

Erlang in E-Commerce and Banking

Or

Painless Payment Processing

by

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Säljande betalningslösningar

http://www.erlang-exchange.com

Creative Payment Solutions

Pids = pow_spawn(self(),M), (Vals = lists:map(fun(P) -> P ! N end, P lists:foldl(fun(_,Total) -> receive X -> X*Tota

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Kreditor

- The business model:
 - Bring trust to Internet shopping.
 - Bring old style billing into the new IT-economy.
- Brief background:
 - Founded in February 2005.
 - With < 60,000 € in venture capital.
 - Live system in March 2005.
- The company vision: "Be the coolest company in Sweden."

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Success So Far

- More than 2000 web-shops are using our system, among them several of Sweden's largest.
- Expanded from 3 to 55 employees without using VC. (And ten more are joining the tech department this summer/fall.)
- Making profit since year 2, while expanding.
- Profit 2007: just under 500.000 €.

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- Monthly turnover up 40% January-April.
- Introduced more than eight major new services since start.
- Daily upgrades to the system, without any downtime.

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The Problem

• Internet shopping is a question of **trust**.

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- -The shop has to trust the customer to get paid.
- -The customer has to trust the shop to send the stuff.
- Many (Swedish) customers are uncomfortable using credit card over the Internet.
- Many banks are actually worried about the security of Internet shops handling credit card information.
- Also, doing a *partial return* when using credit card is a hassle, both for the customer and the shop.

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The Solution

- Bring in a trusted party, i.e., KREDITOR.
- Send an invoice to the customer.

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- The customer pays after receiving the goods and takes no risk. The customer does not have to trust anyone.
- The shop is guaranteed (by contract) to get money from KREDITOR. The shop only have to trust KREDITOR with whom they have a written contract.

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Advantages

• The customer gets credit.

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- The customer can pay using known methods.
- Returning goods is easy.
- Better fraud detection.
- Advanced credit assessments.
- Easy to add similar features like pre-pay, instalment plans and subscriptions.

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Instalment Plans

• In October 2007 we introduced instalment plans.

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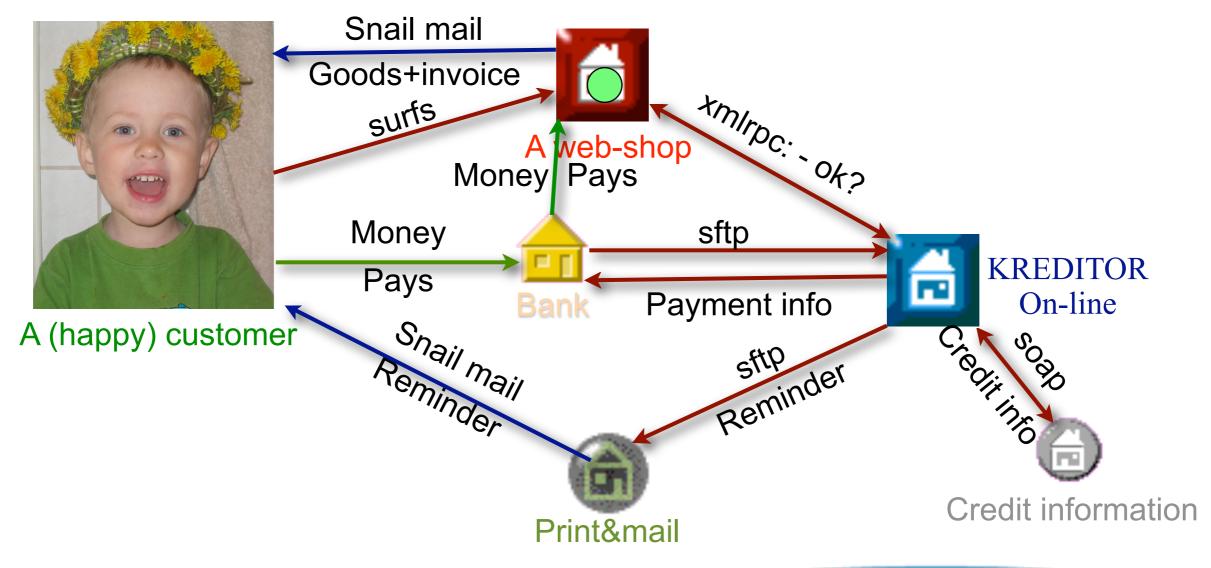
- That is, the ability to pay a (semi-) fixed amount in e.g. 24 month.
- Swedish law requires a written contract, so the previous market leader had a system requiring a signed contract, taking minimum 3 days to complete a purchase.
- We use **invoicing**, allowing the customer to choose an instalment plan without a contract; If he later sends in a contract he get the plan, otherwise he get an invoice. The purchase is instantaneous.
- In February 2008 Kreditor became the market leader for instalment plans over Internet in Sweden.

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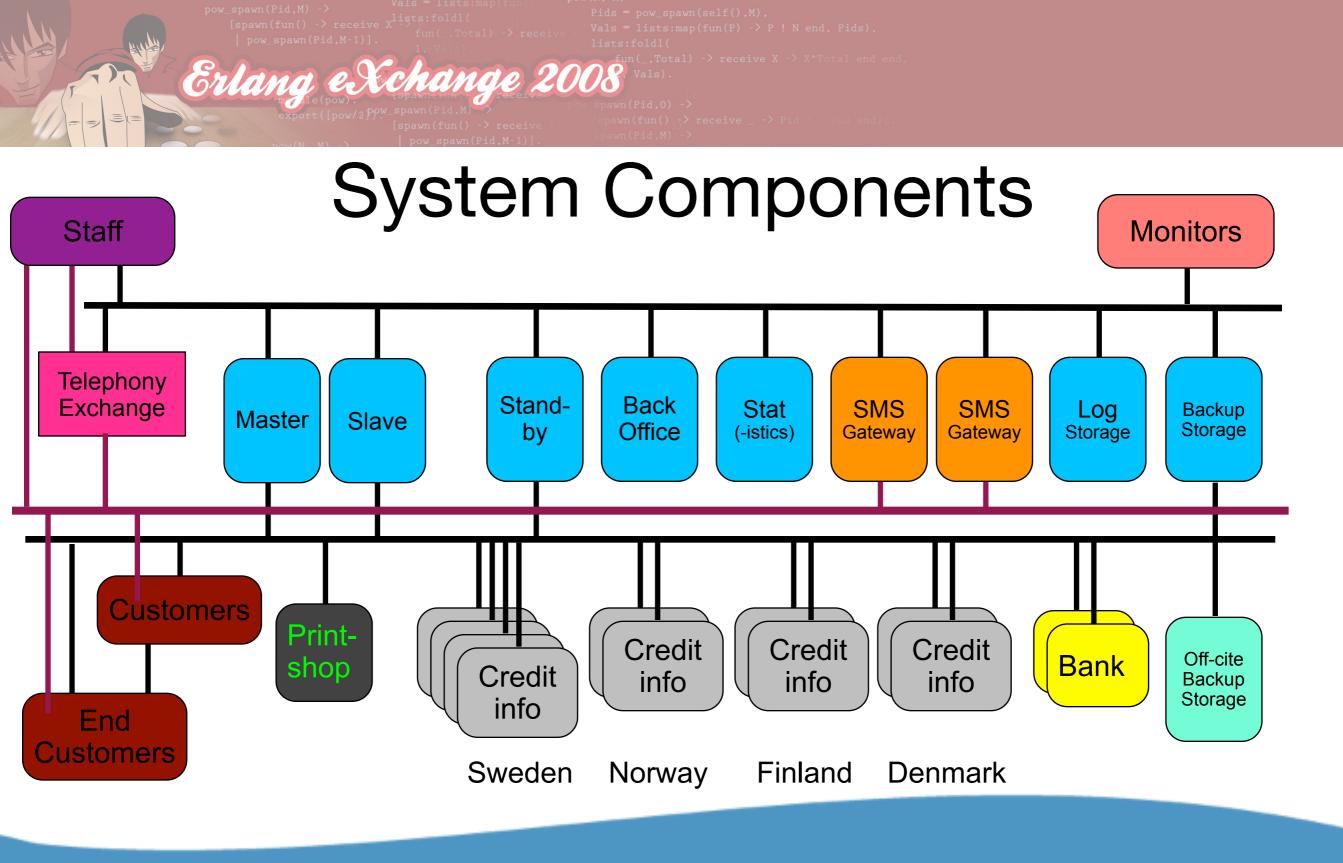
wn(Pid,0) -> wn(fun()_{d)}> receive _ -> Pid | 1 end end

How Does it Work?



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Pids = pow_spawn(self(),M), Vals = lists:map(fun(P) -> P ! N end, Pids), lists:foldl(

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pawn(Pid,0) -> pawn(fun()_{dj}> receive _ -> Pid ! 1 end e:

Monitoring

Demo





Process

- We have have an informal agile process.
- We have very short time to market, for simple changes the time from idea to finished integration can be less than one hour.
- It is crucial for us to have an automated comprehensive test suite.
 - -With a framework that works.
 - Which is **used**.
 - -**Always**.
- Enters Yatsy and CruiseControl.

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Yatsy & CC

• Yet Another Test Server – Yaws compatible. (Yatsy is Swedish for Yatzee – testing is a bit like a dice game.)

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- A home made test server, released: http://code.google.com/p/yatsy/
- CruiseControl is a framework for continuous integration.
- It is open source, it is written in Java, (but not by Kreditor).
- It automatically
 - checks out the latest version from a repository,
 - does a build,
 - runs all tests,
 - and it measures any metric you have automated.
 - As soon as **anyone** checks **anything** in.

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Pids = pow_spawn(self().M).
Vals = lists:map(fun(P) -> P ! N end. Pids).
lists:foldl(

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Our CC Set-up

- A set of projects
 - commit-[branch], runs on every commit
 - nightly-[branch], runs each night
- CC starts a script
 - svn update
 - make
 - run yatsy
- Reporting
 - Yatsy reports test results trough an xml file
 - Reverse engineered from JUnit
 - CC sends email to responsible developer in case of error

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Integrating Cover with Yatsy

 There is an application called Cover in Erlang/OTP which can give you a line by line coverage analysis of a module.

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- We have added a module yatsy_cover to Yatsy which will let you run cover on a test suite.
- If you run yatsy with the "cover flag" all beam files are "cover compiled" before the test suite is run.
- Yatsy produces a source code file annotated with execution count.

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Pids = pow_spawn(self().M), Vals = lists:map(fun(P) -> P ! N end, Pids), lists:fold1(fun(_Total) => receive X => X*Total and end

The Erlang Advantage

- Easy to build fault-tolerant systems.
- Rapid development.

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- Low-maintenance and easy upgrade.
- Ability to leverage multicore technology.
- Network programming is easy.
- Good way to get great programmers.

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Easy to Build Fault-tolerant Systems

• Erlang was designed from the ground up with the purpose of making it easy to develop fault-tolerant systems.

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- Erlang was developed by Ericsson with the telecom market in mind.
- Erlang supports processes, distributed systems, advanced exception handling, and signals.
- Erlang comes with OTP-libraries (Open Telecom Platform), e.g. supervisors and generic servers.

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Rapid Development

- Erlang has a number of features to support rapid prototyping and fast development:
 - -Automatic memory management.
 - -Symbolic constants (atoms).

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- -An interactive shell.
- -Dynamic typing.
- -Simple but powerful data types.
- -Higher order functions and list comprehensions.
- -Built in (distributed) database.

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Low-maintenance and Easy Upgrade

- Erlang has a number of features that makes it easy to maintain and upgrade:
 - -Hot code loading.
 - -Distribution.
 - -Interactive shell.
 - -Simple module system.

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- -No shared state.
- -Virtual machine.

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- The concept of processes is an integral part of Erlang.
- The Erlang Virtual machine (BEAM) has support for symmetric multiprocessing.
- No shared memory -- easier to program.

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Network Programming is Easy

- Distributed Erlang solves many network programming needs.
- Setting up a simple socket protocol is a breeze.
- The binary- (and now bit-) syntax makes parsing binary protocols easy.
- There are simple but powerful libraries for HTTP, XML, XML-RPC and SOAP.

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Good Way to Get Great Programmers

• Nice paradox:

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The lack of Erlang programmers makes it easier for us to find great programmers.

- There are many great C and Java programmers, I'm sure, but they are hidden by hordes of mediocre programmers.
- Programmers who know a functional programming language are often passionate about programming.
- Passionate programmers makes Great ProgrammersTM.

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Conclusion

A good business plan and a great programming language is a powerful combination.

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