

# Vector Clocks in Coq

## An Experience Report

Christopher Meiklejohn

Basho Technologies, Inc.  
Cambridge, MA 02139  
cmeiklejohn@basho.com

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# Outline of the talk

- ▶ Introduction
- ▶ Background
- ▶ Implementation
- ▶ Evaluation
- ▶ Future Work

# Introduction

- ▶ Goals of the project
- ▶ Goals of the talk
- ▶ Contributions
- ▶ Out of scope

# Goals of the project

- ▶ Distributed data structures (RICON West, 2012)
- ▶ Explore applicability of code extraction from Coq
- ▶ Attempt to provide an alternative to rigorous testing
- ▶ Prevent flaws in building QuickCheck models

# Goals of the talk

- ▶ Introduction to Coq
- ▶ Introduction to Core Erlang
- ▶ Introduction of vector clocks
- ▶ Overall experience report of implementation

# Contributions

- ▶ Coq model providing vector clock implementation
- ▶ Extracted Erlang model from the Coq proof assistant
- ▶ Erlang glue-code support module
- ▶ Detailed experience report
- ▶ Rebar extension

# Out of scope

- ▶ Verification of the actual model
- ▶ Proofs, theorems, lemmas, axioms, etc...
- ▶ Efficiency

# Background

- ▶ Coq
- ▶ Core Erlang
- ▶ verlang
- ▶ Vector clocks



# Coq

- ▶ Interactive theorem prover
- ▶ Dependently typed programming language
- ▶ Code extraction; Scheme, Haskell, OCaml, *Core Erlang*

# Example Coq Inductive Data Type

```
Inductive nat : Type :=  
  | 0 : nat  
  | S : nat -> nat.
```

## Example Coq Function

```
Fixpoint ble nat (n m : nat) {struct n} : bool :=
  match n with
  | 0 => true
  | S n =>
    match m with
    | 0 => false
    | S m => ble nat n m end
  end.
```

# Core Erlang

- ▶ Intermediate representation of Erlang
- ▶ Designed for programmatic manipulation
- ▶ Simple grammar
- ▶  $c(\text{module\_name}, [\text{to\_core}]), c(\text{module\_name}, [\text{from\_core}])$ .

## Example Core Erlang Function

```
'ble_nat'/2 = fun (_n, _m) ->
  case _n of
    '0' when 'true' ->
      'True'
    {'S', _n@} when 'true' ->
      case _m of
        '0' when 'true' ->
          'False'
        {'S', _m@} when 'true' ->
          call 'vvclock': 'ble_nat'
            ( _n@
              , _m@
            )
      end
  end
end
```

# verlang

- ▶ Experimental extraction module for Coq
- ▶ Extracts to Core Erlang from MiniML
- ▶ Number of caveats

## verlang caveats

- ▶ Lack of module nesting
- ▶ No currying
- ▶ Intra- vs. inter-module calls
- ▶ *receieve*

# Vector clocks

- ▶ Method for reasoning about events in a distributed system.
- ▶ Identifying causal vs. concurrent events.
- ▶ List of pairs; made of up actors and operation counts.
- ▶ Structurally the same as version vectors; different semantics.



# Implementation

- ▶ Vector clocks in Coq
- ▶ Code extraction to Core Erlang
- ▶ Adapter layer

## Vector clocks in Coq

- ▶ Provide compatible API for use with Riak Core
- ▶ fresh, increment, equal, descends, merge, get\_counter, get\_timestamp, all\_nodes, prune

# Vector clocks in Coq

```
Definition actor := nat.
```

```
Definition count := nat.
```

```
Definition timestamp := nat.
```

```
Definition clock := prod actor (prod count timestamp).
```

```
Definition vclock := (list clock)%type.
```

## Vector clocks in Coq: *increment*

```
Definition increment (actor : actor)
                  (vclock : vclock) :=
  match find (fun clock => match clock with
                        | pair x _ => beq_nat actor x
                        end) vclock with
  | None =>
    cons (pair actor (pair init_count init_timestamp))
        vclock
  | Some (pair x (pair count timestamp)) =>
    cons (pair x (pair (incr_count count)
                      (incr_timestamp timestamp)))
        (filter (fun clock => match clock with
                          | pair x _ =>
                            negb (beq_nat actor x)
                          end) vclock)
```

## Vector clocks in Coq: *merge*

```
Definition max' (vclock : vclock) (clock : clock) :=
  match clock with
  | pair actor (pair count timestamp) =>
    match find (fun clock => match clock with
      | pair x _ => beq_nat actor x
    end) vclock with
    | None =>
      cons (pair actor (pair count timestamp)) vclock
    | Some (pair _ (pair y z)) =>
      cons (pair actor (pair (max count y) (max timestamp z)))
        (filter (fun clock =>
          match clock with
          | pair x _ => negb (beq_nat actor x)
        end) vclock)
    end
  end
end.
```

```
Definition merge (vc1 vc2 : vclock) := fold_left max' vc1 vc2.
```

## Vector clocks in Coq: *prune*

```
Fixpoint prune'
  (vclock : vclock)
  (small large : nat)
  (young old : timestamp) :=
match vclock with
| nil =>
  vclock
| pair actor (pair count timestamp) :: clocks =>
  match (ble_nat (length vclock) small) with
  | true =>
    vclock
  | false =>
    match (ble_nat timestamp young) with
    | true =>
      vclock
```

## Vector clocks in Coq: *descends*

```
Definition descends (vc1 vc2 : vclock) :=  
  match fold_left descends' vc2 (pair true vc1) with  
  | pair false _ =>  
    false  
  | pair true _ =>  
    true  
end.
```

# Code extraction to Core Erlang

- ▶ Missing data constructors
- ▶ Incorrectly qualified calls
- ▶ Lack of currying



# Missing data constructors

```
'fresh'/0 = fun () ->  
  []
```

## Incorrectly qualified calls

```
call 'vvclock.VVclock': 'ble_nat'  
  ( _actor  
    , _a  
  )
```

## Missing arity

```
'descends'/2 = fun (_vc1, _vc2) ->
  case call 'Coq.Lists.List':'fold_left'
    ( 'descends@'
      , _vc2
      , { 'Pair'
          , 'True'
          , _vc1
          }
      ) of
```

# Lack of currying

```
Definition find'' (actor : actor) :=  
  fun clock : clock => match clock with  
    | pair x _ => negb (beq_nat actor x)  
  end.
```

```
'find@'/2 = fun (_actor, _clock) ->  
  case _clock of  
  { 'Pair'  
  , _c  
  , _x  
  } when 'true' ->  
    call 'Coq.Arith.EqNat':'beq_nat'  
      ( _actor  
      , _c  
      )  
end
```

# Adapter layer

- ▶ Type conversions
- ▶ Timestamps; model as Peano numbers
- ▶ Actors; model as Peano numbers or Strings
- ▶ Environment variables
- ▶ API normalization
- ▶ Circular dependencies

# Type conversions

```
natural_to_peano(0) ->  
  '0';  
natural_to_peano(Natural) ->  
  {'S', natural_to_peano(Natural - 1)}.  
  
peano_to_natural('0') ->  
  0;  
peano_to_natural({'S', Peano}) ->  
  1 + Peano.
```

# Type conversions

```
equal(VClock1, VClock2) ->  
  case vvclock:equal(VClock1, VClock2) of  
    'True' ->  
      true;  
    'False' ->  
      false  
  end.
```

```
descends(VClock1, VClock2) ->  
  case vvclock:descends(VClock1, VClock2) of  
    'True' ->  
      true;  
    'False' ->  
      false  
  end.
```

# Timestamps

```
timestamp() ->  
    calendar:datetime_to_gregorian_seconds(erlang:universaltime()).
```

```
peano_timestamp() ->  
    term_to_peano(timestamp()).
```



# Actors

```
Inductive string : Set :=  
  | EmptyString : string  
  | String : ascii -> string -> string.
```

```
Definition zero := Ascii false  
                false  
                false  
                false  
                false  
                false  
                false  
                false.
```

# Environment variables

```
prune(VClock, _Timestamp, BProps) ->  
  Old = term_to_peano(get_property(old_vclock, BProps)),  
  Young = term_to_peano(get_property(young_vclock, BProps)),  
  Large = term_to_peano(get_property(large_vclock, BProps)),  
  Small = term_to_peano(get_property(small_vclock, BProps)),  
  vvclock:prune(VClock, Small, Large, Young, Old).
```

# API normalization

```
merge([Vclock1,Vclock2|VClocks]) ->
  merge([vvclock:merge(Vclock1, Vclock2)|VClocks]);
merge([Vclock]) ->
  Vclock;
merge([]) ->
  [].

increment(Actor, Vclock) ->
  vvclock:increment(term_to_peano(Actor), Vclock).
```

## Circular dependencies

```
%% Call into vvclock.core from vclock.erl
increment(Actor, VClock) ->
    vvclock:increment(term_to_peano(Actor), VClock).

%% Calls back out to vclock for Riak/Erlang specifics
'init_timestamp'/0 = fun () ->
    call 'vclock':peano_timestamp' ()
```

# Evaluation

- ▶ Passing test suite
- ▶ Performance problems
  - ▶ Inefficient implementations
  - ▶ Use of naturals, strings or other inductive types
- ▶ Testability; type conversion to/from

# Future Work

- ▶ Fixing bugs in verlang
- ▶ Explore other applications; CRDTs
- ▶ Adapter layer; performance, testability
- ▶ QuickCheck or PropEr integration

# Thanks!

▶ Questions?