manage the playtime of a kindergarten as a final year assignment.
- The cruel thing is that they were given time to prepare. They planned; they rationally identified objectives; they determined backup and response plans. They then tried to “order” children’s play based on rational design principles, and, in consequence, achieved chaos.
- They then observed what teachers do.
- Experienced teachers allow a degree of freedom at the start of the session, then intervene to stabilize desirable patterns and destabilize undesirable ones; and, when they are very clever, they seed the space so that the patterns they want are more likely to emerge.
- OUT-OF-CONTROL performs better ?

- Waldrop, M., "Complexity, the Emerging Science at the Edge of Order and Chaos", VIKING, London, 1992.



- R. Lewin, Complexity: Life at the Edge of Chaos, University of Chicago Press, Chicago, IL (1999).